

IMPORTER UN MODULE DANS HOPEX



Pour travailler dans certaines Solutions HOPEX, vous pouvez avoir besoin d'importer des modules dans HOPEX.

Ces modules sont disponibles en téléchargement dans la console **HOPEX Application Server (HAS)**.

😊 Si vous n'avez pas accès à internet, vous pouvez utiliser un mode hors ligne (importez le module à partir d'un fichier en local).

💡 Certains modules modifient le métamodèle HOPEX. Avant de les importer dans HOPEX vous devez arrêter le module HOPEX Core Back-End. Veillez à effectuer cette action quand les utilisateurs sont déconnectés.

Module

Description d'un module

La page d'un module présente :

- la **description** du module
- des accès directs à son **téléchargement** (dernière version et version recommandée)
- ses **caractéristiques** : type, auteur, version du serveur
- deux onglets pour accéder à :
 - l'**historique** des versions du module
 - ses **dépendances** : certains modules nécessitent l'installation préalable d'autres modules pour fonctionner

The screenshot displays the interface for the 'HOPEX Questionnaire Builder' module. At the top, the module name and version '15.0.0+5919' are shown, along with the ID 'hopex.assessment'. To the right, a 'Téléchargement' (Download) section provides links for the 'Last' and 'Recommended version' (15.0.0+5920). Below this, the 'Description' tab is active, showing a text block about the new builder's WYSIWYG interface. To the right of the description is the 'Caractéristiques' (Characteristics) section, which lists the 'Type' as 'Builder', the 'Author' as 'MEGA International', and the 'Server version' as 'none'. At the bottom, the 'Historique' (History) and 'Dépendances' (Dependencies) tabs are visible. The 'Historique' tab is selected, showing a list of four previous versions of the module, each with a download icon.

HOPEX Questionnaire Builder	
Builder	15.0.0+5919
ID:	hopex.assessment

Description

The new Questionnaire Builder provides a renovated and modern user experience when it comes to building questionnaires for your assessment campaigns. Thanks to its WYSIWYG interface and drag and drop functionalities, building questionnaires has never been easier.

Téléchargement

Last
Recommended version
15.0.0+5920

Caractéristiques

Type
Author: MEGA International
Server version: none

Historique

Dépendances

Name HOPEX Questionnaire Builder Version: 16.0.0+5920	Download
Name HOPEX Questionnaire Builder Version: 16.0.0+5919	Download
Name HOPEX Questionnaire Builder Version: 16.0.0+5918	Download
Name HOPEX Questionnaire Builder Version: 16.0.0+5917	Download

Modules dépendants requis

Certains modules nécessitent l'installation préalable d'autres modules pour fonctionner. Ces modules sont listés dans l'onglet **Dependencies** de la page du module.

Ex. : `hopex.core`, `hopex.graphql`, `hopex.rest.api`.

Dependencies

Module	Version
<code>hopex.core</code>	[15,16)
<code>hopex.graphql</code>	
<code>hopex.rest.api</code>	

Version

Quand nécessaire, la version requise du module dépendant est indiquée.

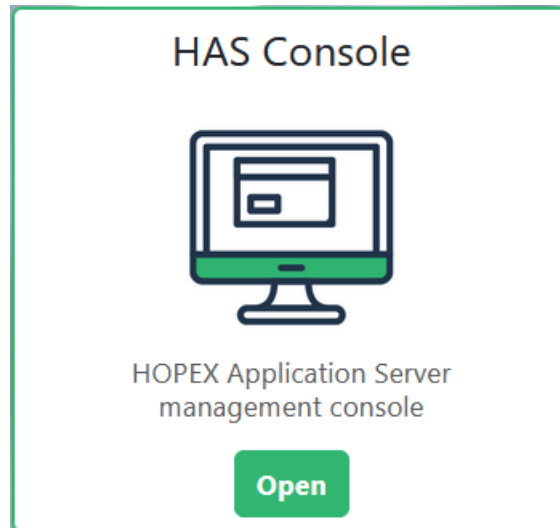
☛ Pour des informations sur le format d'écriture de l'intervalle des versions, voir le site Web <https://docs.microsoft.com/en-us/nuget/concepts/package-versioning#version-ranges>.

Ex. : [15,16) signifie que toutes les versions à partir de la version 15.0.0 sont autorisées. La version 16 et plus récentes ne sont pas autorisées.

Importer un module dans HOPEX

Pour importer un module dans HOPEX :

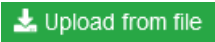
1. Accédez à la console **HAS** :
 - Dans votre navigateur Web saisissez l'adresse http, puis cliquez sur **Open**.



- Saisissez l'identifiant et le mot de passe spécifiques à l'administrateur HAS et cliquez sur **Sign in**.
2. Dans les menus de navigation de la console **HAS**, sélectionnez **Modules > Module List**.
 3. Dans la partie droite, cliquez sur l'onglet **Add new**.

4. Cliquez sur le module que vous voulez télécharger.

☺ Si besoin, servez-vous de l'outil de recherche (**Search**) et du filtrage (**Type, Tag**) pour vous aider à trouver le module.

☛ Si vous travaillez en mode hors ligne, mais que vous avez accès au module en local (ex.: via une clé USB) : cliquez sur  Upload from file pour le télécharger.



HOPEX Questionnaire Builder

15.0.0+5919

ID: hopex.assessment

The new Questionnaire Builder provides a completely renovated and modern user experience when it comes to building questionnaires for your assessment campaigns. Thanks to its WYSIWYG interface and drag and drop functionalities, building questionnaires has never been easier.

[History](#) [Dependencies](#)

 Last Version: 16.0.0+5920

 Recommended Version: 15.0.0+5920

Type  Webservice

Author  MEGA International

Server version  none

Name HOPEX Questionnaire Builder Version: 16.0.0+5920	
Name HOPEX Questionnaire Builder Version: 16.0.0+5919	
Name HOPEX Questionnaire Builder Version: 16.0.0+5918	
Name HOPEX Questionnaire Builder Version: 16.0.0+5917	

5. Dans la page du module, vérifiez que tous les autres modules nécessaires au fonctionnement du module sont installés : cliquez sur **Dependencies**.

☛ Voir [Modules dépendants requis](#).

6. Téléchargez la version du module requise : cliquez sur .
Dans l'onglet **Installed**, le module est ajouté à la liste des modules installés.
 Voir [Description d'un module](#).
7. (Si besoin) Téléchargez d'autres modules.
8. Dans l'application d'**Administration** (Administration.exe) :
 - Connectez-vous à l'environnement.
 Voir [Se connecter à HOPEX Administration](#).
 - Faites un clic droit sur l'environnement et sélectionnez **Mise à jour automatique de l'environnement**.
 **Pour installer certains modules, le module HOPEX Core Back-End doit être arrêté.**
*Si le message **System Repository Update** s'affiche, arrêtez le module **HOPEX Core Back-End** avant de poursuivre :*
*Dans la **console HAS**, menu de navigation **Cluster**, onglet **Modules** : sur le module **HOPEX Core Back-End**, cliquez sur **Plus**  **> Stop**.*
 - Dans la fenêtre **Environment Update Center**, validez le **Warning** et cliquez sur **Next**.
L'environnement est mis à jour avec le(s) module(s) téléchargés.
 *Si vous avez arrêté le module **HOPEX Core Back-End**, redémarrez le module :*
*Dans la **console HAS**, menu de navigation **Cluster**, onglet **Modules** : sur le module **HOPEX Core Back-End**, cliquez sur **Plus**  **> Start**.*

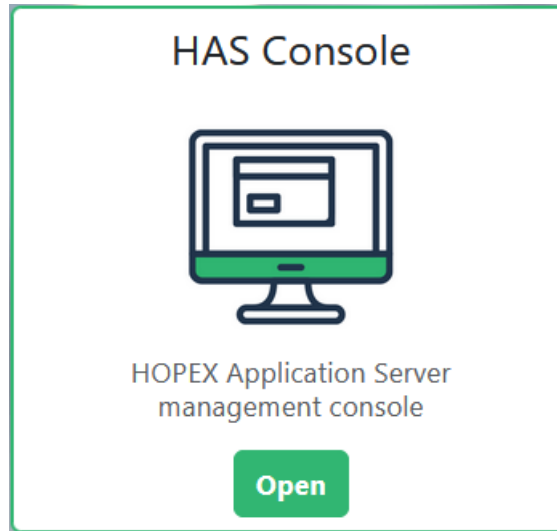
Désinstaller un module d'HOPEX

Vous pouvez désinstaller un module d'HOPEX et conserver ses données.

-  **Vous pouvez aussi supprimer ses données, mais toutes les données basées sur celles du module seront aussi impactées.**

Pour désinstaller un module d'HOPEX :

1. Accédez à la console **HAS** :
 - Dans votre navigateur Web saisissez l'adresse http, puis cliquez sur **Open**.



- Saisissez l'identifiant et le mot de passe spécifiques à l'administrateur HAS et cliquez sur **Sign in**.
2. Dans les menus de navigation de la console **HAS**, sélectionnez **Modules > Module List**.
 3. Dans la partie droite, cliquez sur l'onglet **Remove**.
 4. Cliquez sur **Remove** du module que vous voulez désinstaller.

☺ Si besoin, servez-vous de l'outil de recherche (**Search**) et du filtrage (**Type, Tag**) pour vous aider à trouver le module.

Delete will be definitive all settings will be lost.

☐ Remove module data

I understand and I want to process to deletion

Cancel , don't delete the module

5. Si vous voulez supprimer aussi les données du module, sélectionner **Remove module data**.
 - ⚠ **Attention, toutes les données basées sur celles du module seront aussi impactées.**
6. Confirmez votre action : cliquez sur **I understand and I want to process to deletion**.

7. Redémarrez la console HAS.

Customization Lifecycle Management

1. Foreword	3
1.1. Vocabulary.....	3
1.2. From DEV to PROD process	4
1.3. The big picture	6
2. Customization Capabilities	7
2.1. Metamodel, desktops, profiles	7
2.2. Other resources	8
3. Getting Ready for Customization	9
3.1. Installing HAS Customization module	9
3.2. Launching automatic update	10
3.3. Getting NuGet package	11
4. Creating Customization (SystemDB).....	12
4.1. Work Item concepts	12
4.2. Dispatch customization.....	14
4.3. Done with your customization?	17
5. Extracting Customization	19
5.1. Prerequisites	19
5.2. Generating the MGR/XMG files.....	20
5.3. Checking generated files	22
6. New/Replace/Override Resource Files.....	24
6.1. Folders and sub-folders structures	24
6.2. Examples of common files and folders customized	26
7. Packaging customization	30
8. Pushing Customization to STAGE/PROD	32
8.1. Pushing to STAGE or PROD principle	32
8.2. Uploading the custom module in HAS	32
8.3. Running Automatic update to apply your customization in repositories	34
9. Managing a Team to Move from DEV to PROD.....	38
9.1. Most common (recommended) working way	38
9.2. Multiple team – Multiple Projects – Multiple DEV Instance.....	40
10. Migrating to HOPEX V5?	45
11. Frequently Asked Questions.....	46

1. Foreword

The modular approach of HOPEX V5 and onward (Vx or AQUILA...) and especially its **HOPEX Application Server Customization** module enable to improve HOPEX customization process:

- extracting/selecting customization performed in the SystemDB
- pushing the customization to production

You can download the modules from the HOPEX Store:

<https://store.mega.com/modules/details/has.custom>

1.1. Vocabulary

1.1.1. Definitions

Terms	Definition
Platform	Is the reference to a server that represents a step in the process of delivery. There are often: DEV, STAGE, PROD as platform
Mode	Includes the following values: • Development (DEV) • Staging (STAGE) • Training • Production (PROD)
Instance	Represents an installation on a given port containing only one environment. Customer have often one instance by platform. An instance has a given mode such as DEV, STAGE, PROD.
Environment	Is the definition of the repositories contained in one HAS instance. This environment is composed of at least: • the SystemDB repository • one data repository
Repository	Represents a database that physically store the content: either technical data or functional data.

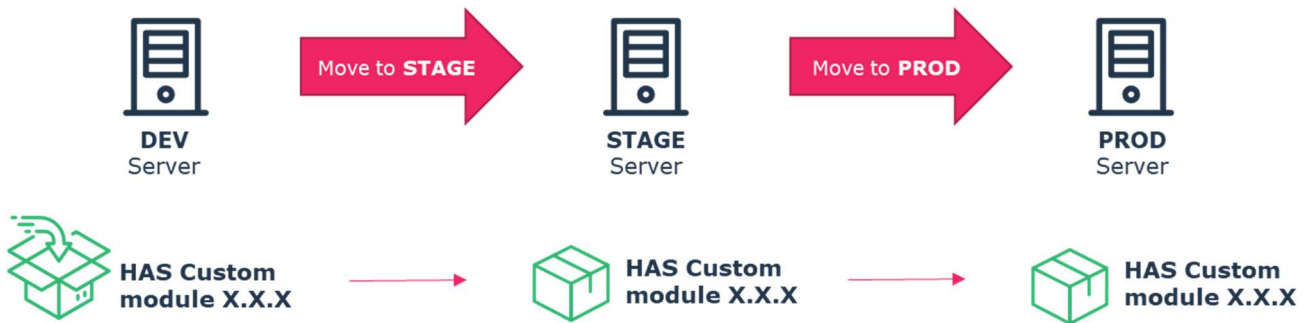
1.1.2. Synonym

Main Term	Synonym or alternative name
STAGE	STAGING, PRE-PROD, UAT, TESTING, INTEGRATION

1.2. From DEV to PROD process

When customizing, you must follow these rules:

- You have a DEV **platform** and **instance** where you can perform your customization.
- You have a STAGE **instance** where you can test the package containing all your customization.
- You have a PROD **instance** where you “ship” a fully tested customization package.



HOPEX is a highly customizable platform: data structure, business logic, UX behavior. Each customization, at each level, can involve changes in:

- **data**
 - in the SystemDB, or
 - in the data repository

This data is stored in the database and need to be extracted to be imported in the production platform.

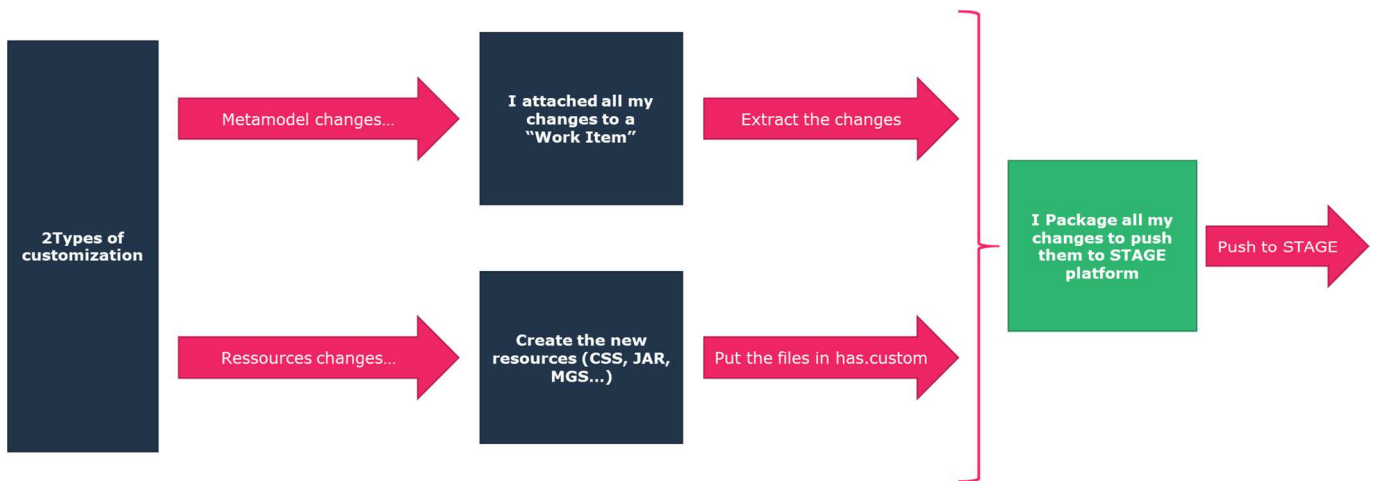
- **files**
 - static resources files (CSS, JS, PNG...)
 - source/compiled code (JAR, DLL...)

These files need to be stored in the right folders.

The process described here explains how to:

1. Create your customization in the SystemDb.
2. Extract the customization out of the SystemDb.
3. Package all the files (resource files and MGR) in the right location.
4. Push everything to production

Once the package is created from the DEV instance, this package is used in STAGE (also called UAT / TESTING / PRE-PROD) and at the end in production “as is” without any changes. This allows you to confirm that, what was customized is valid and not altered in the move to PROD process.

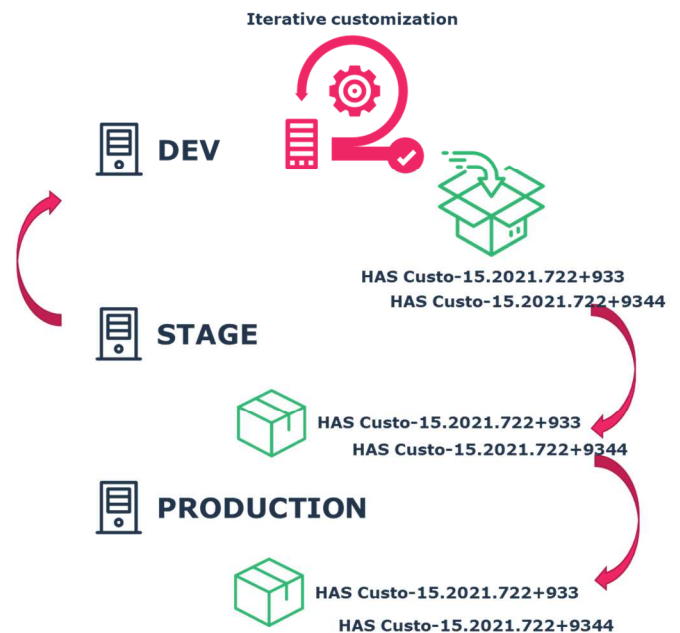


The process is iterative: it allows you to perform it many times and keep track of the iteration.

From DEV to PROD

• 3 steps :

1. **Extract** the customization
 - Repo changes
 - ✓ SystemDB
 - ✓ Repository
 - Files: resources (png, ico, css ...)
 - Code: JAR / DLL
2. **Package** the customization
 - Generate a unique package containing all the changes since the beginning.
3. **Push** the customization in next instance
 - Import the module
 - Launch automatic update



1.3. The big picture

This document includes the following chapters:

Customization Capabilities

Introduction to customization

→ Full customization capability is out of scope for this document.

Getting Ready for Customization	Mandatory steps prior to customization
Creating Customization (SystemDB)	SystemDb repository customization following best practices
Extracting Customization	Extraction process of valid customization
New/Replace/Override Resource Files	Storing your resources in the appropriate location
Packaging customization	Packaging all your resources (e.g.: MGR, CSS, JAR)
Pushing Customization to STAGE/PROD	Understanding the process of pushing your customization in stage and production

2. Customization Capabilities

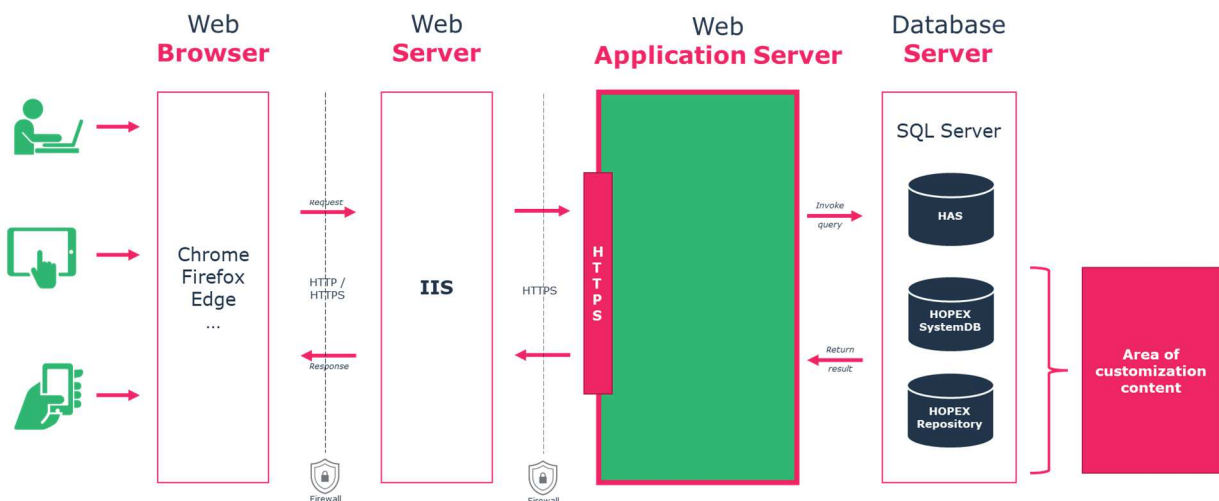
As mentioned in the introduction a wide range of elements can be customized. Depending on the customization you need to perform the action may be different. In the end, what is **mandatory** is that, **including history**, all your customization is contained in the "has.custom" module.

2.1. Metamodel, desktops, profiles

HOPEX contains a minimum of two repositories that can be impacted by your customizations:

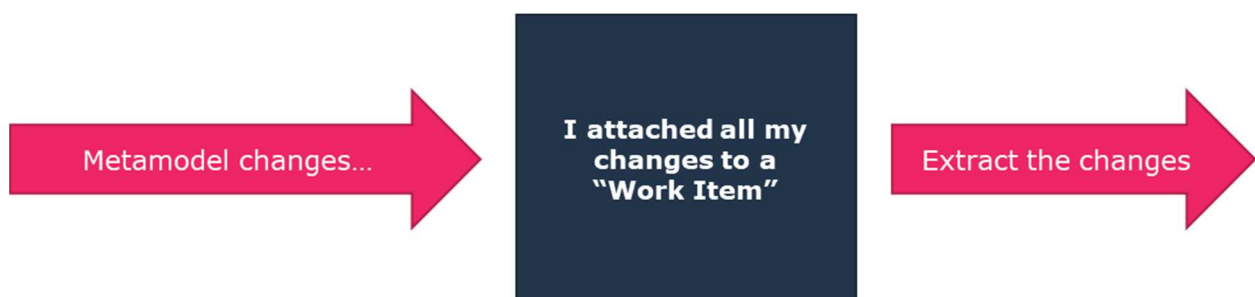
- the SystemDB repository: it holds all metamodel, desktops... customized content.
- the Data repository: it contains objects that can be used sometime for customization such as "Keywords" or "Tags".

Logical architecture of HAS databases



Each change performed within the HOPEX Studio desktop is stored in the mentioned repositories.

At some point in the lifecycle of your customization you will need to extract these changes to push them in STAGE and then in PRODUCTION.



➔ To generate this extract, see "Creating " chapter.

2.2. Other resources

This section is not exhaustive.

Customizations include:

- changing shapes in diagrams (*.MGS)
- changing icon of object (*.ICO)
- changing default logo or background (*.PNG or *.JPG)
- changing style (*.CSS)
- changing script (*.JS)
- changing or adding behaviour (JAR/DLL)

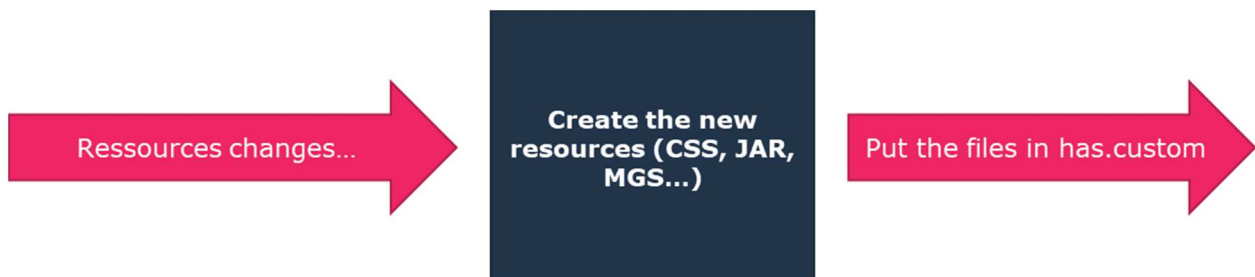
For these customizations most of the changes are not stored in any databases. These are changes made to files of different types.

Rules are as follows:

- You **cannot** edit or replace the **standard** files provided by HOPEX.
- You must store all your **new** or **replacing/overriding** files into the "has.custom module".

If you respect the folder structure and hierarchy your custom file will be considered instead of the standard one.

Create your new resources and save them in the right location.



3. Getting Ready for Customization

Before starting any customization, you must first:

1. Install the **HOPEX Application Server customization** module.
2. Launch the **Environment automatic update**.
3. Get **NuGet** packages.

3.1. Installing HAS Customization module

You can install the **HOPEX Application Server customization** module:

- Online
In the HAS Console, add the **HOPEX Application Server customization** module.
- Offline
Download the latest version of **HOPEX Application Server customization** module from the store <https://store.mega.com/modules/details/has.custom>.

3.1.1. Online mode

To install HAS Customization module online:

1. Connect to **HOPEX Application Server – Console**.
2. Select **Modules > Module List**.
3. In **Add new** tab, search for **HOPEX Application Server customization** module.
4. Download the required version.

The **HOPEX Application Server customization** module (the **has.custom** package) is added to the module list.

3.1.2. Offline mode

To install HAS Customization module offline:

1. Access HOPEX Store: <https://store.mega.com/modules/details/has.custom>.
2. Download the required version of **HOPEX Application Server customization** module.
3. Store it in a location where the offline server will be able to access it.
4. Connect to **HOPEX Application Server – Console**.
5. Select **Modules > Module List**.
6. In **Add new** tab, click **Upload from file**.

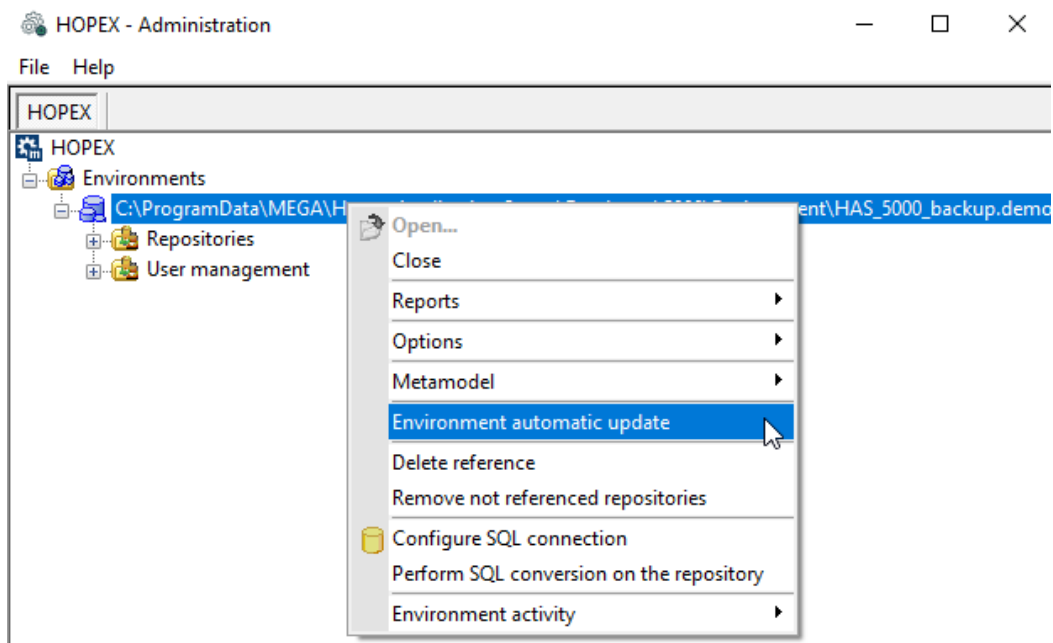
The **HOPEX Application Server customization** module (the **has.custom** package) is added to the module list.

3.2. Launching automatic update

Once the **HOPEX Application Server customization** module is deployed in HAS, you must launch the environment automatic update.

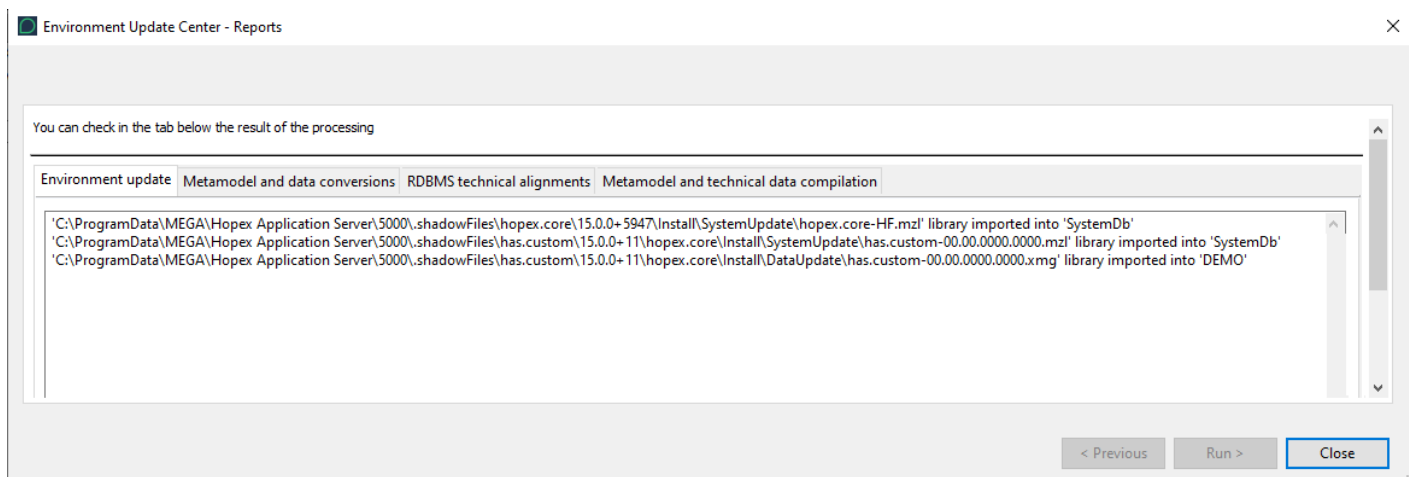
To launch the environment automatic update:

1. Make sure the **HOPEX Core Back-End** module is stopped.
2. In administration.exe, connect to the environment.
3. Right-click the environment and select **Environment automatic update**.



The following files with mandatory data are imported:

- hopex.core-HF-mzl to systemdb
- has.custom-00.00.0000.0000.mzl to systemdb
- has.custom-00.00.0000.0000.xmg to data repository



3.3. Getting NuGet package

Prerequisite:

Ensure you have the pre-requisite installed:

Download and install .NET Core ex .NET Core 6 64bits as described in the prerequisite.

<https://dotnet.microsoft.com/en-us/download/dotnet/6.0>

To import the NuGet Package into the server:

1. Connect to the server in RDP.
2. Go to the HAS installation folder.
3. Find the **has.custom** folder.

E.g.: C:\ProgramData\HOPEX Application Server\5000\shadowFiles\has.custom\15.2.0

4. Read the **HOW-TO-BUILD.md** file.

3.3.1. Online mode

With a user that have enough privilege:

1. Launch a PowerShell script windows.
2. Launch the "1 - Online- install nuget package.ps1" script.

```
Administrator: Windows PowerShell
PS C:\MEGA_HAS\HOPEX Application Server\5500\shadowFiles\has.custom\15.2023.131+1022> & '.\1 - Online- install nuget package.ps1'
Tool 'hopex.applicationserver.tool' was successfully updated from version '15.5.0.69' to version '15.5.0.79'.
PS C:\MEGA_HAS\HOPEX Application Server\5500\shadowFiles\has.custom\15.2023.131+1022>
```

When successful you will have a message such as:

Tool 'hopex.applicationserver.tool' was successfully updated from version '15.5.0.69' to version '15.5.0.79'

If this is not the first time you launch the command, existing version will be updated if needed.

In case a more recent version exists, you might get an error message. In that case edit the PowerShell script.

```
Administrator: Windows PowerShell
Windows PowerShell
Copyright (C) Microsoft Corporation. All rights reserved.

Install the latest PowerShell for new features and improvements! https://aka.ms/PSWindows

PS C:\MEGA_HAS\HOPEX Application Server\5500\shadowFiles\has.custom\15.2023.131+1022> & '.\1 - Online- install nuget package.ps1'
The requested version 15.4.0.42 is lower than existing version 15.5.0.69.
PS C:\MEGA_HAS\HOPEX Application Server\5500\shadowFiles\has.custom\15.2023.131+1022>
```

You are now ready to start your customization and package them.

4. Creating Customization (SystemDB)

This chapter details the process to follow when **you perform customization** within the SystemDB (and sometime in the Data repository).

Prerequisite:

- You must be in DEV instance.
- You must have properly imported "has.custom" module in the SystemDb.

4.1. Work Item concepts

When performing customization, you may change a wide range of elements. You must group this changes into a unit of work that we call a "**Work Item**" or shortly named "**WI**".

A Work Item represents a set of changes; the nature of the grouping is **up to you** and can include a mix of:

- similar functional scope
- similar technical scope
- similar delivery constraint: project or timeline.

4.1.1. Work Item States

A Work Item has, by default, a linear lifecycle composed of 4 steps:

1. New

This is the default state when a Work Item is created.

2. Working

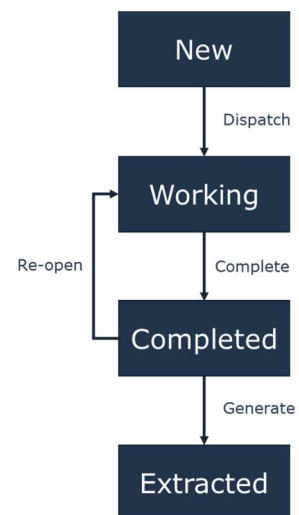
As soon as you dispatch a customization on a Work Item it goes into this state. This represents a work in progress. You can continue adding "dispatch" to this Work Item as long as it is in this state.

3. Completed

The Work Item is closed and cannot be edited anymore.

4. Extracted

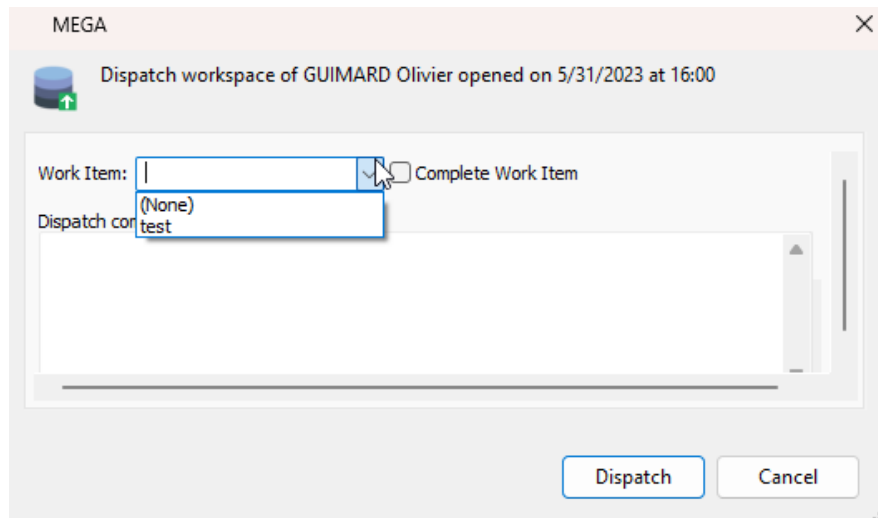
The Work Item has been extracted to an MGR/XMG files.



While in "Working" state the Work Item can be worked on for several days/weeks with several dispatches.

4.1.2. Creating/Using a Work Item

The Work Item can be created or used at the moment of the dispatch of your work.



If you do not see the “Work Item” it is because you do not meet the prerequisite.

To create a Work Item:

1. Enter a name in the **Work Item** field.
2. Click **Dispatch** (or press Enter).

4.1.3. Recommendation when working with WI

When working on your customization project you might be facing Scenario where you want to have several Work Items. This can be due to grouping topics or delivery timing.

Naming convention

We recommend that you give explicit name to your Work Item.

- Name contains the functional scope.
E.g.: “Metamodel customization”, “Static website customization”.
- Name contains a planned delivery version/time.
E.g.: “Project Customization for V2”, “Next release sprint July”.
- Name contains a functional domain or project name.
E.g.: “ITPM customization”, “Project 1 customization”.

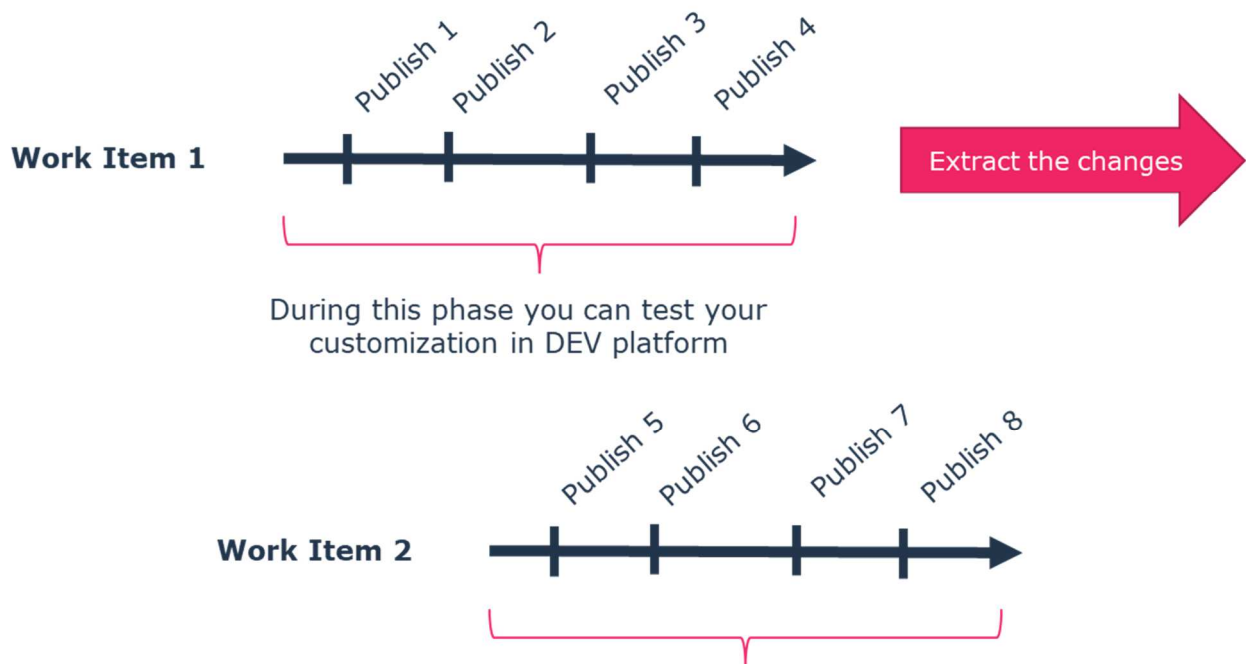
It can be a mix of these propositions.

What you should **avoid** in naming a Work Item:

- giving a random name.
E.g.: “Work Item 1”, “Work Item 2”, “WI A”, “WI B”.
- giving a non-explicit name.
E.g.: “Oliver WI”, “Today Work Item”.

Grouping Work Items

We recommend you limit the number of Work Items in “Working” stage, to limit confusion of where things can be contained and what needs to be grouped.



4.2. Dispatch customization

In a development platform, once you are done with a customization and you want to **dispatch** it into the repository, you **must** associate a Work Item to a dispatch.

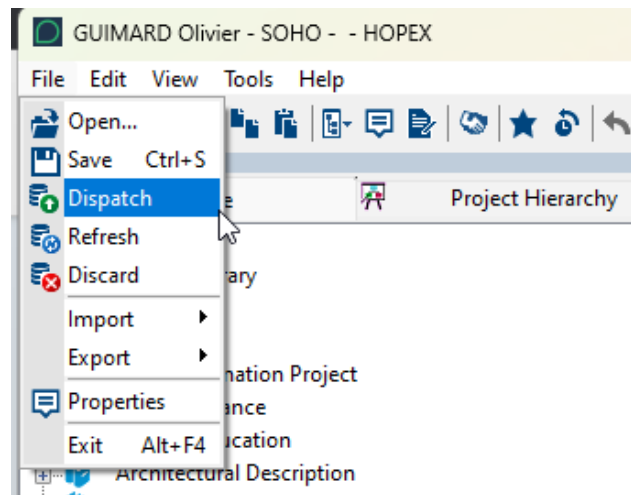
You can associate several dispatches to the same Work Item.

You can repeat the dispatch on work item as you are working on your customization. A Work Item can contain multiple dispatch.

4.2.1. Publication process

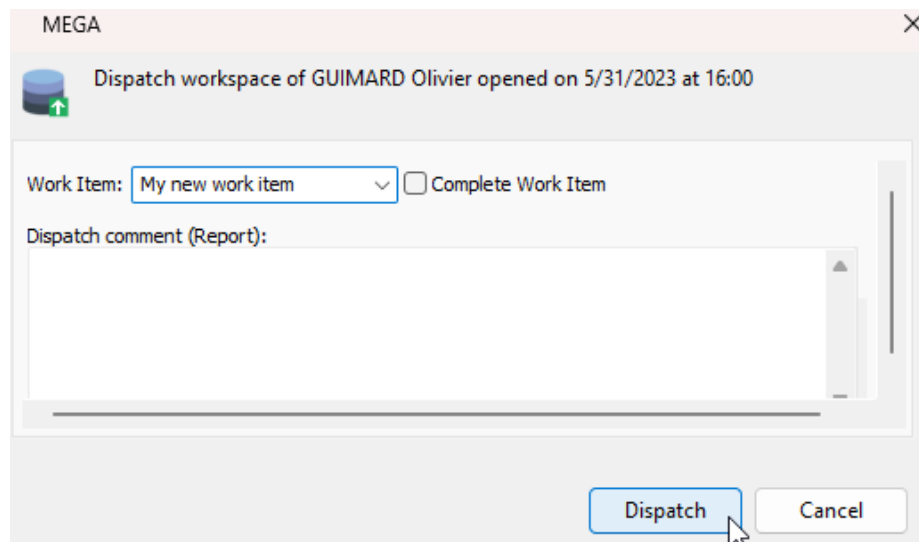
From HOPEX (Windows Front-End)

1. From **HOPEX** toolbar select **File > Dispatch**.



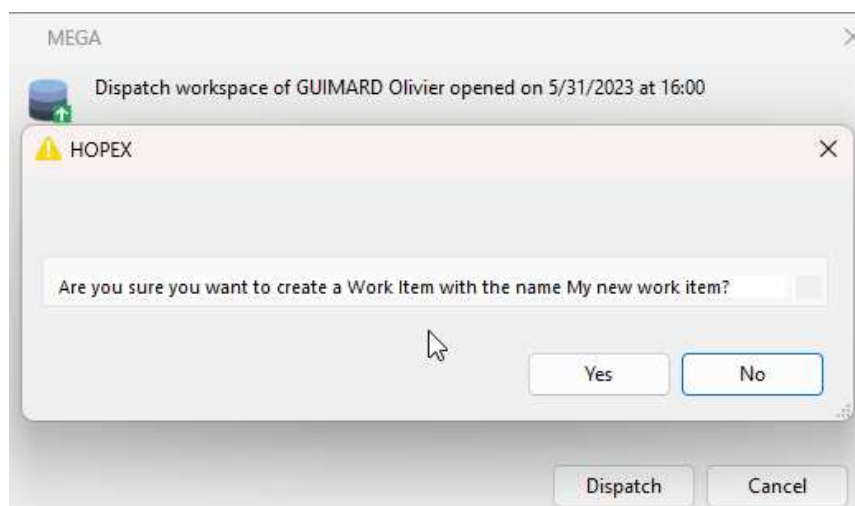
2. In the **Work Item** dropdown list, select your Work Item.

If you do not have any Work Item or need to create a new one, enter a name in the **Work Item** field and press Enter.



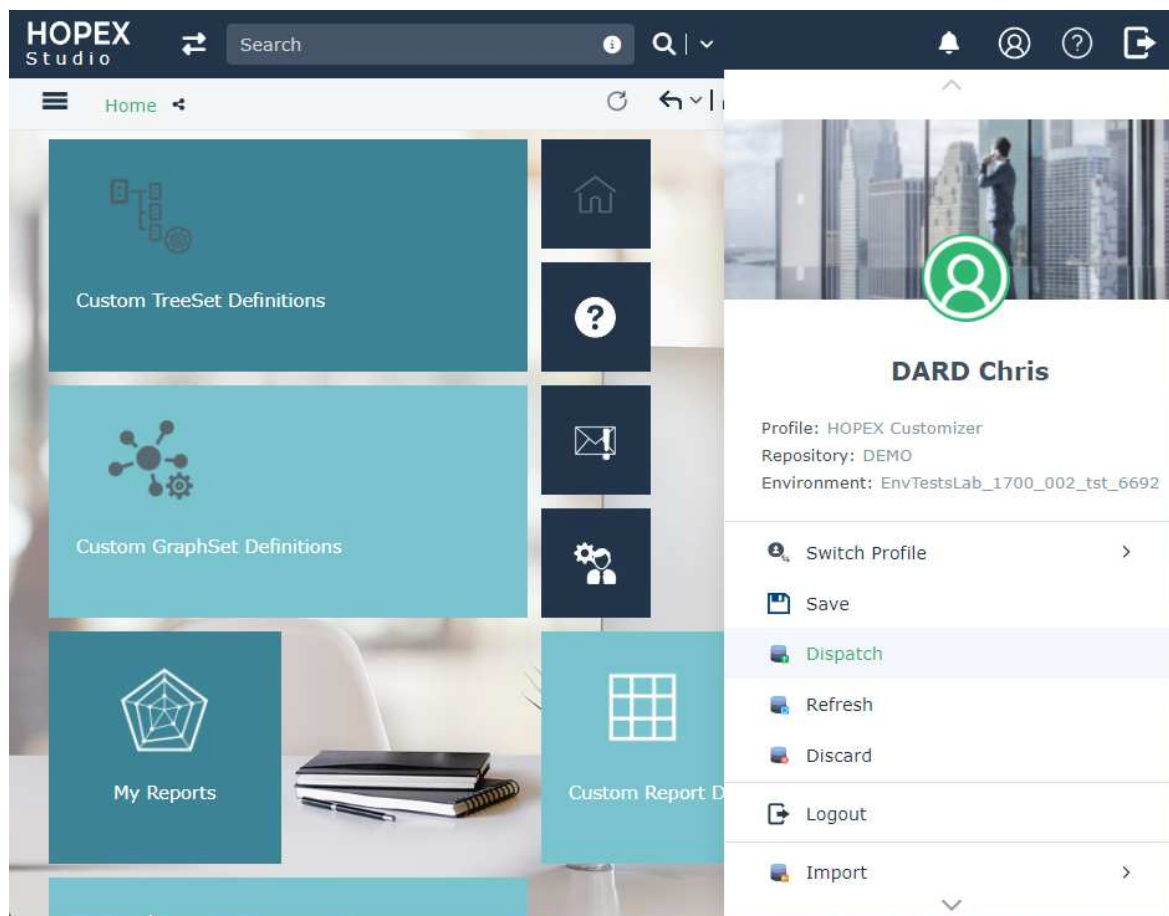
3. Click **Dispatch**.

If prompted click **Yes** to create the new Work Item.



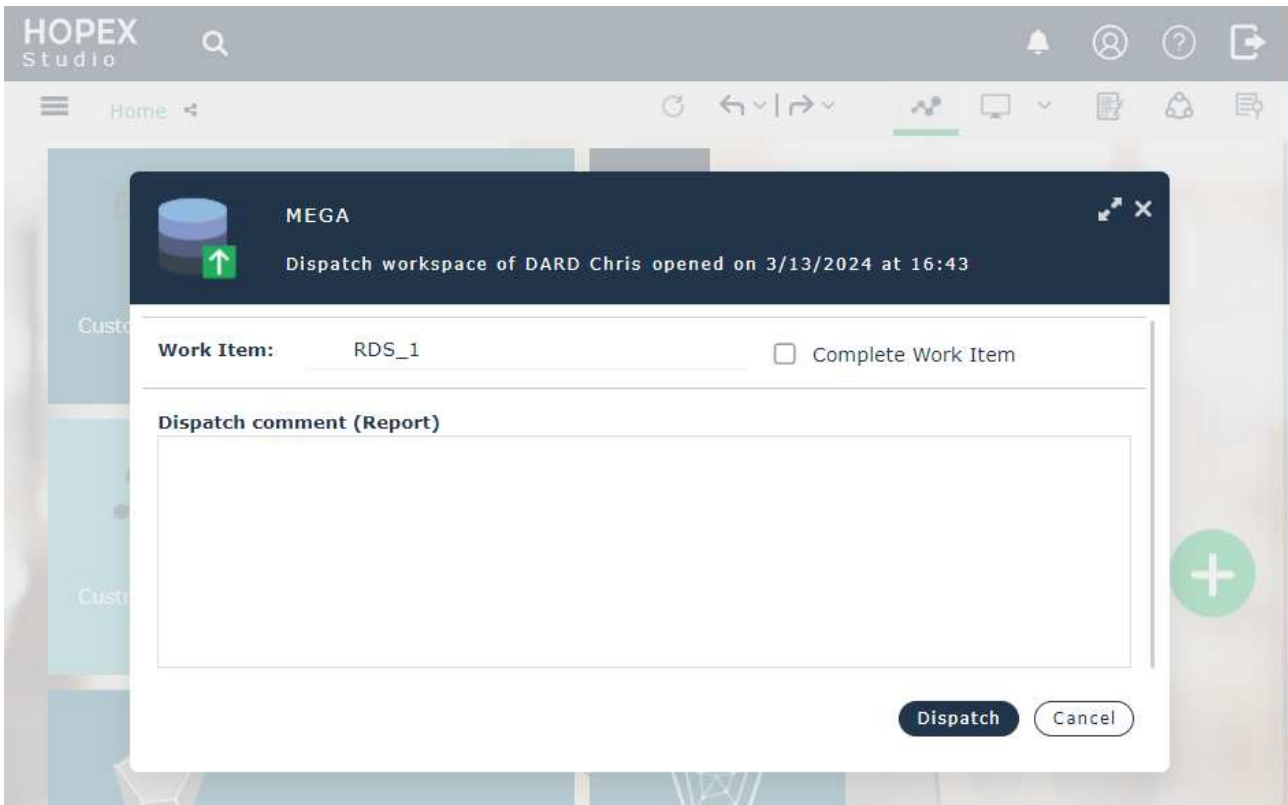
From HOPEX Studio desktop (Web Front-End)

1. From HOPEX main menu, select **Dispatch**.

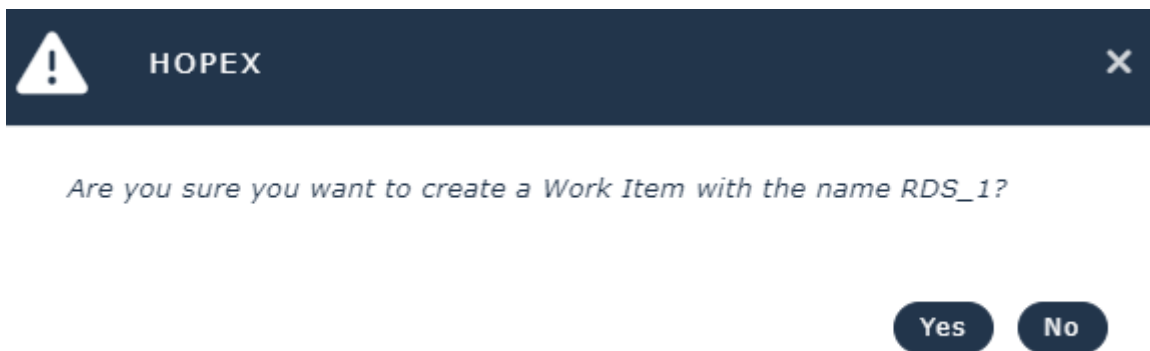


2. In the **Work Item** dropdown list, select your Work Item.

If you do not have any Work Item or need to create a new one, enter a name in the **Work Item** field.



3. (Optional) In **Dispatch comment (Report)** enter a description of your Work Item.
4. Click **Dispatch**.



4.3. Done with your customization?

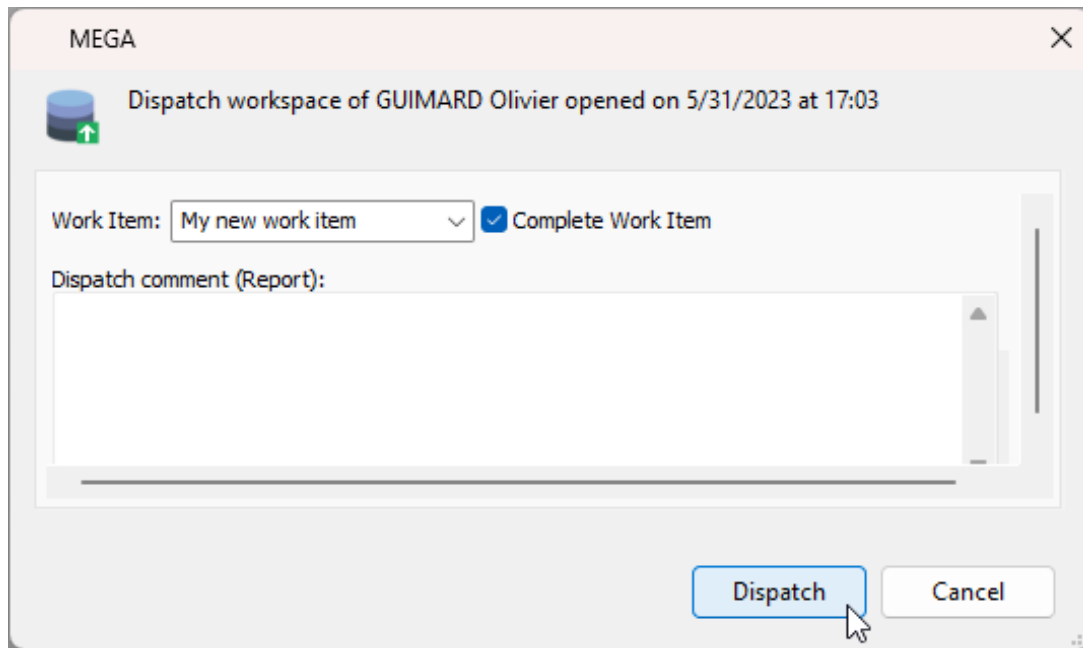
You have worked on several customizations and are now ready to push them to STAGE platform. It is important to do this only when you want to push your work to STAGE/PRODUCTION.

Before you can extract the customization into files, you must first set your Work Item as completed. If you have several Work Items that you want to extract, they all must be in the state "Completed".

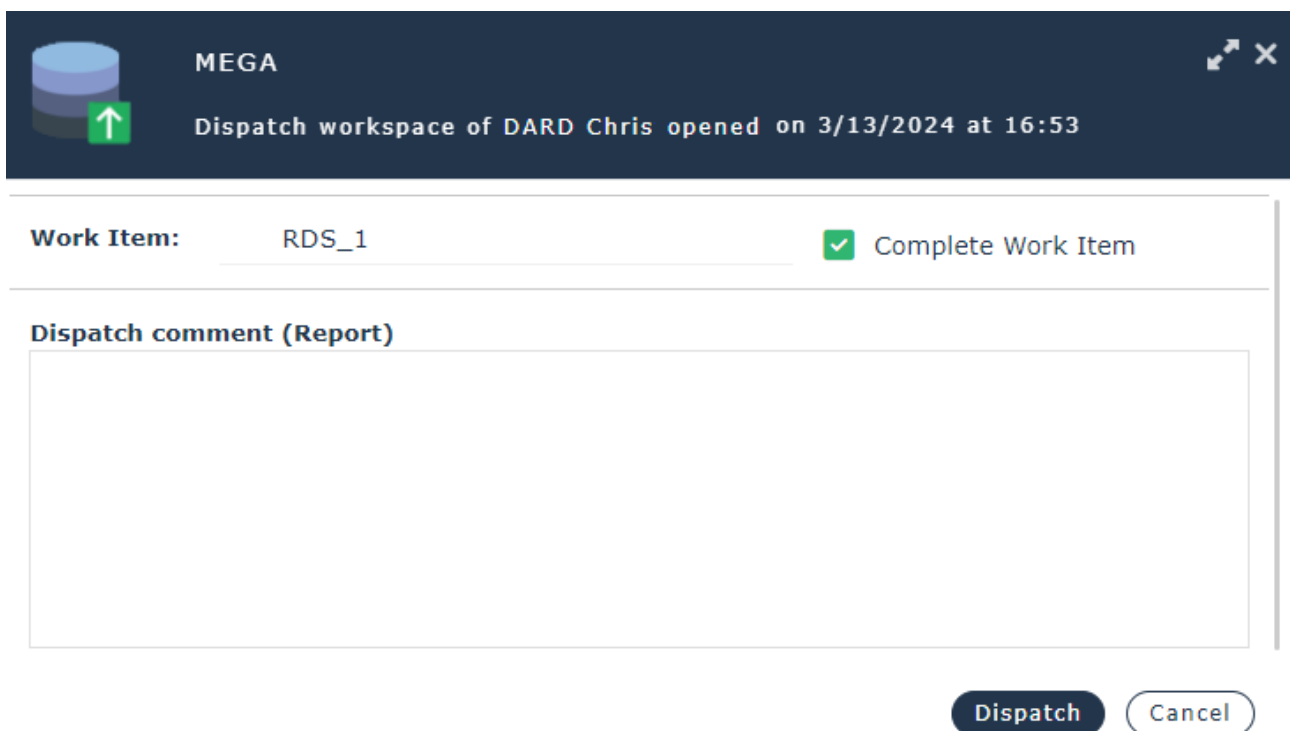
To complete a Work Item at Dispatch:

1. In the **Work Item** field select the Work Item concerned.
2. Select **Complete Work Item**:

- HOPEX (Windows Front-End)



- HOPEX Studio desktop (Web Front-End)



3. Click Dispatch.

You are now ready to extract the Work Item to files.

➔ See Extracting Customization.

5. Extracting Customization

You can generate a group of Work Items to extract your customization in mgr/xmg format.

Work Items are sorted in:

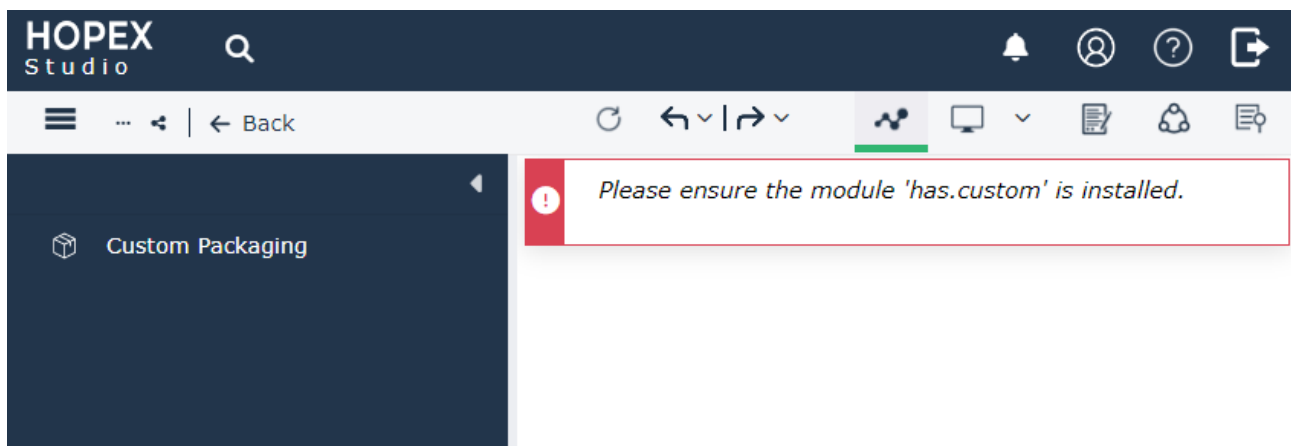
- the **Active Work Items** folder: all Work Items that are not completed yet.
- the **Completed Work Items** folder: all Work Items that are completed. Only this completed Work Items are taken into account for the extraction.

5.1. Prerequisites

To extract customizations to files:

1. Connect to HOPEX Studio (HOPEX Customizer profile).
2. From the Navigation menu select **Custom Packaging**.

If you get the "Please ensure the module 'has.custom' is installed." error message, go to the Getting Ready for Customization chapter and launch the Environment Automatic Update.

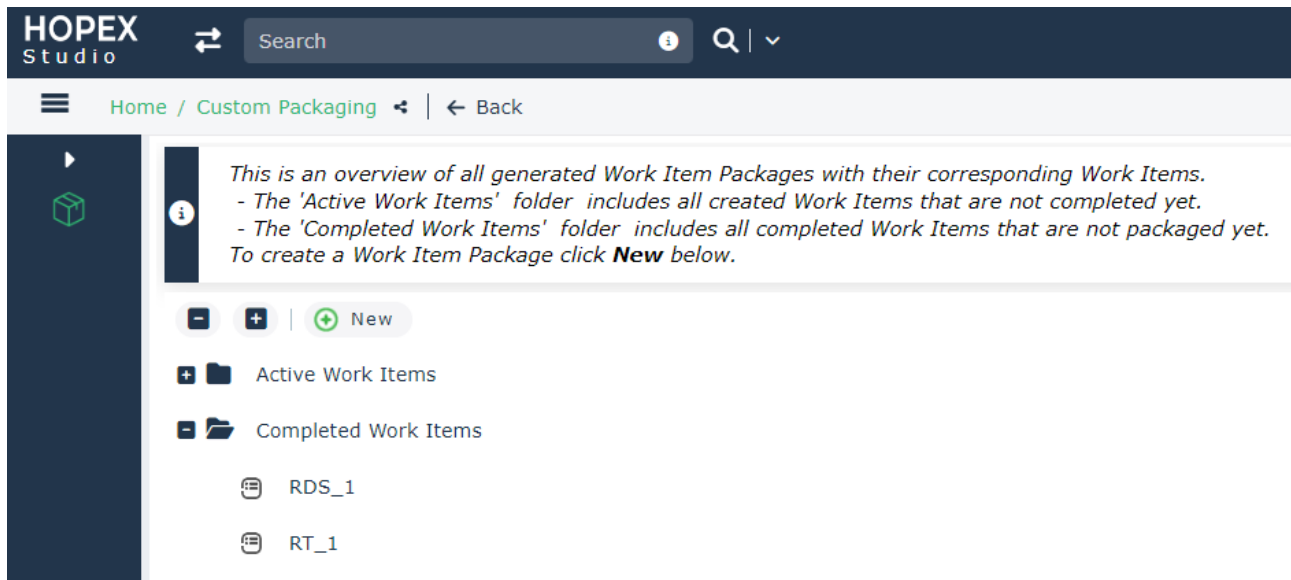


5.2. Generating the MGR/XMG files

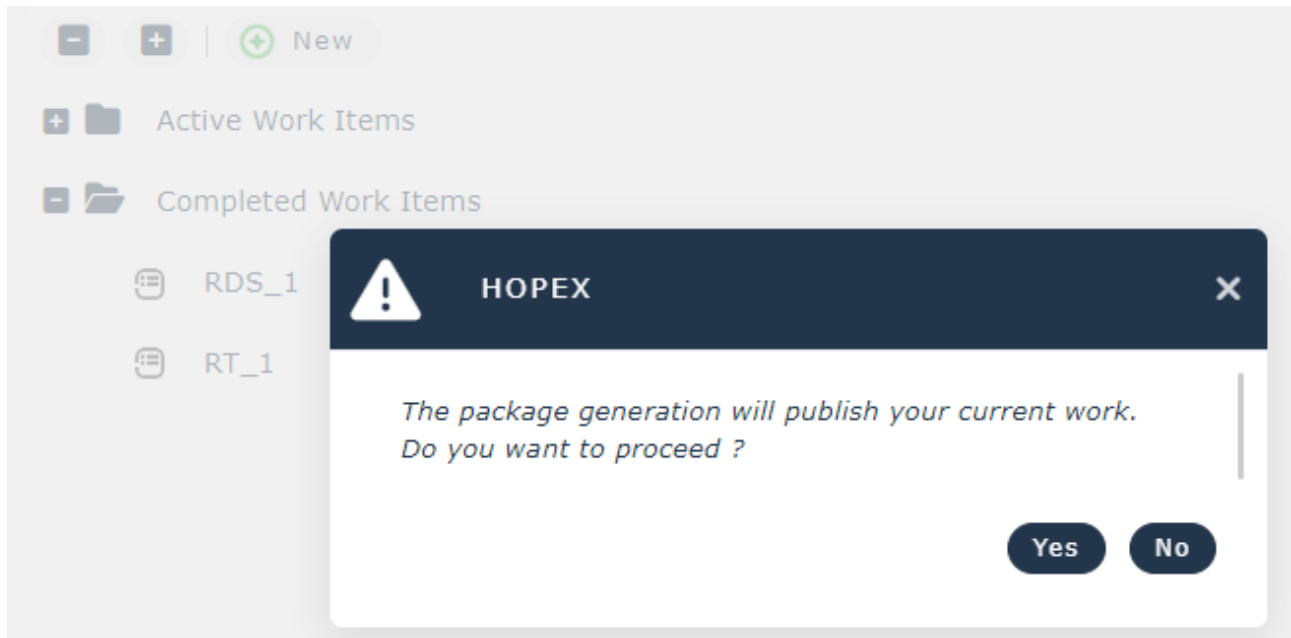
Customizations candidates to extraction are those in **Completed Work Items** folder.

To extract customizations to files:

1. Connect to HOPEX Studio (HOPEX Customizer profile).
2. From the Navigation menu select **Custom Packaging**.



3. Click **New** to generate a Work Item Group.



4. Click **Yes** to confirm the group generation.
5. All completed Work Items are included.

Although it is possible, we do not recommend you amend dispatches or work items selected by default at that stage.

Creation of Work Item Package (24.03.13.163757)

^ Work Items



*The list is populated with all completed Work Items, you can remove the ones you don't want to include in the current package.
Select a Work Item from the list to see its dispatchs below.*

Connect



Remove

✕ 1 selected

☐	Local name	Description
☒	 RDS_1	
☐	 RT_1	

*You can add or remove a dispatch from the selected Work Item.
Select a dispatch from the list to see its details below.*

Connect

☐	Local name	Description	Creator
☐	 2024/03/13 15:53:22 Syste...		DARD Chris
☐	 2024/03/13 15:53:23 DEMO...		DARD Chris
☐	 2024/03/13 16:27:25 DEMO...		DARD Chris

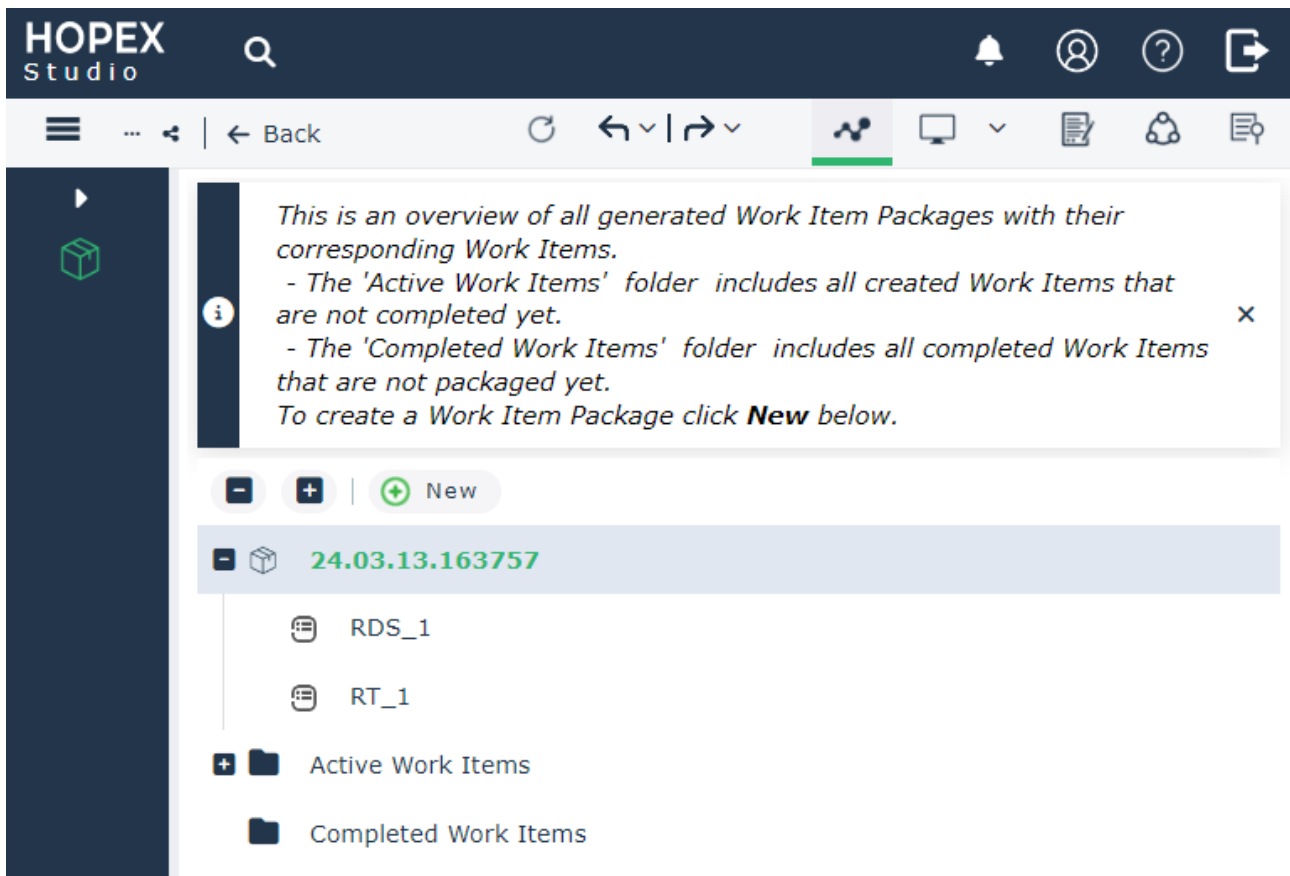
Page 0 of 0

Generate

Cancel

6. Click **Generate**.

A Work Item group is created as defined.



The naming convention for this group is: YY.MM.DD.HHMMSS

- YY: Year on 2 digits
- MM: Month on 2 digits
- DD: Day on 2 digits
- HHMMSS: timestamp in UTC+0

5.3. Checking generated files

Once the generation of the file is successful, the file is available in the installation folder.

Location:

C:\...\HOPEX Application Server\<HAS instance name>\.shadowFiles\has.custom\<Custom module version>\hopex.core\Install

The folder includes the following sub folders:

- **SystemUpdate**: This folder contains the modification you made that will be imported in the SystemDB.

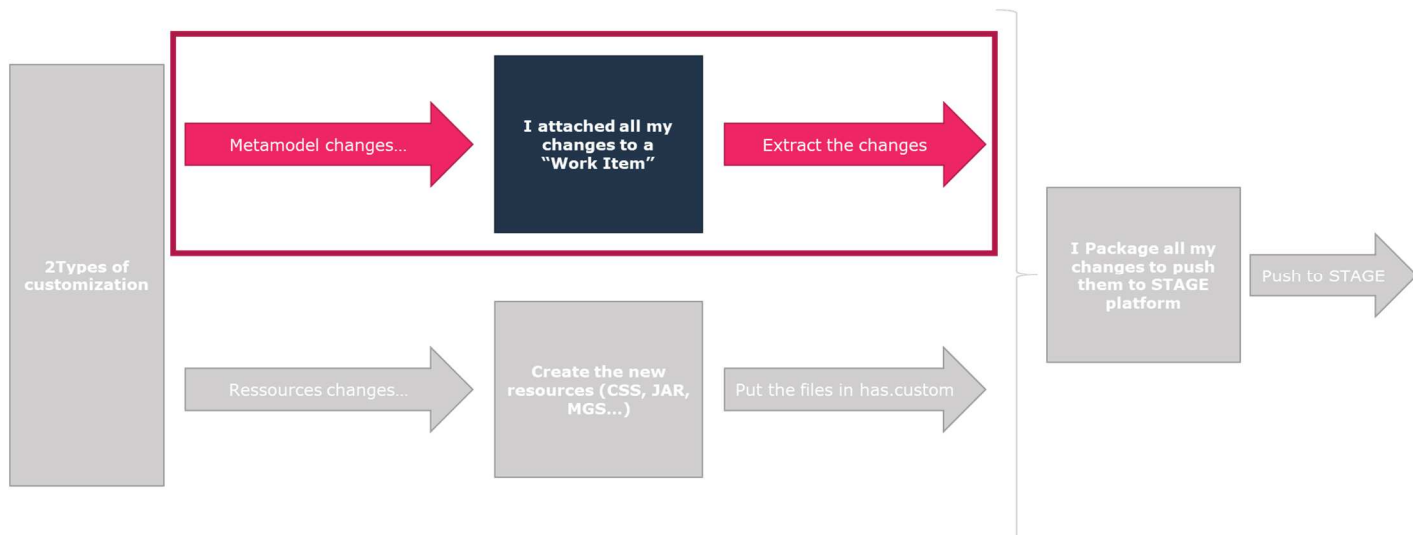
<< .shadowFiles > has.custom > 15.2.0+13 > hopex.core > Install > SystemUpdate			
Name	Date modified	Type	
has.custom.systemDb-24.03.13.163757	3/13/2024 5:53 PM	Text Document	
has.custom-00.00.0000.0000.mzl	12/7/2022 10:33 AM	MZL File	
README.md	12/7/2022 10:33 AM	MD File	

- **DataUpdate:** This folder contains the modification you made that will be imported in ALL the repositories.

<< .shadowFiles > has.custom > 15.2.0+13 > hopex.core > Install > DataUpdate			
Name	Date modified	Type	
has.custom.data-24.03.13.163757	3/13/2024 5:53 PM	XML Document	
has.custom-00.00.0000.0000	12/7/2022 10:33 AM	XML Document	
README.md	12/7/2022 10:33 AM	MD File	

*CAUTION: Make sure in the **DataUpdate** folder you did not embedded **demo/sample** data by mistake.*

This timestamp is used to know which files have been already imported or not.
You have now successfully completed the creation and extraction of customization contained in the repositories (SystemDB and Data).



6. New/Replace/Override Resource Files

All the custom files you create, whatever their type, must be stored in the `has.custom` module. These files will be packaged to be later pushed to STAGE or PROD environment.



Depending on the nature of the files the location might be different. The general rules are as follow:

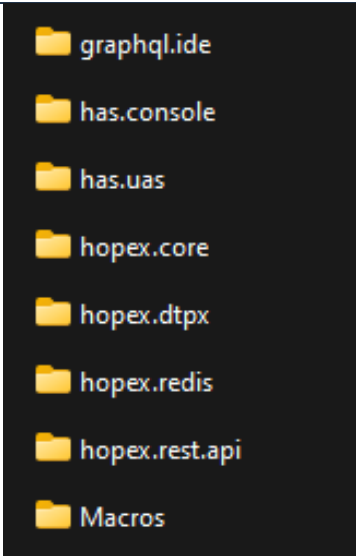
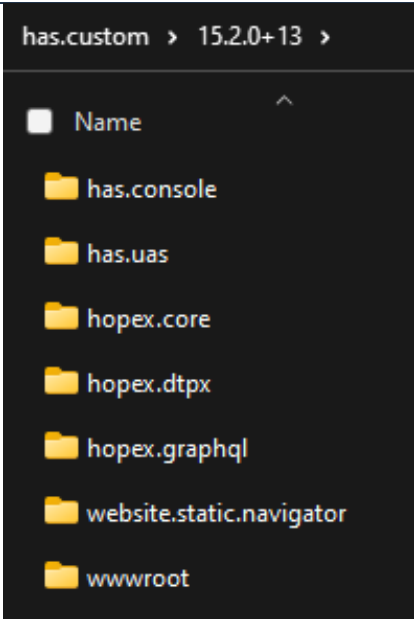
- Each module has a folder with sub-folders within the `has.custom` module.
- You must create a folder structure that reflects the folder structure of the standard module.

Note: you cannot replace/delete standard files. You must store your files in custom folder, even if they have the same name.

6.1. Folders and sub-folders structures

The standard folder structure located in `".shadowsFiles"` contains one folder per module.

For each module you want to customize, create a new sub-folder with the same name (ID) in the custom module.

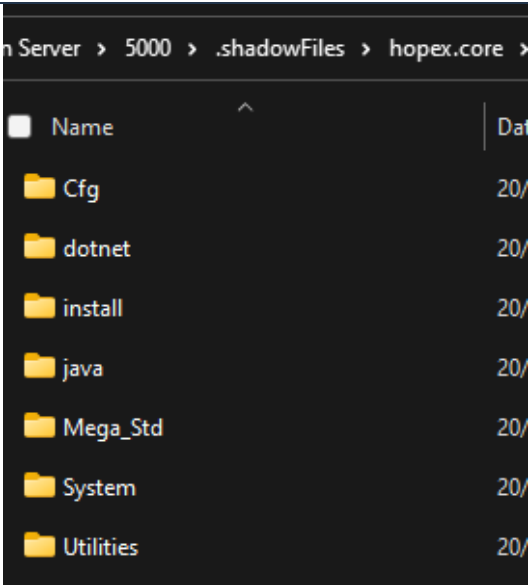
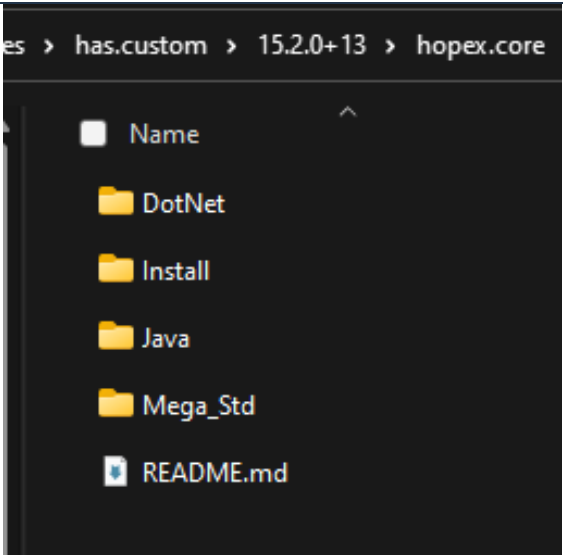
Standard modules folder name	Custom folder structure
	
	In that example we want to customize login page, custom graphql schema, custom scripts...

In the default custom module, you can find tree-structured folders (provided by default) corresponding to the most popular customizations.

In case the structure is not available, you must reproduce the tree-structure.

Once you have created your structure, you can bring in your custom files.

Example with the **hopex.core** module:

Standard folder structure	Custom folder structure to override
	

*Note: **System** and **Utilities** folders cannot be overridden in custom module.*

Whether you create files for:

- having new behavior,
- replacing or overriding standard files,

you must follow exactly the folder structure.

Most commonly created or changed files are stored in the following folder locations:

File type	Location
DLL	C:\...\HOPEX Application Server\5000\shadowFiles\has.custom\<Module version>\DotNet
JAR	C:\...\HOPEX Application Server\5000\shadowFiles\has.custom\<Module version>\Java
ICO	C:\...\HOPEX Application Server\5000\shadowFiles\has.custom\<Module version>\hopex.core\Mega_Std
MGS	C:\...\HOPEX Application Server\5000\shadowFiles\has.custom\<Module version>\hopex.core\Mega_Std
PNG	C:\...\HOPEX Application Server\5000\shadowFiles\has.custom\<Module version>\hopex.core\Mega_Std
DOCX For document template	C:\...\HOPEX Application Server\5000\shadowFiles\has.custom\<Module version>\hopex.core\Mega_Std
CSS static website generation	C:\...\HOPEX Application Server\5000\shadowFiles\has.custom\<Module version>\hopex.core\Mega_Std
CSS Hopex web CSS	C:\...\HOPEX Application Server\5000\shadowFiles\has.custom\<Module version>\wwwroot

Where here 5000 is the HAS instance name.

➔ See common examples in the following section.

6.2. Examples of common files and folders customized

6.2.1. Diagram Shapes

To customize shapes in diagrams:

1. Edit the related files with extension "*.MGS".
2. Create your custom shapes.
3. Store the custom shapes in its dedicated folder.
 - The standard shapes are located here:

C:\...\HOPEX Application Server\<HAS instance name>\.shadowFiles\hopex.core\<Module version>\Mega_Std

- The custom shapes are located here:

C:\...\HOPEX Application Server\<HAS instance name>\.shadowFiles\has.custom\<Module version>\hopex.core\Mega_Std

Standard folder structure	
hopex.core > 17.0.3+6761 > Mega_Std > pictures.9000 > method	
Name	Type
 apcomp_app	MGS File
 application_architecture_use	MGS File
 application_resource	MGS File
 application_system_resource	MGS File
 Application-Technical-Architecture-E...	MGS File
 archimate_value_stream	MGS File
 archimate_view	MGS File
 ba_businesscapabcomposition	MGS File
 ba_businesscapability	MGS File
 ba_businesscapabilitymap	MGS File
Custom folder structure to override	
> has.custom > 15.2.0+17 > hopex.core > Mega_Std	
Name	Type
 application_resource	MGS File
 My new MGS	MGS File
 README.md	MD File



All MGS files must be stored directly in Mega_Std of the custom module without subfolder Pictures.XXXX.

6.2.2. Login page and Portal page

The portal page is contained in the "has.uas" module.

The login page is also contained in the "has.uas" module but has been overloaded by "hopex.specific.assets" module.

Should you want to change the background image of both the portal page and the login page, you must add your custom png/jpg images in a folder structure that matches the one from the standard, i.e. in:

C:\...\HOPEX Application Server\5000\.shadowFiles\has.custom\<module version>\has.uas\wwwroot\images.

Example: changing the login page background.

- The standard file "loginbackground.jpg" is located here:

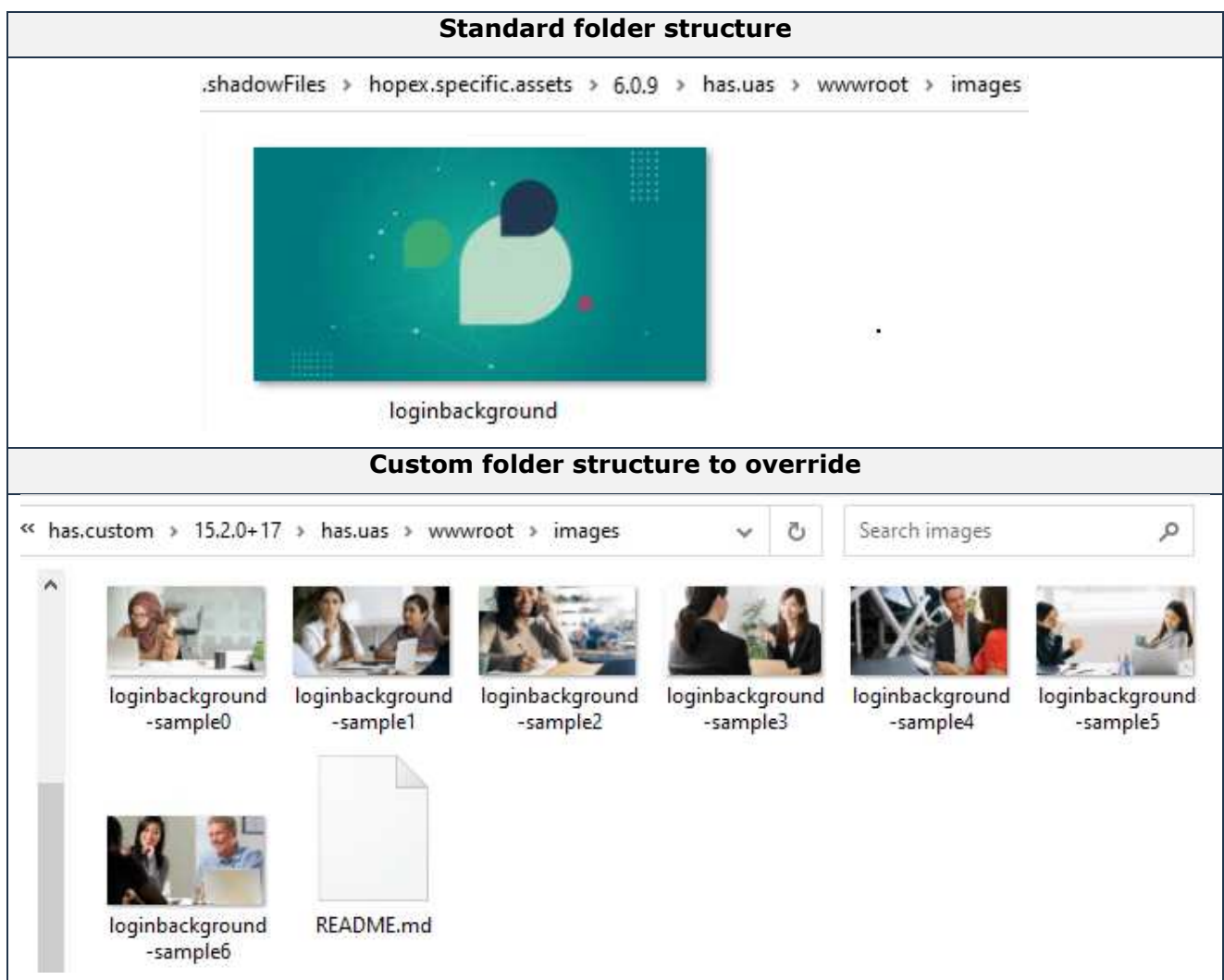
C:\...\HOPEX Application Server\5000\.shadowFiles\hopex.specific.assets\6.0.9\has.uas\wwwroot\images

Warning: with **6.0.7** and **6.0.8** versions of hopex.specific.assets module, the image is named **"loginbackgroundV6"**

- Your custom file is located here:

C:\...\HOPEX Application Server\5000\.shadowFiles\has.custom\15.2.0+17\has.uas\wwwroot\images

Warning: with **6.0.7** and **6.0.8** versions of hopex.specific.assets module, name your image **"loginbackgroundV6"**



6.2.3. GraphQL custom schema

If you created custom schema for your GraphQL REST API, you must store them in the following folder:

- If standard location is:

C:\...\HOPEX Application

Server\5000\shadowFiles\Macros\hopex.graphql\7.87.507+6676\CONFIG
V3\Standard

- Custom location is:

C:\...\HOPEX Application

Server\5000\shadowFiles\has.custom\15.2.0+17\hopex.graphql\CONFIG
V3\Custom

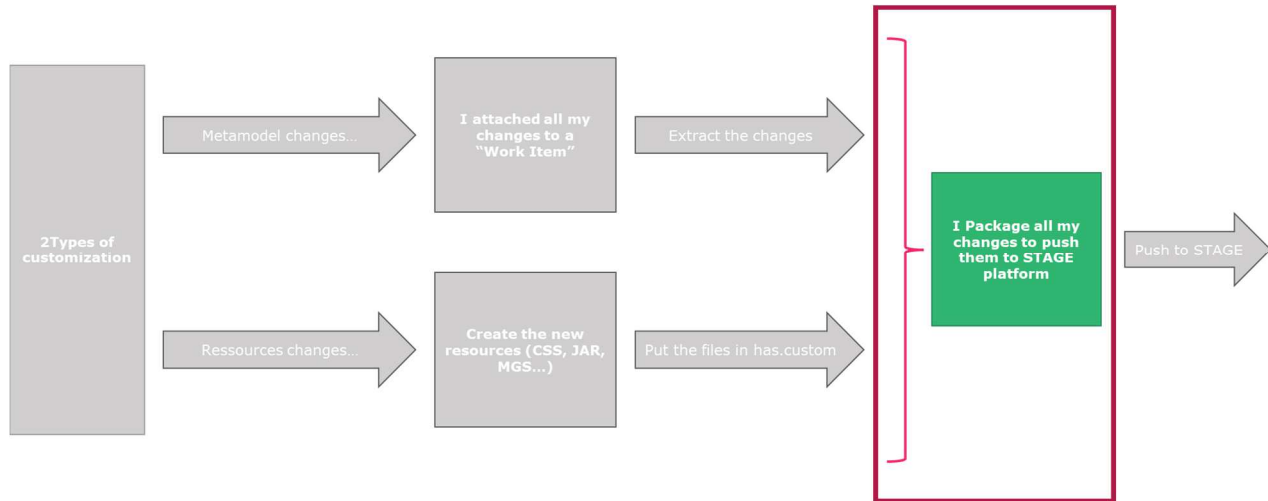
You have now successfully completed the tasks to put your files in the right folders.



7. Packaging customization

The module custom is what must be pushed to STAGE or PROD. As mentioned, this package contains all the resources and all MGR/XMG files.

This module is an "HASPKG", it is a smart "zip" of all the files required.



To create this package:

1. Connect to your DEV instance server in Remote Desktop.
2. Launch a provided PowerShell script called: "3 - create-module-custom.ps1".
Default location: C:\...\HOPEX Application Server\5000\shadowFiles\has.custom\...\

```

Administrator: Windows PowerShell
Windows PowerShell
Copyright (C) Microsoft Corporation. All rights reserved.

Install the latest PowerShell for new features and improvements! https://aka.ms/PSWindows

PS C:\MEGA_HAS\HOPEX Application Server\5000\shadowFiles\has.custom\15.2.0+13> & '.\3 - create-module-custom.ps1'
  
```

When successful you get a message "Packaged Created".

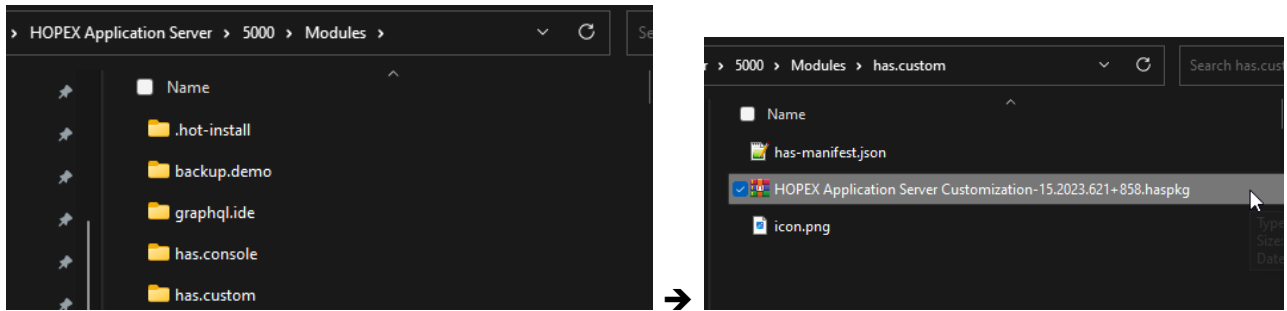
```

Adding file to package : "C:\MEGA_HAS\HOPEX Application Server\5000\shadowFiles\has.custom\15.2.0+13\website.static.navigator\wwwroot\images\icon.png"
Adding file to package : "C:\MEGA_HAS\HOPEX Application Server\5000\shadowFiles\has.custom\15.2.0+13\website.static.navigator\wwwroot\images\README.md"
Adding file to package : "C:\MEGA_HAS\HOPEX Application Server\5000\shadowFiles\has.custom\15.2.0+13\hopex.graphql\CONFIG\V3\Custom\README.md"
Adding file to package : "C:\MEGA_HAS\HOPEX Application Server\5000\shadowFiles\has.custom\15.2.0+13\hopex.graphql\CONFIG\V4\Custom\README.md"
Adding file to package : "C:\MEGA_HAS\HOPEX Application Server\5000\shadowFiles\has.custom\15.2.0+13\hopex.graphql\CONFIG\V5\Custom\README.md"
- Calculating checksum...
- Copying package into C:\MEGA_HAS\HOPEX Application Server\5000\Modules\hot-install\HOPEX Application Server Customization-15.2023.615+1454.haspkg
package created in C:\MEGA_HAS\HOPEX Application Server\5000\Modules\hot-install\HOPEX Application Server Customization-15.2023.615+1454.haspkg
PS C:\MEGA_HAS\HOPEX Application Server\5000\shadowFiles\has.custom\15.2.0+13>
  
```

The newly created package is then copy in the ".hot-install" folder located here :
C:\...\HOPEX Application Server\5000\Modules\hot-install

- If the HAS instance is running, the file is automatically redeployed in the DEV instance.
 - If the HAS instance is not running, we recommend you start it for the module to be properly deployed.
3. Get the packaged that was generated for the next step.

The file is name "HOPEX Application Server Customization-15.2023.XXX+XXX.haspkg" and is located: C:\...\HOPEX Application Server\5000\Modules\has.custom



You now have the file that you will push to the next platform.

8. Pushing Customization to STAGE/PROD

8.1. Pushing to STAGE or PROD principle

When pushing to STAGE or PROD you must follow these rules:

- **All changes** you want to perform, in STAGE or PROD, should be packaged in the custom module.
- **No manual** action should be performed on the STAGE or PROD concerning your customization.
- Should something be missing or badly customized you must update the custom module in DEV and generate a newer version for STAGE/PROD.

To ensure your customization is properly extracted and packaged make sure you **do not alter the haspkg** file generated from the previous step.

The push, of this new module custom, consists of the following steps:

1. Upload the new custom module on the server → files will be unzipped and replicated in all nodes of the cluster.
2. Run the automatic update → all the MGR/XMG will be imported in the appropriate repositories.

These actions must be done with **no users connected** to HOPEX as a restart will be required.

8.2. Uploading the custom module in HAS

To upload a module in HOPEX you have several possibilities. Choose one of the following ways to upload the new module custom:

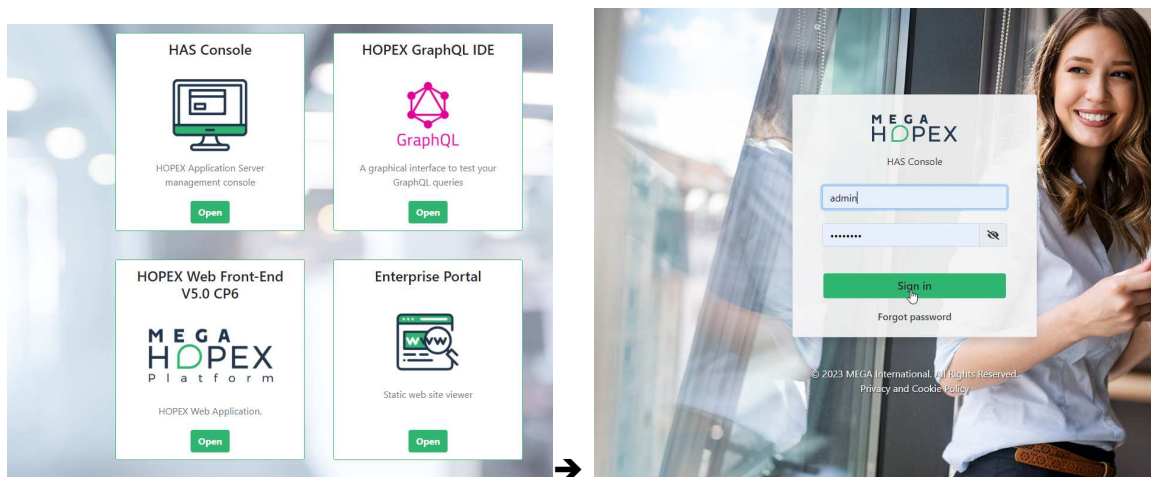
1. From the Web → **preferred choice**.
2. From RDP access

When uploading the new module **some of the changes** may **appear immediately** such as CSS or PNG changes. Some changes **require to restart** some modules.

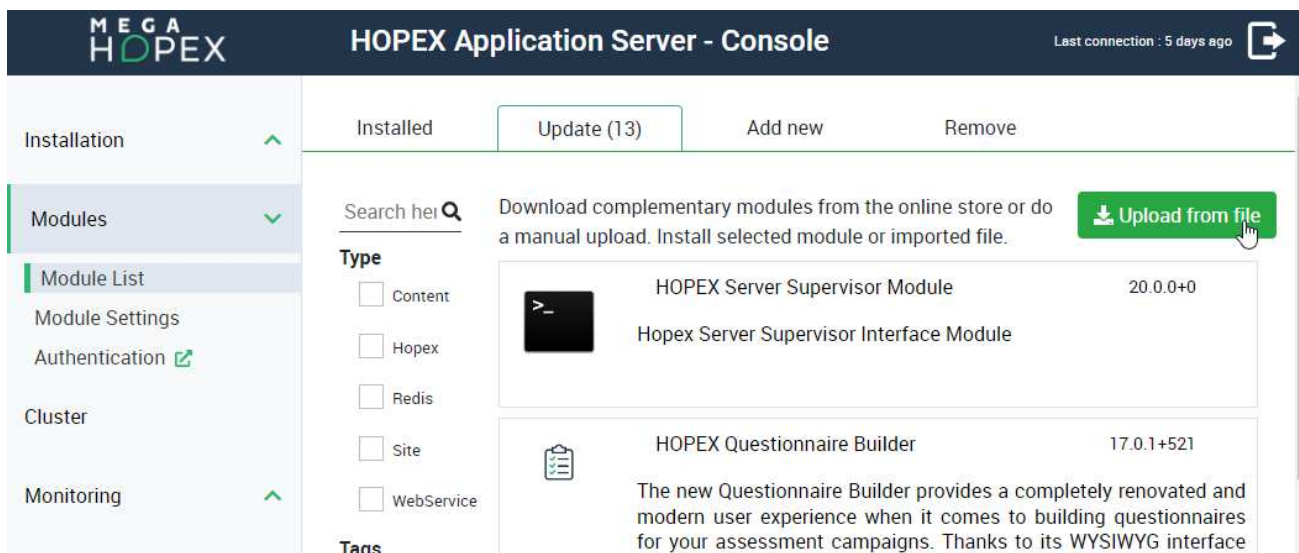
8.2.1. Uploading the module from the Web

To upload the HAS Customization module from the Web:

1. Connect to the HAS console.
2. Login with admin user.
3. Click **Modules > Modules List > Update**.



4. Click **Upload from file**.
5. Browse and chose your new custom module "HOPEX Application Server Customization-15.2023.XXX+XXX.haspkg".



Caution: the version number of this module must be higher than the previous one already deployed.

6. Click the **Cluster** menu.
7. Look for your customization module. Ensure it is ready with the proper version.
8. (If you are in cluster) Click **Cluster status** and ensure the module has the same version in all nodes.

HOPEX Application Server - Console

Cluster state | Set to log Info Mode | Clear user settings | Export user settings

Modules | **Cluster status** | HOPEX Sessions

Status	Icon	Module Name	Version	Actions
Ready	data.di...	HOPEX Data Discovery	15.6.24+6692	⋮
Ready	framew...	ArchiMate 3.1	17.0.2+6692	
Ready	has.co...	HAS Console	16.0.2+11	⋮
Ready	has.cu...	HOPEX Application Server Customization	15.2.0+13	

You can now proceed to the next step: "Running Automatic update to apply your customization in repositories".

8.2.2. Uploading the module from the server (RDP)

To upload the HAS Customization module from the server:

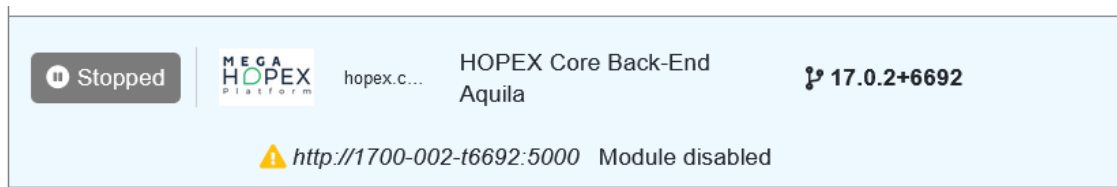
1. Connect to HAS server (choose a server if you are in cluster).
2. Access the HOPEX installation folder.
3. If your instance:
 - is running, put your custom package in the following folder:
`C:\...\HOPEX Application Server\5000\Modules\hot-install`
 The file will be immediately read and deployed in the right location.
 - is not running (or if you plan to restart it), put your custom package in the following folder:
`C:\...\HOPEX Application Server\5000\Modules`
 A restart is required for the file to be properly deployed.

8.3. Running Automatic update to apply your customization in repositories

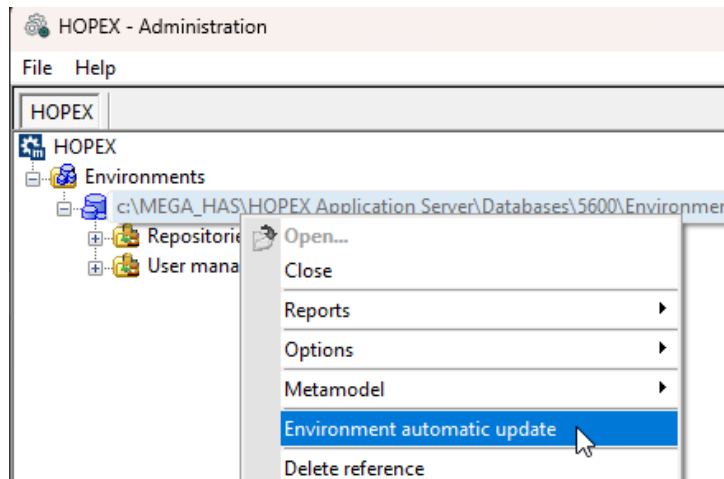
For the changes in the SystemDB or repository to be taken into account the file must be imported. The tool will take care to import the appropriate file based on folder location and tag timeline.

To run the Automatic update:

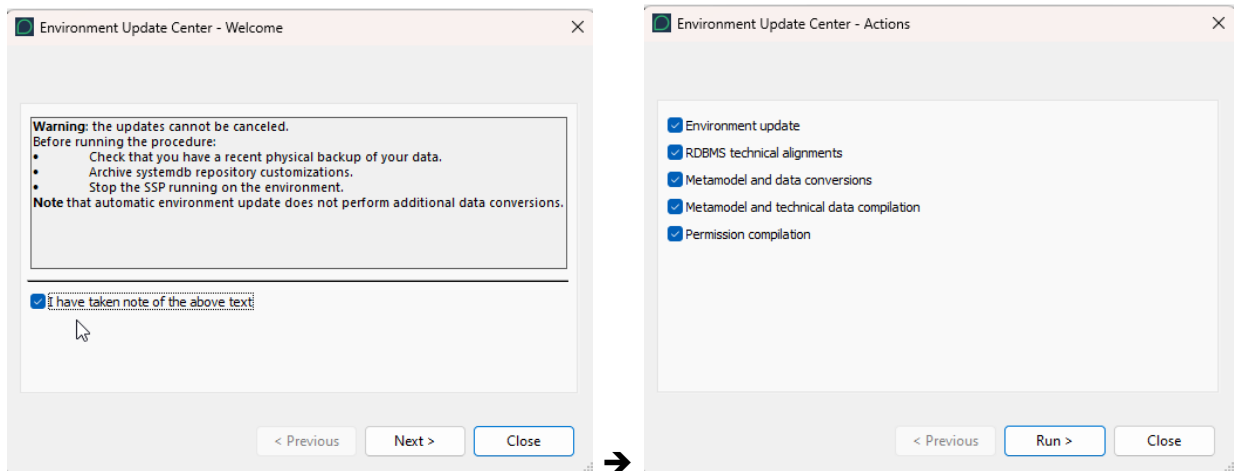
1. From **HAS Console**, stop the **HOPEX Core Back-End** module.



2. Launch **Administration** application (Administration.exe), from RDP access.
3. Connect to the environment.
For example: use System user (Default password "Hopex").
4. Right-click the environment and select **Environment Automatic Update**.

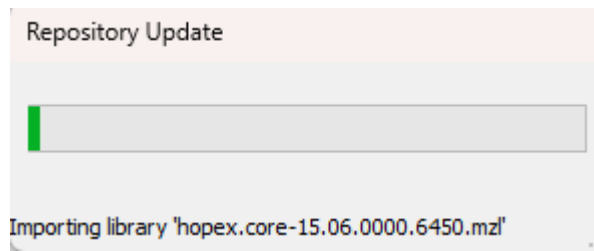


5. Follow the wizard instruction. If unsure keep default values for the checkboxes.

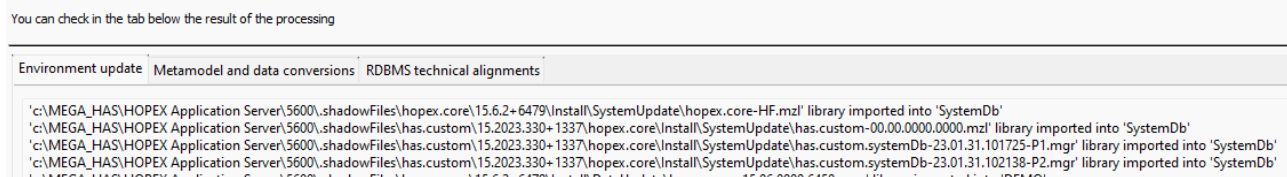
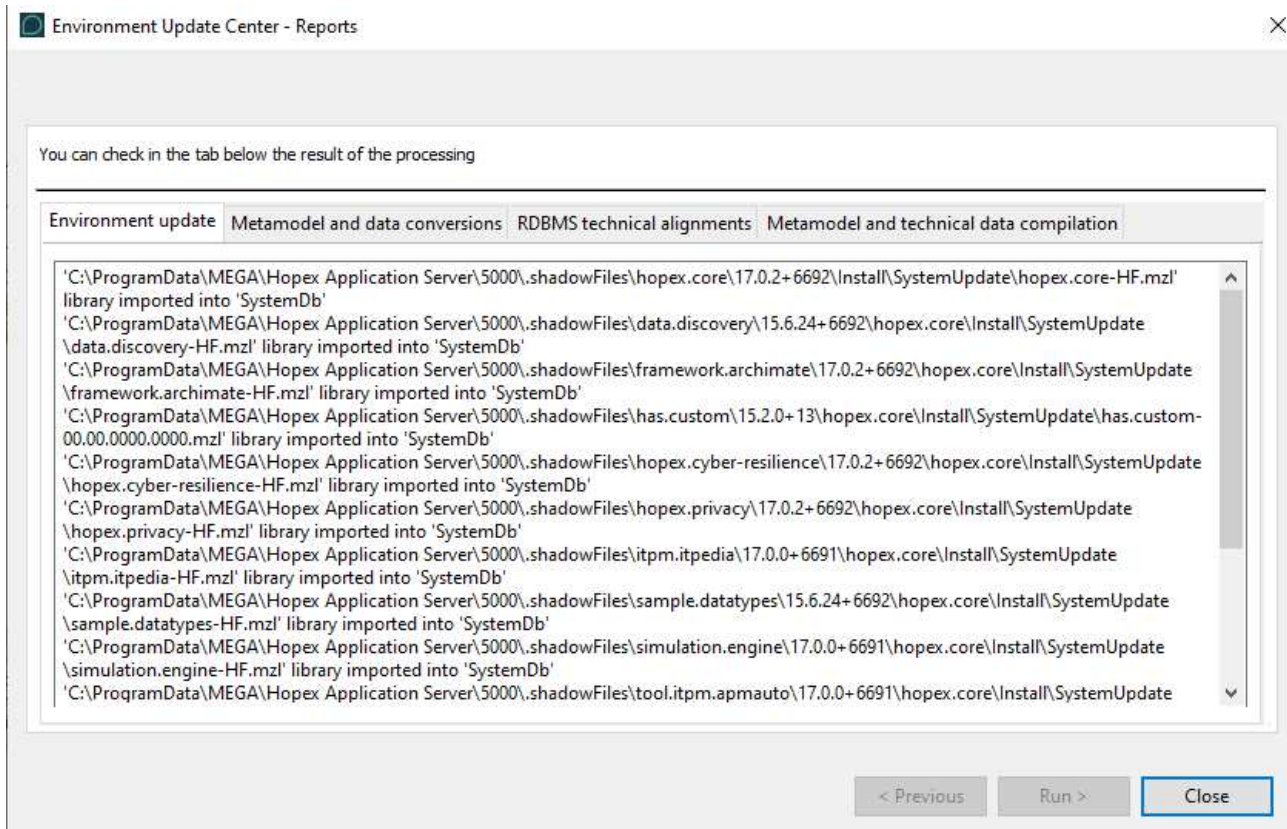


Caution: compilation of permission may take up to 1h

At that stage the system will compute all the files that need to be imported and will import them. You should see the import of your custom file.



Once all the necessary steps have been performed the wizard shows you the result of the imported files. Make sure you see all the files you expect to be imported.



The content of this wizard is stored in the **MegaCrd.txt** file located in the environment folder.

Local Disk (C:) > ProgramData > MEGA > Hopex Application Server > 5000 > Repos > EnvTestsLab_1700_002_tst_6692 >

Name	Date modified	Type	Size
Db	3/11/2024 11:52 PM	File folder	
Mega_usr	3/11/2024 11:24 PM	File folder	
SysDb	3/12/2024 1:12 AM	File folder	
Inst	3/11/2024 6:41 PM	Text Document	0 KB
Inst0	3/11/2024 6:41 PM	Text Document	0 KB
Inst1	3/11/2024 7:57 PM	Text Document	4 KB
Inst2	3/11/2024 7:57 PM	Text Document	0 KB
Inst3	3/11/2024 7:57 PM	Text Document	0 KB
InstEnv	3/11/2024 7:57 PM	Text Document	5 KB
MegaCrd202403	3/13/2024 4:04 PM	Text Document	149 KB
MegaEnv	3/13/2024 3:10 PM	Configuration sett...	1 KB

6. Restart the HOPEX Core Back-End module.

Stopped

hopex...

HOPEX Core Back-End Aquila

17.0.2+6692

Start

http://1700-002-t6692:5000

Module disabled

Starting

hopex...

HOPEX Core Back-End Aquila

17.0.2+6692

You have now successfully completed the full workflow to push your customization to STAGE or PRODUCTION. It is now time to test that your changes are taken effectively.

9. Managing a Team to Move from DEV to PROD

Depending on the size of your company and the complexity of topics you are working on you might choose one way or the other of working.

9.1. Most common (recommended) working way

9.1.1. Principle

The most common way of working when dealing with customization is the following:

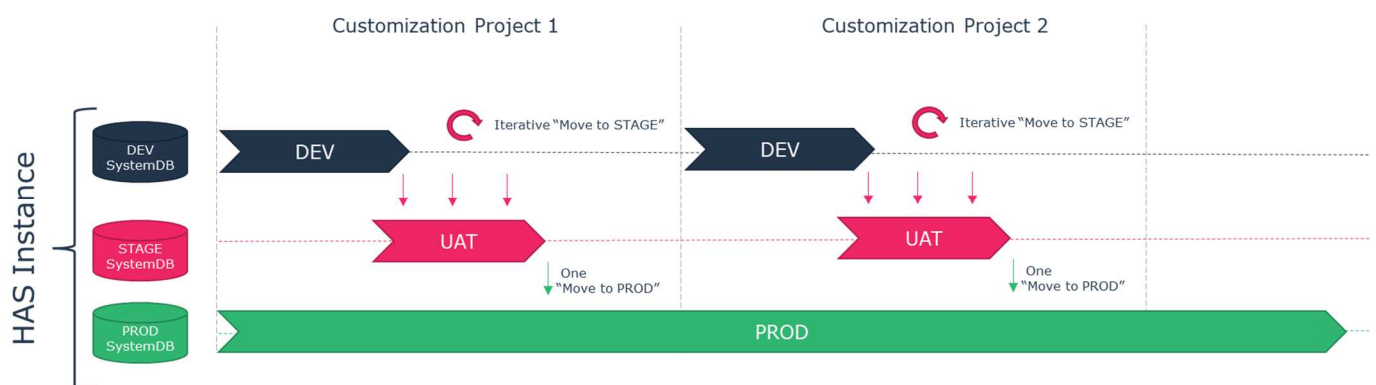
- You have one DEV platform with one DEV Instance.
- You have one team of people performing all of the customizations.
- All customizations are done with this unique SystemDb.
- All customizations are done using Work Item with a defined naming convention.
- If you have multiple projects, the delivery dates are sequential: one project after the other.

Benefit:

You have a unique source of customization, and all customizations are always coherent among them.

Drawback:

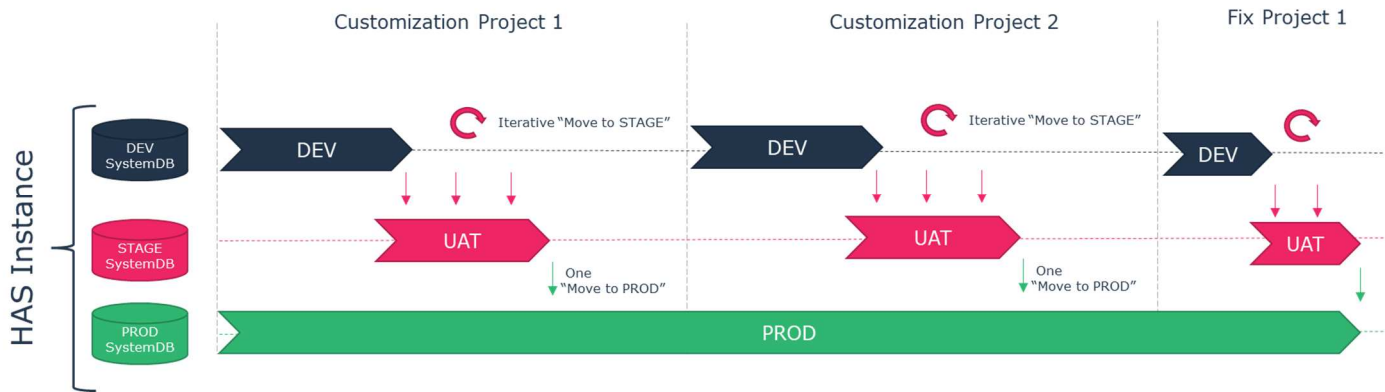
In case of multiple projects, it requires to align sequentially project timeline and delivery.



9.1.2. Dealing with iterative fix

If you have multiple projects, you need to fix customization from previous project. In that case two solutions are possible:

- The fixes of project 1 are included in project 2.
- The fixes of project 1 are done at the end of project 2.



9.2. Multiple team – Multiple Projects – Multiple DEV Instance

In some context you may have:

- Several teams that can perform customizations.
- Several projects with overlapping delivery timeline.

In that context you may not be able to manage your work with only one DEV instance. You need to have multiple DEV instances.

We recommend you try everything to have only one DEV instance

In that situation we recommend having a very rigorous organization and precise delivery time. The key point for such way of working is to ensure each project is totally independent from each other from a functional point of view: no overlaps in customization of objects.

The way of working when dealing with multiple parallel project:

- You have one DEV platform for each project with one DEV instance
- You have one centre DEV Instance to integrate each DEV from each project
- Each project works in their respective DEV instance.

Benefit:

You handle complex organization working on various projects and topics at the same time.

Drawback:

You need to be rigorous in the merging or overlapping customization to avoid regression.

9.2.2. Architecture of multiple project

In such architecture you have first a similar architecture as described in “Most common (recommended) working way” section.

- A DEV instance, a UAT instance, a PROD instance

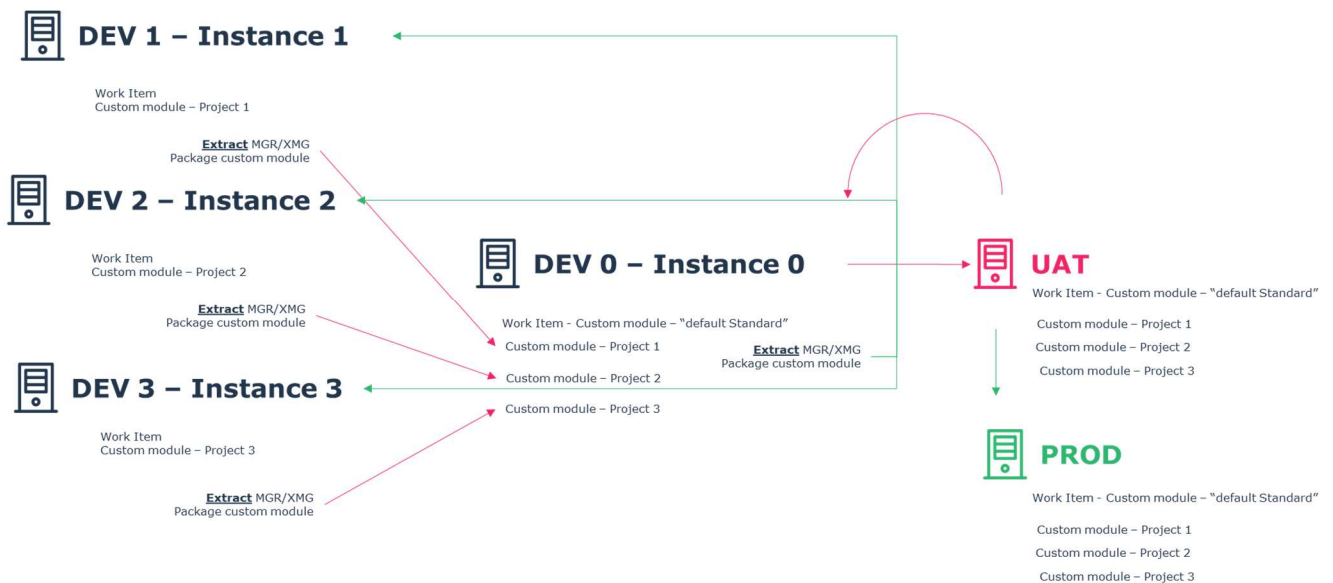
The DEV instance “zero” will be used to put all common customizations that apply to all projects (e.g.: login background, css stylesheet changes, common jar or DLL).

You have then a “DEV instance” for each project: DEV instance 1, DEV instance 2, DEV instance 3...

Caution: project means functional scope such as Audit, ITPM, BPA. Technical split (e.g.: static website, metamodel, UX) is not suitable for this approach.

In each project you must create a “project custom module”. This module is unique to each project with a **unique module ID**.

The “default standard” custom module has to be replicated on each project DEV instance 1, 2 and 3.



The process to follow is:

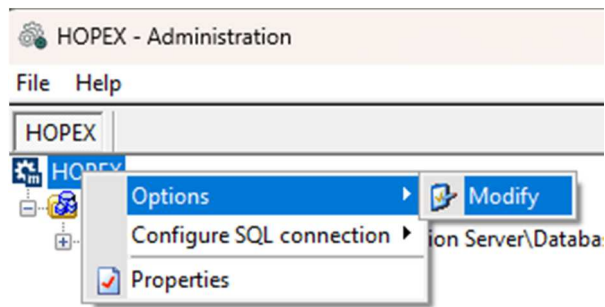
1. For project 1, perform all your customizations in “DEV instance 1”.
2. Once ready, push your customizations to “DEV instance 0”.
3. Perform a first test of validity of your customizations, to check particularly any side effect on other project.
4. If no impact, continue with the normal Move to PROD process.

9.2.3. How to create your custom project module

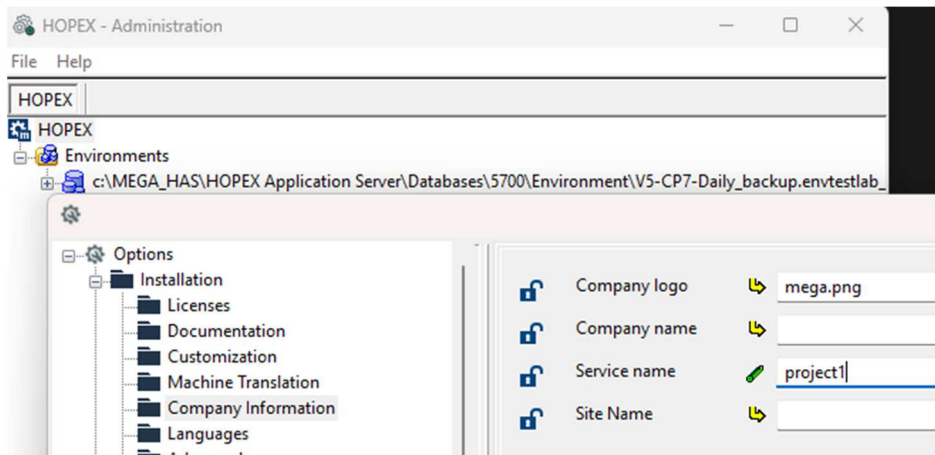
On each DEV instance 1, 2, and 3 you must give a name to your project.

To give a name to your project:

1. Launch Administration.exe.
2. Access the Site options.



3. Access **Installation > Company Information** options.

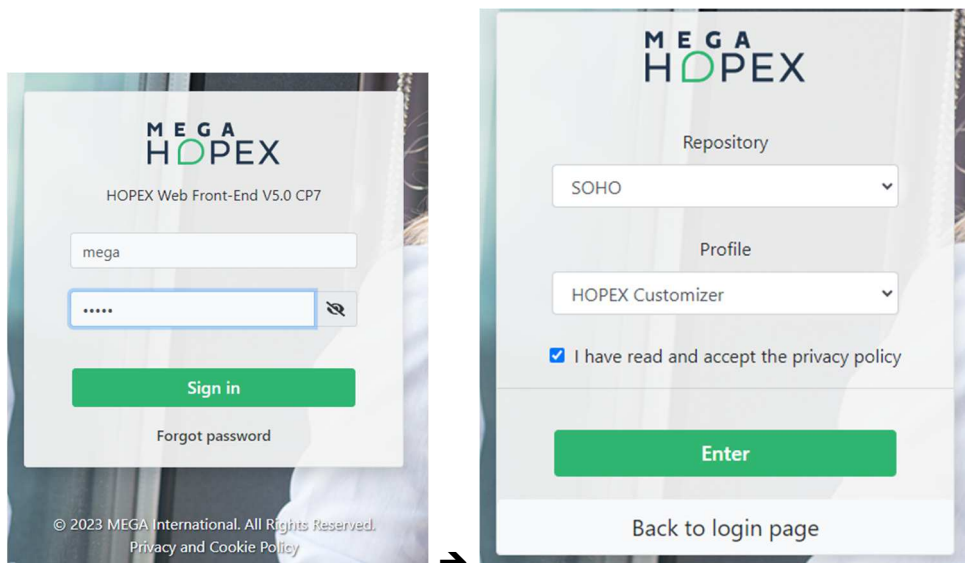


4. In **Service Name** enter your project name.
5. Click **OK**.
6. Close Administration.exe.

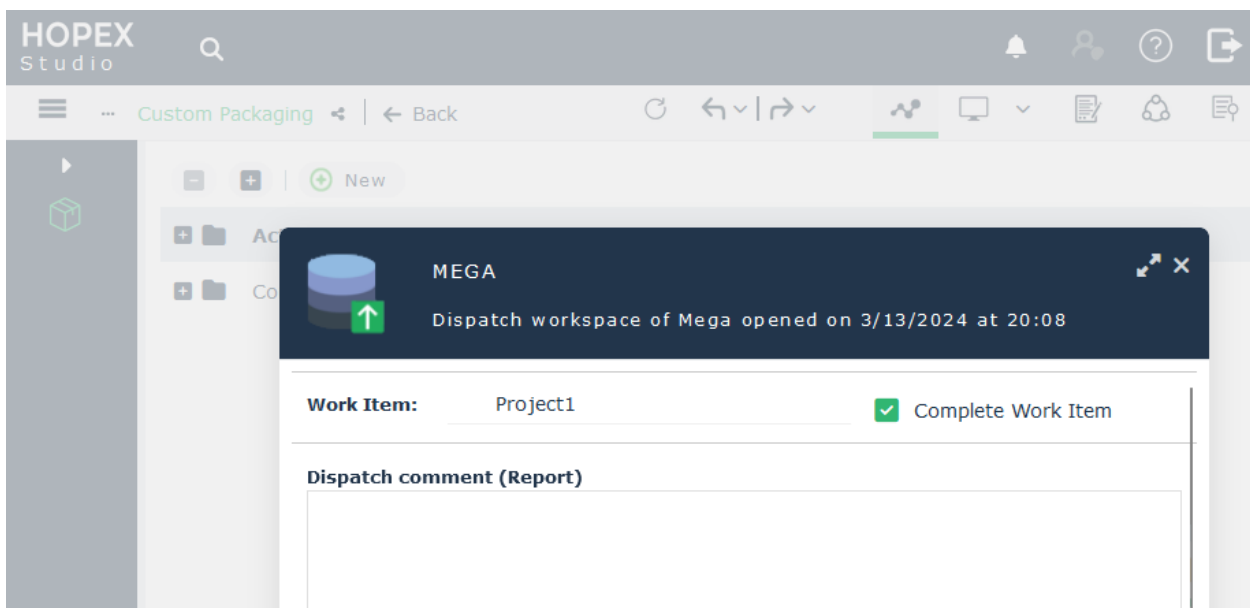
Avoid specific charset and space

Generate your first extract to create the module:

1. Connect to **HOPEX Studio** (e.g.: with user MEGA, profile "HOPEX Customizer").



2. Perform the task as described in chapter "Extracting Customization".
3. Create a "Project1" Work Item and set it as complete and extract it



▼ Description

^ Work Items

i The list is populated with all completed Work Items, you can remove the ones you don't want to include in the current package. Select a Work Item from the list to see its dispatchs below. ✕

Connect
▼

	Local name	Description
☐	Project1	

^ Dispatches

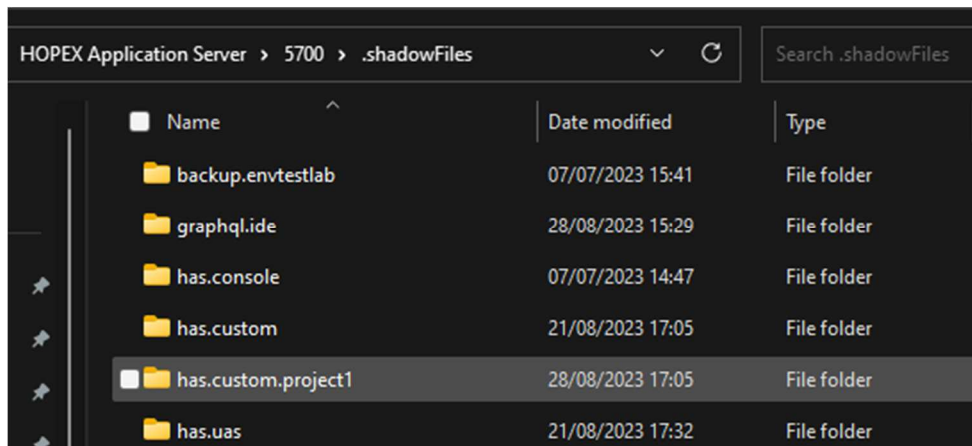
i You can add or remove a dispatch from the selected Work Item. Select a dispatch from the list to see its details below. ✕

	Local name	Description
☐		

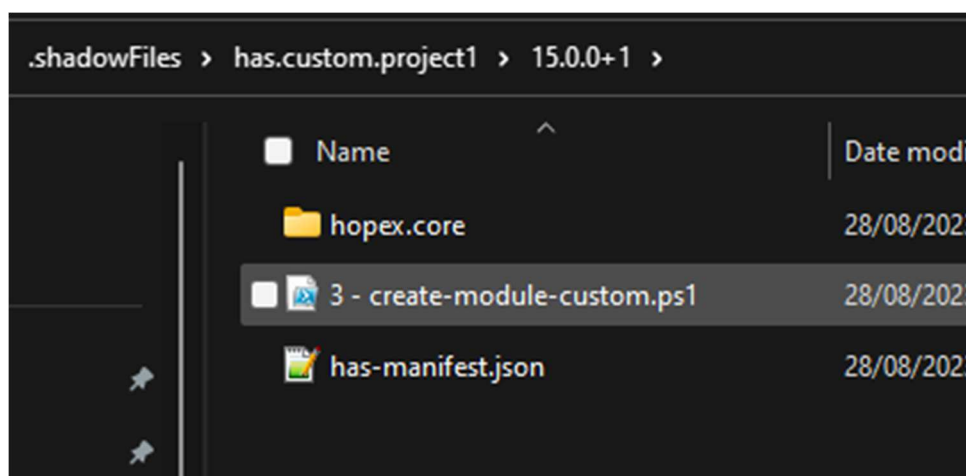
⏪ ⏴ | Page 0 of 0 | ⏵ ⏩ | ↺

^ Dispatch Details

A new folder appears in shadowFiles: "**Has.custom.project1**"



4. Perform the task as described in chapter "Packaging customization".



A new custom module project 1 is now available for you to put all the customizations for this specific project.

9.2.4. Workflow to manage the project

You must follow these rules:

- On "DEV instance 0" the custom module is the reference.
This module must always be up-to-date and replicated in all "DEV instance 1, 2, and 3.
- For a project push the custom module to "DEV instance 0" first.
- If you want to share element across project, push the project other project instance.

10. Migrating to HOPEX V5?

If you are an existing customer of HOPEX, you will be migrating your environment to HOPEX V5.

You must follow the following rules:

- The custom package is now mandatory starting from HOPEX V5 onward.
- All resources previously contained in **Mega_Usr** folder must now be stored in the custom module.

For the customization already imported within the SystemDb. You have 2 possibilities:

Option 1: Use the existing customization

This means:

- Let the customizations within the SystemDB repository.
- Add all of the new customizations (even modifications of existing customization) following the process described in this document.

Benefit:

Safe to avoid regression on customization.

Drawback:

The custom module does not contain "all" the customizations since "Day-0".

Option 2: Rebuild the environment

This means:

- Start from a totally new environment (with no customization).
- Recreate previous customization and package them following the process described in this document.
- Any new customizations must follow the process described in this document.

Benefit:

Safe to start from a "clean" ground and get rid of the past.

Drawback:

Takes more time and a is bit riskier in terms of regression.

11. Frequently Asked Questions

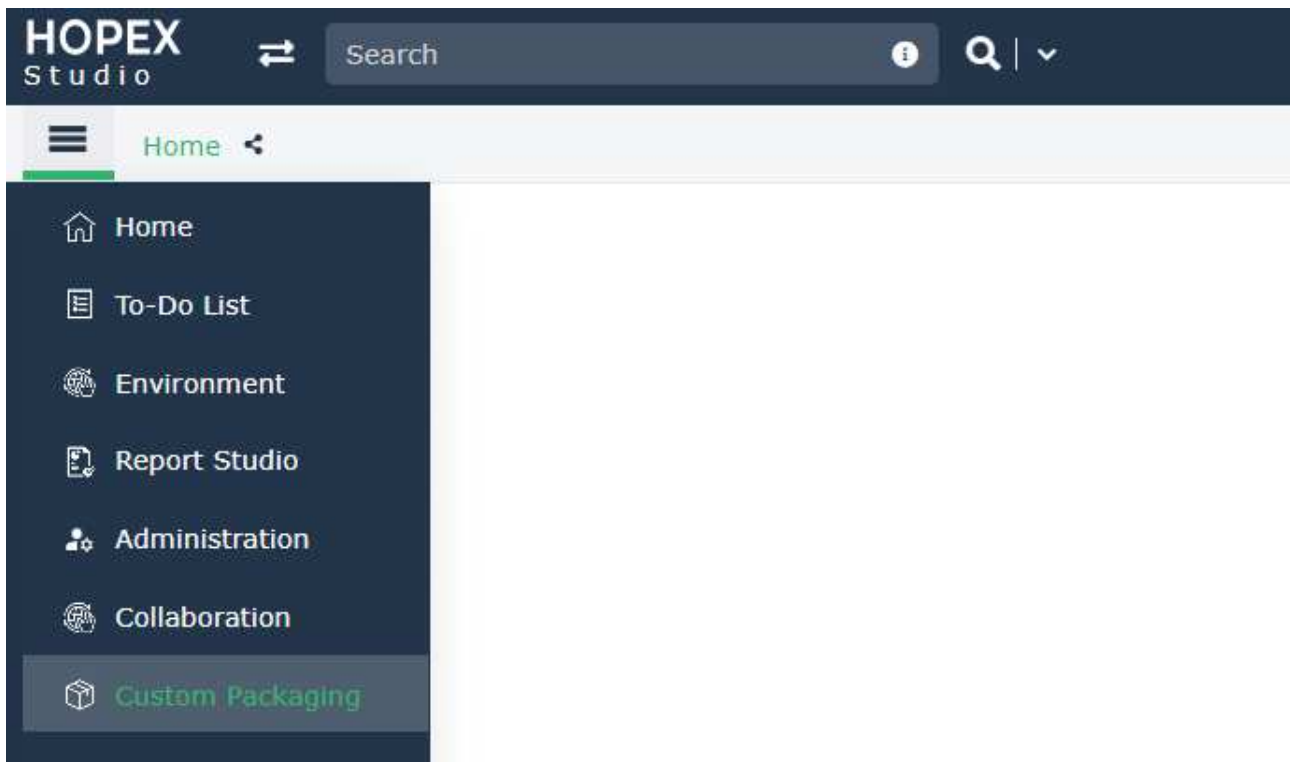
11.1.1. The Work Item dropdown is not available when dispatching

Your HAS instance is not in DEV mode. Customization cannot be performed in STAGE or PROD.

11.1.2. The Custom Packaging menu content is not available to extract my customization

Either:

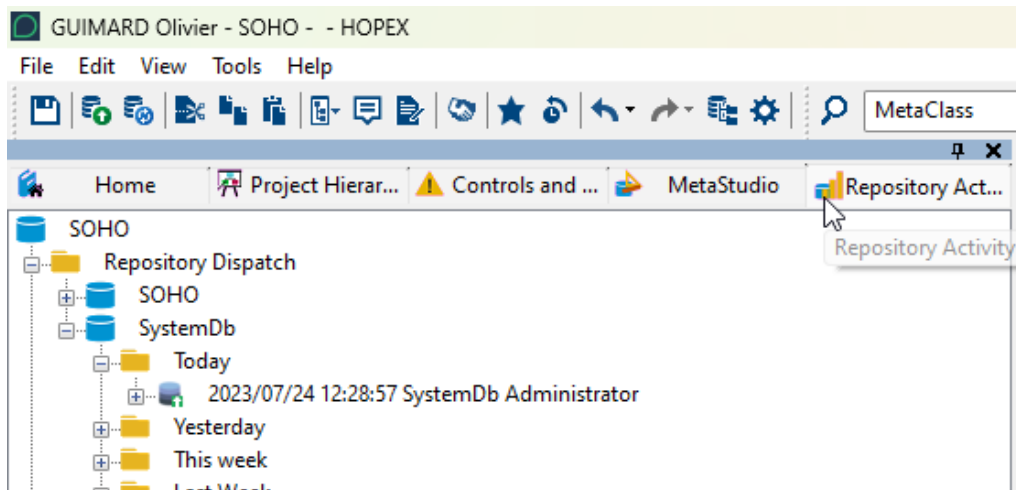
- your HAS instance is not in DEV mode.
- your HAS instance is in DEV mode, but you forgot to launch the automatic update after adding the **has.custom** module.



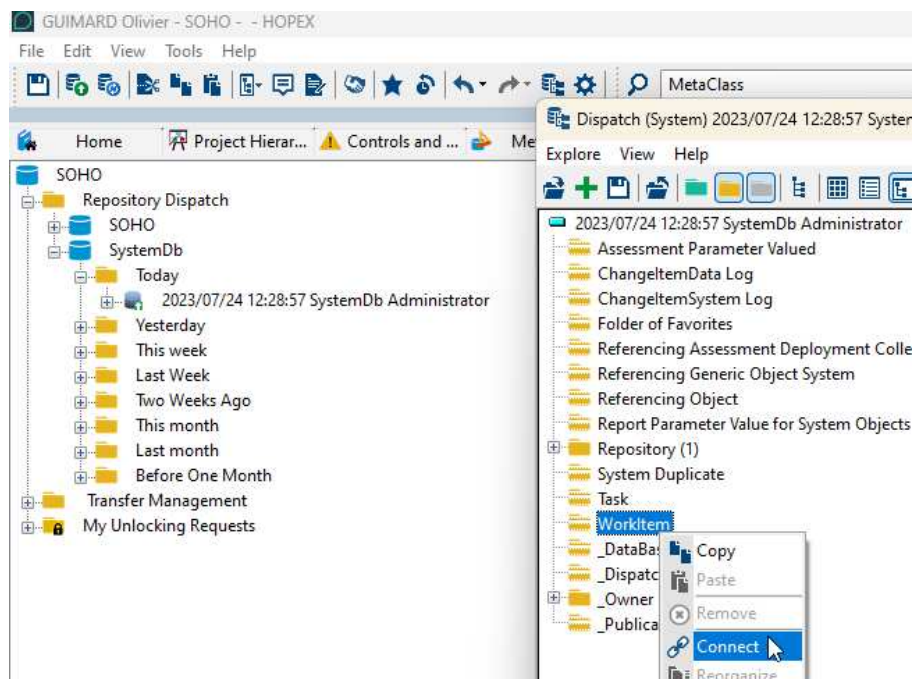
11.1.3. I forgot to attach my dispatches to a Work Item, what can I do?

You can connect to HOPEX.exe and manually connect the required dispatch to the Work Item you want.

1. In the **Repository Activity** tab, search for your dispatch.



2. Right-click the dispatch and select **Explore**.
3. In the yellow folders, right-click the **Work Item** folder and select **Connect**.



4. Select the work item you want to attached it to.

Select only active work item.

11.1.4. I have embedded demo data in my dispatch, how can I remove them?

You can remove this unwanted data either:

- Case 1: by removing the dispatch from the Work Item.
- Case 2: by removing the dispatch at extraction phase.

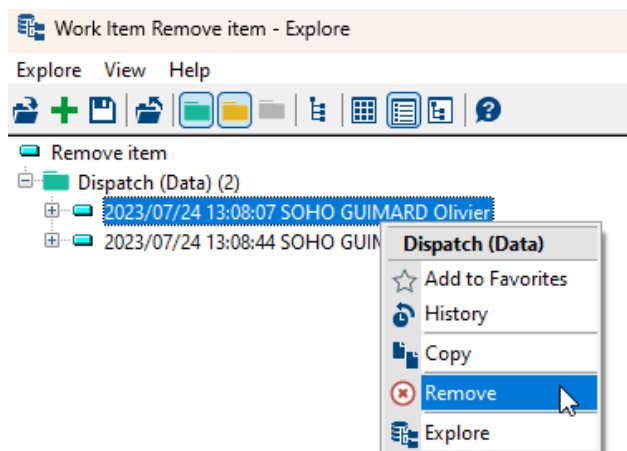
See "Extracting Customization" chapter.

- Case 3: by removing the files generated in the .shadowfiles folder.

Note: this removal action can only be done prior to import in STAGE or PROD.

Case 1: Removing the dispatch from the work item

1. Search for your Work Item in the repository.
2. Right-click your Work Item and select **Explore**.
3. Search for **Dispatch (Data)** folder (Green folder).
4. Right-click the Dispatch that contains the data you want to remove and select **Remove**.



You can only remove the full dispatch with all its content. If you want to delete only one item of the dispatch, you must delete the object and dispatch this deletion on a new dispatch.

Case 2: Removing the dispatch at extraction.

1. From HOPEX Administration desktop, in the Customization extraction wizard.
2. In the **Dispatches** section, select the dispatch you do not want.
3. Click **Remove**.
4. Click **Generate**.

Creation of Work Item Package (23.07.24.131646)

Description

Work Items

The list is populated with all completed Work Items, you can remove the ones you don't want to include in the current package.
Select a Work Item from the list to see its dispatchs below.

Connect Remove X 1 selected

☒	Local name ↑	Comment
☒	Remove item	

Dispatches

You can add or remove a dispatch from the selected Work Item.
Select a dispatch from the list to see its details below.

Connect Remove X 1 selected

☐	Local name ↑	Comment	Creator
☐	2023/07/24 13:08:07 SOHO GUIMARD Olivier		GUIMARD Olivier
☒	2023/07/24 13:08:44 SOHO GUIMARD Olivier		GUIMARD Olivier

Dispatch Details

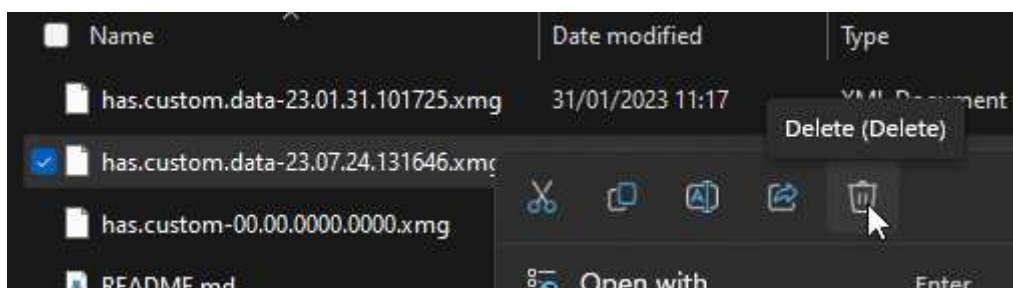
☐	Action ↑	Target	Object
☐	Create	Business Process	Business Process-1
☐	Connect	Owned Architecture Block	Library-1
☐	Update	Business Process	Business Process-1
☐	Create	Responsibility Assignment	GUIMARD Olivier-Business Process Design
☐	Connect	Assigned Object	GUIMARD Olivier-Business Process Design

Case 3: Removing the dispatch at extraction.

1. In Windows file explorer go to the folder:

*C:\...\HOPEX Application Server\5000\shadowFiles\has.custom\<module version>\hopex.core\Install***DataUpdate**

2. Select the file that contains the data you do not need and **Delete** it.



11.1.5. How can I remove imported XMG/MGR in stage or prod?

Once the automatic update has run and imported element in the SystemDb or repository you cannot delete them with an automated process.

You can either:

- Do a new custom module that contains the delete instructions → **preferred choice.**
- Do a manually removal of the item directly in the repository

11.1.6. How to force re-import of MGR/XMG files?

Once a file has been imported, the automatic update wizard cannot re-import it again. This is due to a marker contained in the file and within the repository that says the file has been already imported.

The recommended solution is to manually re-import the file you want, by following the proper order from Administration.exe.

11.1.7. My custom files got imported with errors, What should I do?

You should create a newer version of the custom module with all the missing items (creation, connection...).

11.1.8. I did customization but I don't have the initial custom module, what should I do?

The HAS Custom module should contains all the customization from "Day-0". Before performing any additional customization you must start from the last published custom module.

11.1.9. Can I launch the automatic update without service interruption?

No, for the moment the automatic update must be performed with the **HOPEX Core Back-End** module stopped.

11.1.10. Is delta custom module package possible ?

No, the custom module must contain all files and XMG/MGR from all time (since Day-0 of customization).



The End

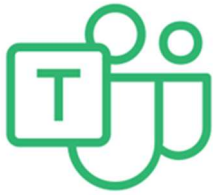
MEGA International

Headquarters: 9 avenue René Coty - 75014 Paris, France
Phone +33 (0)1 42 75 40 00 - Fax +33 (0)1 42 75 40 95 - www.mega.com

HOPEX diagrams in MS Teams

1. Teams Module Description	3
2. HOPEX in Microsoft Teams.....	4
2.1. Adding the App to your Teams (optional)	4
2.2. Adding a diagram tab in your Team	5
2.3. Viewing a HOPEX diagram.....	6
2.4. Editing the HOPEX diagram	7
3. HOPEX Configuration	8
3.1. Installing Teams Module	8
3.2. Configuring Http Security	9
3.3. Setting SameSite cookie	10
3.4. Configuring the authentication	10
3.4.1. User accounts	10
3.4.2. API Key	11
3.4.3. Authorizing HOPEX connection from Teams	12

1. Teams Module Description



The **Teams** module enables to share MEGA HOPEX diagrams in Microsoft Teams.

Add a MEGA HOPEX diagram as a tab in your Teams channel, with an embedded editor, anyone in the channel can view and comment on your diagram without ever leaving Microsoft Teams. You can also edit your HOPEX diagram from a tab if you have a MEGA HOPEX license.

Sharing diagrams in Teams will help you to onboard your team members as subject matter expert in your transformation project.

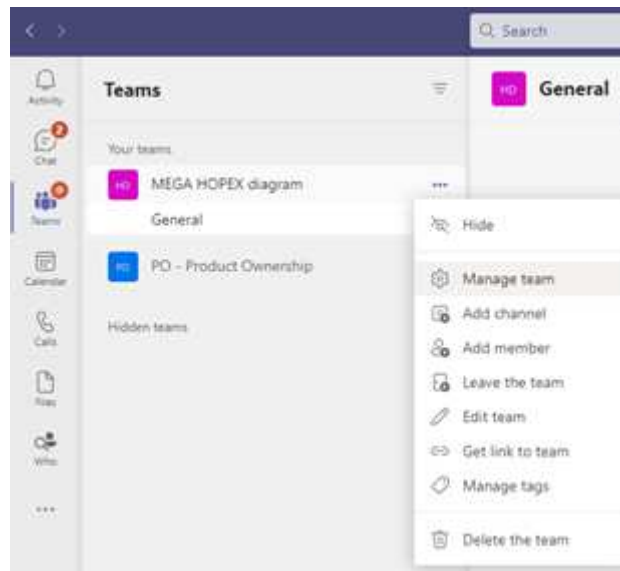
2. HOPEX in Microsoft Teams

If this is the first time you use the app to embed HOPEX in Microsoft Teams, go to [HOPEX Configuration](#) section and follow the step-by-step instructions to configure the module.

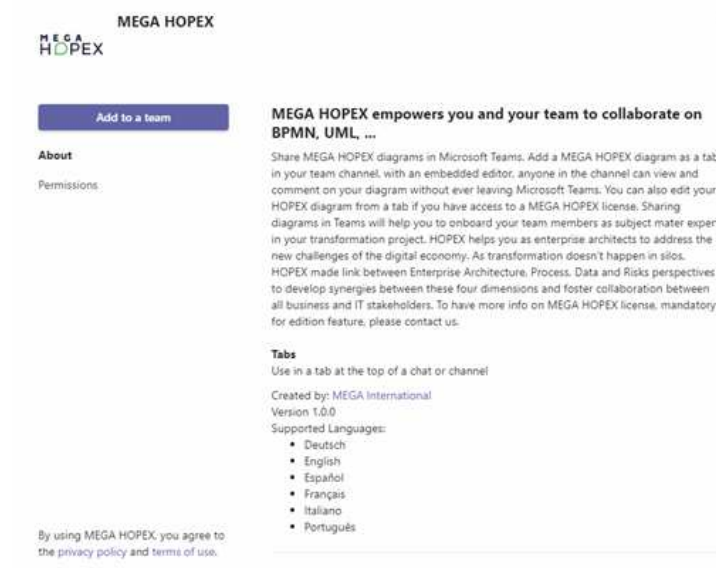
2.1. Adding the App to your Teams (optional)

In your Teams:

1. Open the menu to manage your team.



2. Select the **Apps** tab.
3. Search for **MEGA HOPEX** app.



4. Click **Add**.

2.2. Adding a diagram tab in your Team

To add a tab on a channel:

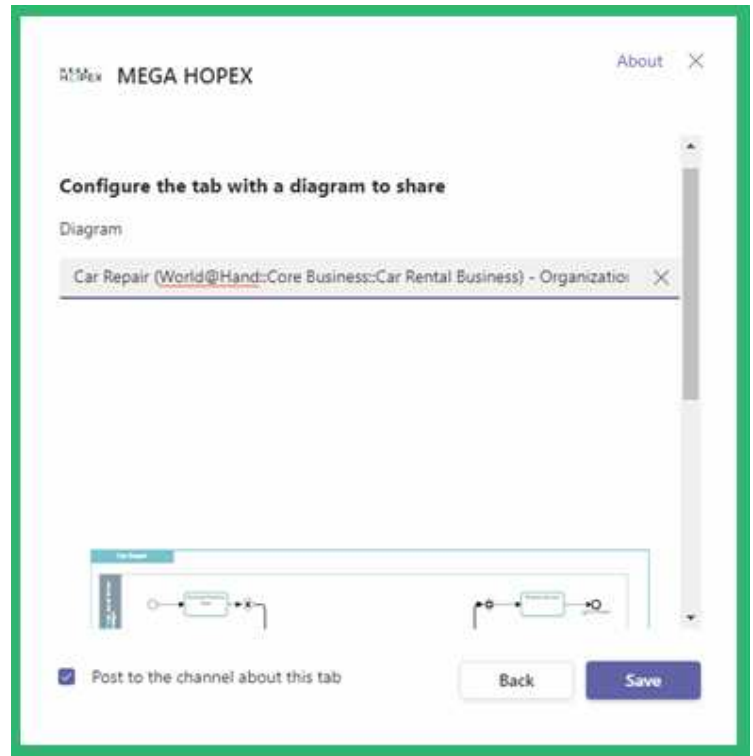
1. Click the plus sign.
2. Select **MEGA HOPEX** app.



3. Fill in the **Login** information given by your HOPEX administrator (see [Authentication](#)):
 - URL of your HOPEX server
 - API credentials/API Key
4. Click **Login**.

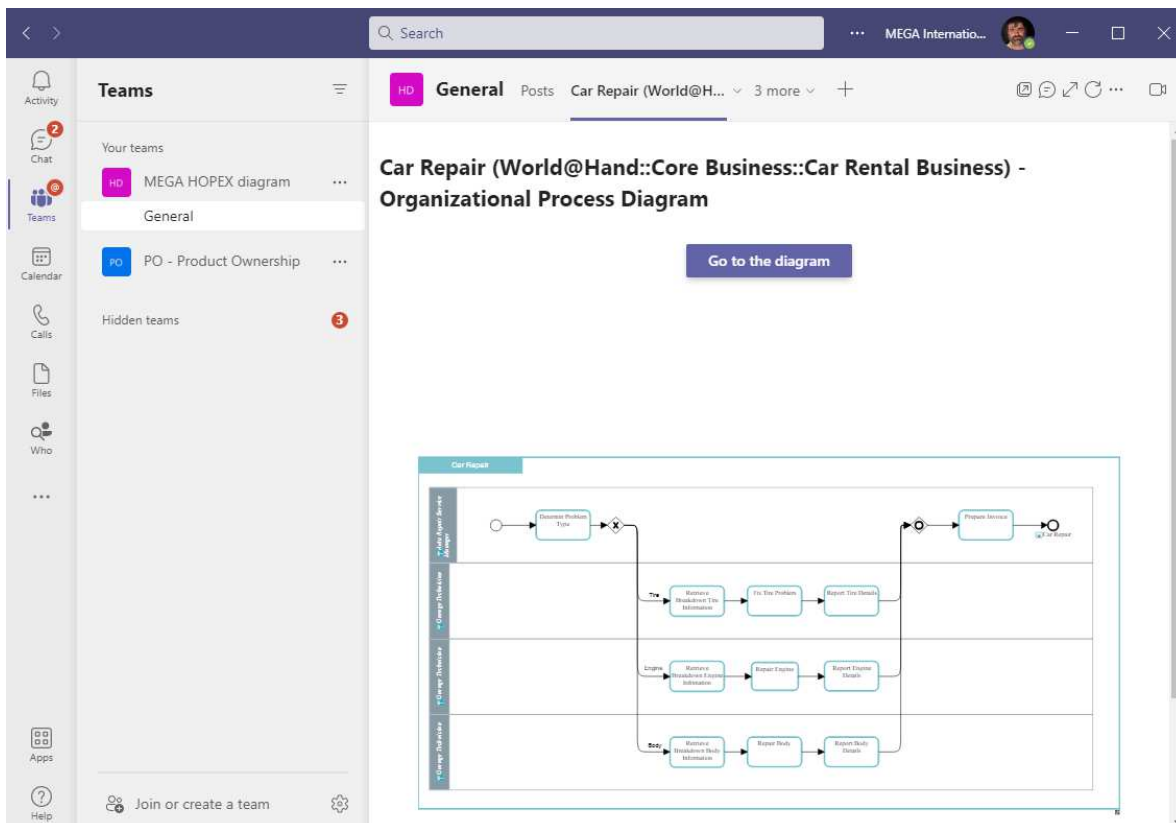
5. Select a Diagram:

- Search for the diagram in the list or enter its name (e.g. Car Repair)
- Select the diagram.
- Use the preview to check if it is the diagram you want to share.
- Click **Save** to create the tab corresponding to the diagram.



2.3. Viewing a HOPEX diagram

On the channel select the diagram you want to see. Every team member can view the shared diagram.



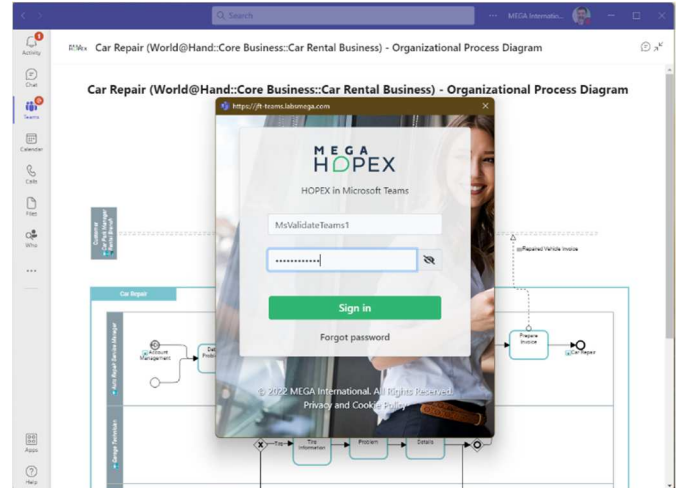
2.4. Editing the HOPEX diagram

To edit the HOPEX diagram:

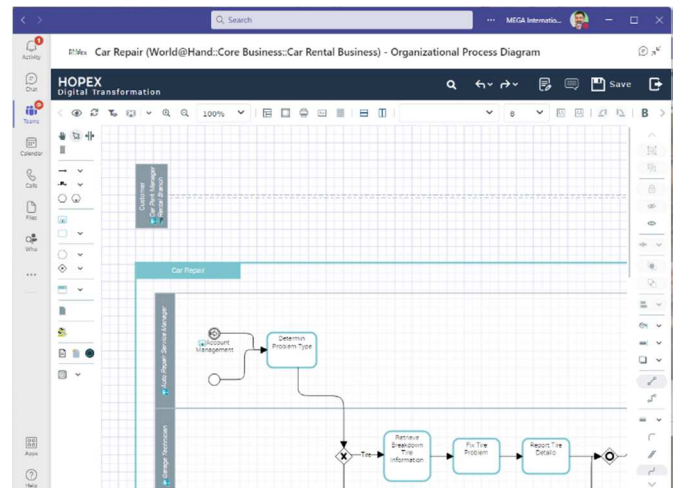
1. In the channel, select the diagram you want to edit.
2. Click **Go to the diagram**.

A popup appears.

3. Enter your HOPEX credential.
According to your organization, it can be a simple authentication, OpenID Connect, or SAML2.
HOPEX can leverage your company authentication system.
4. Click **Sign in**.



HOPEX loads into a frame embedded into Microsoft Teams.



5. Click **Logout**  to logout and return to the view mode.

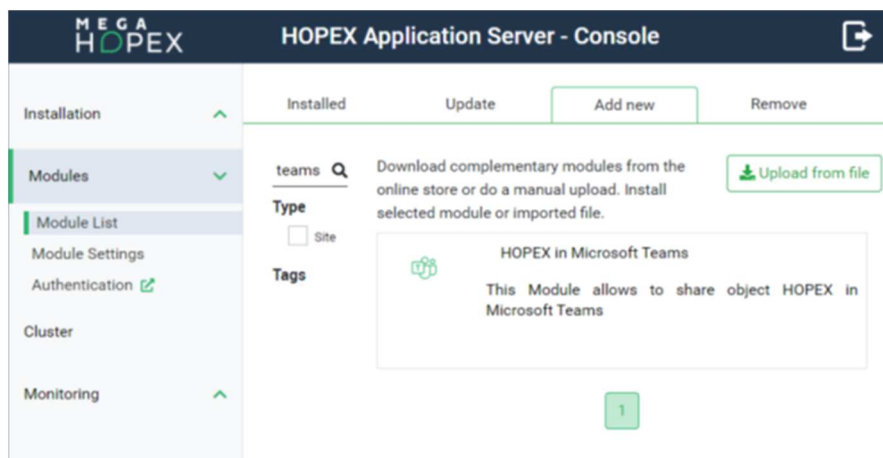
3. HOPEX Configuration

To be able to use HOPEX in Microsoft Teams you need to install the module and configure HOPEX as described below.

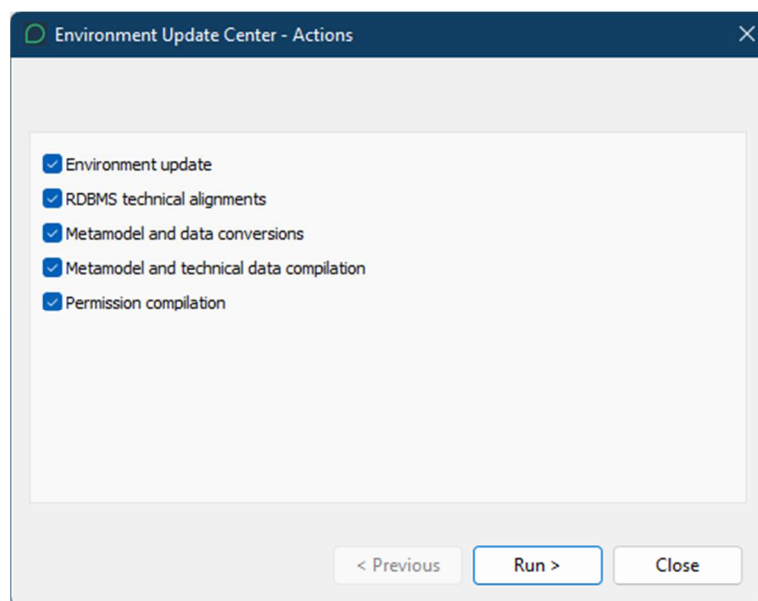
3.1. Installing Teams Module

To install Teams module:

1. Connect to **HOPEX Application Server – Console**.
2. Select **Modules > Module List**.
3. In **Add new** tab, search for “Teams”.



4. Install **Teams** Module.
5. In the **Administration** application (administration.exe), run the “Environment Automatic Update” (right-click the environment and select Environment automatic update).



3.2. Configuring Http Security

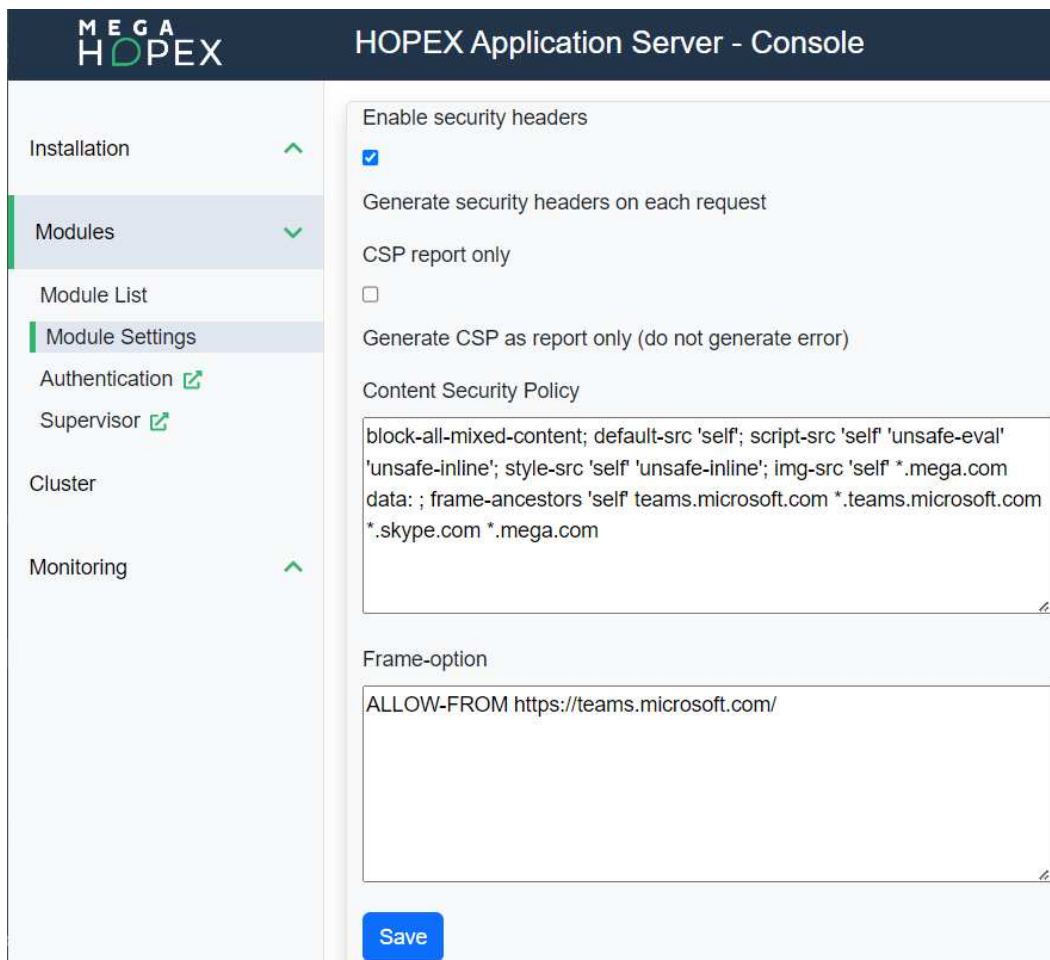
To configure http security:

1. Connect to **HOPEX Application Server – Console**.
2. Select **Modules > Module Settings**.
3. Edit **Http Security Headers** and ensure **Enable Security Header** is selected.
4. In the **Content Security Policy** field, copy-paste the following content:


```
block-all-mixed-content; default-src 'self'; script-src 'self' 'unsafe-eval' 'unsafe-inline'; style-src 'self' 'unsafe-inline'; img-src 'self' *.mega.com data: ; frame-ancestors 'self' teams.microsoft.com *.teams.microsoft.com *.skype.com *.mega.com
```
5. Set the **Frame-option** as displayed below:

ALLOW-FROM <https://teams.microsoft.com/>

Your settings should look like the following:



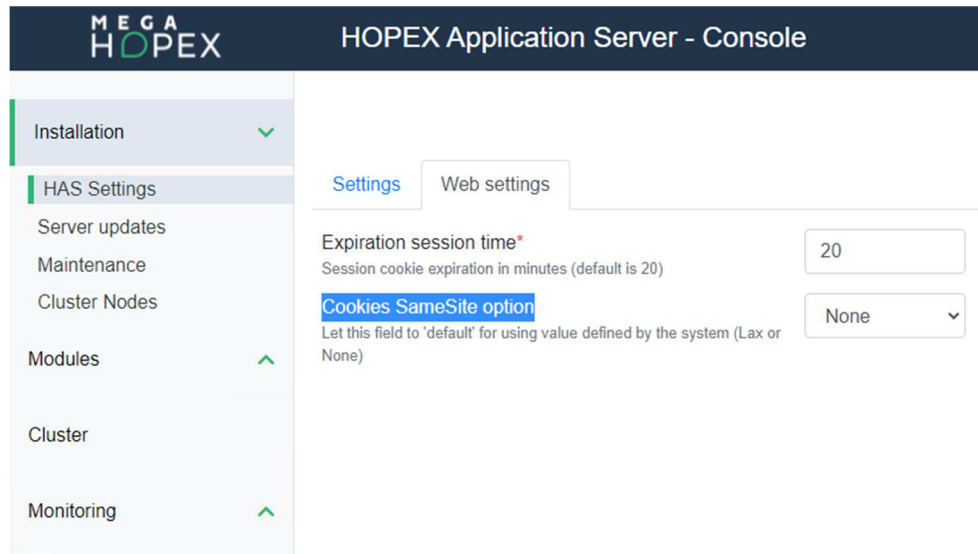
The screenshot shows the 'HOPEX Application Server - Console' interface. On the left, a sidebar menu has 'Modules' selected, with 'Module Settings' highlighted. The main panel displays the 'Http Security Headers' configuration. The 'Enable security headers' checkbox is checked. The 'Generate security headers on each request' checkbox is also checked. The 'CSP report only' checkbox is unchecked. The 'Generate CSP as report only (do not generate error)' checkbox is checked. The 'Content Security Policy' field contains the following text: `block-all-mixed-content; default-src 'self'; script-src 'self' 'unsafe-eval' 'unsafe-inline'; style-src 'self' 'unsafe-inline'; img-src 'self' *.mega.com data: ; frame-ancestors 'self' teams.microsoft.com *.teams.microsoft.com *.skype.com *.mega.com`. The 'Frame-option' field contains the text: `ALLOW-FROM https://teams.microsoft.com/`. A 'Save' button is located at the bottom right of the configuration panel.

3.3. Setting SameSite cookie

You must set SameSite cookie attribute to none, secure ([SameSite cookie attribute - Teams | Microsoft Docs](#)).

To set SameSite cookie:

1. Connect to **HOPEX Application Server - Console**.
2. Select **Installation > HAS Settings**.
3. In the **Web settings** tab, set **Cookies SameSite option** to "None".



3.4. Configuring the authentication

Create an API Key or, alternatively, a user Account for sharing diagrams in read only mode.

This will be used to open a session in read only mode on the repository that contains the diagrams to share.

3.4.1. User accounts

Create a user account and communicate its username and password to all of the users who need to share diagrams in Teams.

1. Connect to **HOPEX Application Server - Console**.
2. Select **Modules > Authentication**.
3. Select **User accounts** menu and click **Create**.
4. Set the **User Name** and **Password**.
5. Configure **Hopex session**:
 - Select **Open session**
 - Enter a valid **HOPEX login**
 - Select the **EnvironmentId**
 - Select the **Repository**

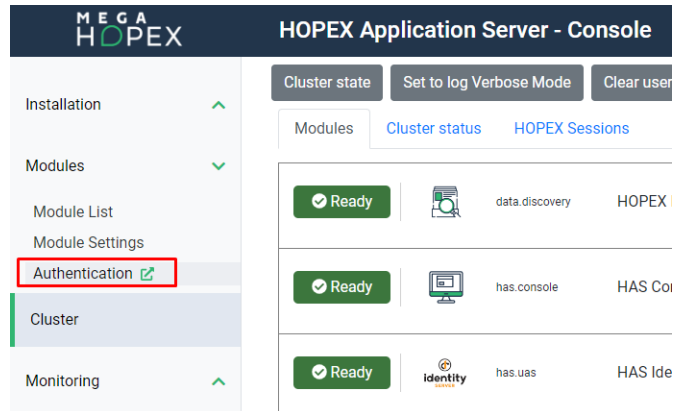
- Select the **Profile** with which you want to connect

6. Click **Submit**.

3.4.2. API Key

Create the API Key and communicate it to all of the users who need to share diagrams in Teams:

1. Connect to **HOPEX Application Server – Console**.
2. Select **Modules > Authentication**.



3. Select **API keys** menu and click **Create**.

- Enter a key a **Name**.

4. Configure Hopex session:

- Select **Open session**
- Enter a valid **HOPEX login**
- Select the **EnvironmentId**
- Select the **Repository**
- Select the **Profile** with which you want to connect

Hopex session

- ☐ No session
☒ Open session

HOPEX login *

EnvironmentId *

Repositories *

Profiles *

Connection Mode

Read/Write ☒ Read only ☐

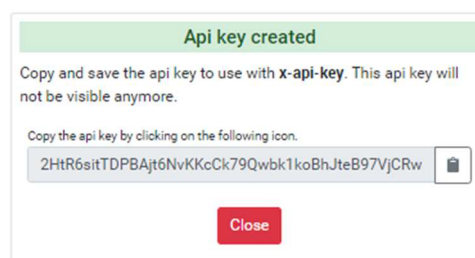
Submit

5. In **Connection Mode**, keep "Read/Write".

6. Click **Submit**.

7. Copy the Key.

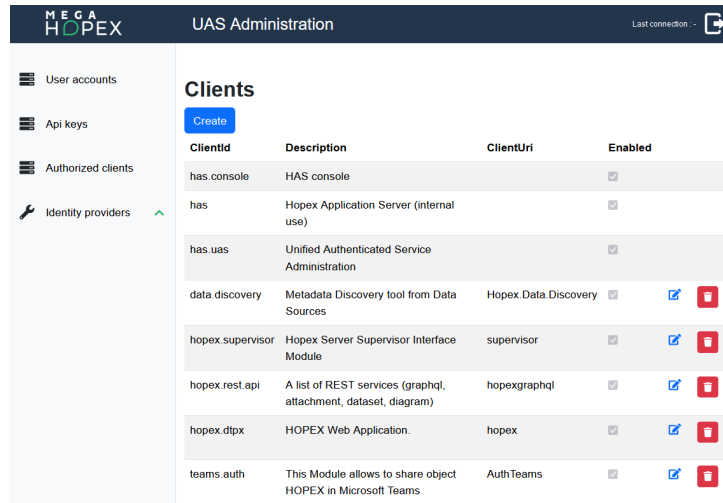
Api key Create a new api key



3.4.3. Authorizing HOPEX connection from Teams

To allow to share HOPEX objects in Microsoft Teams:

1. Connect to **HOPEX Application Server – Console**.
2. Select **Modules > Authentication > Authorized clients**.



MEGA HOPEX UAS Administration			
Last connection: -			
User accounts			
Api keys			
Authorized clients			
Identity providers			
Clients			
Create			
Clientid	Description	ClientUri	Enabled
has.console	HAS console		☒
has	Hopex Application Server (internal use)		☒
has.uas	Unified Authenticated Service Administration		☒
data.discovery	Metadata Discovery tool from Data Sources	Hopex.Data Discovery	☒ Edit Delete
hopex.supervisor	Hopex Server Supervisor Interface Module	supervisor	☒ Edit Delete
hopex.rest.api	A list of REST services (graphql, attachment, dataset, diagram)	hopexgraphql	☒ Edit Delete
hopex.dtpx	HOPEX Web Application.	hopex	☒ Edit Delete
teams.auth	This Module allows to share object HOPEX in Microsoft Teams	AuthTeams	☒ Edit Delete

3. In **team.auth** row, click **Edit** 
4. In the **Allowed CORS origins** field, enter: <https://app.mega.com>
5. Click **Save**.

Allowed Cors origins

<https://app.mega.com>

REST API and GraphQL

1. REST API Documentation	5
2. GraphQL endpoints	6
2.1. Synchronous versus Asynchronous	6
2.2. Version of the endpoint	6
3. GraphQL and Data Confidentiality (CRUD).....	7
3.1. Query.....	7
3.2. Mutation	7
3.3. Managing permission	7
4. Selecting the data language with the REST API.....	8
4.1. Querying data in the current data language	8
4.2. Querying data in a selected data language	8
4.3. Changing the current data language	9
4.4. Changing the data language for a given user	10
4.4.1. Query to know the language of a given user	10
4.4.2. Mutation to update the language of a given user	10
4.5. Getting the list of available data languages.....	11
4.6. Adding data languages and seeing them in the API	11
5. Basic Auth vs API Key	13
5.1. Basic Auth.....	13
5.1.1. How to use it?.....	13
5.1.2. How to enable it?	13
5.2. API Key	16
5.2.1. Security	16
5.2.2. Use case	16
5.2.3. How to use it?.....	16
5.2.4. How to enable it?	17
5.3. Multi or Single Mode.....	19
6. Querying/Creating/Updating/Deleting with GraphQL.....	20
6.1. Basic queries	20
6.1.1. Getting an object with its attributes	20
6.1.2. Getting an object with its relations	20
6.2. Basic mutations	21
6.2.1. Creating an object	21



6.2.2. Creating an object with a relationship	21
6.2.3. Updating an object	22
6.2.4. Deleting an object	22
7. Creating custom schema (SDL/JSON) / custom endpoint	24
7.1. How it works ?	24
7.1.1. General principle	24
7.1.2. Creating/Updating a schema	26
7.2. Step 1: Create your metamodel to expose in the REST API	28
7.2.1. Creating Custom Metamodel	28
7.2.2. Completing default metamodel	28
7.2.3. Important rules	28
7.3. Step 2: Configure the generator	29
7.4. Step 3: Run the generator	31
8. Pagination in REST API with GraphQL	33
8.1. First elements with Skip or After	33
8.2. Last elements with Skip and Before	35
8.3. Pagination and Sort	37
9. Filtering data (where condition) in REST API with GraphQL	38
9.1. How to make a filter?	38
9.2. How to combine filters?	40
9.3. Type of filters by types of fields	41
9.3.1. String filters	42
9.3.2. Date or DateTime filters	43
9.3.3. Numbers filters	44
9.3.4. Enumeration filters	45
9.3.5. Boolean filters	46
10. Mutation: Absolute/External/Temporary - Identifier	47
10.1. Making a Query	47
10.1.1. Example: query with a result containing the identifiers	47
10.1.2. Example: query containing a filter on the external identifier	48
10.2. Making a Mutation	48
10.2.1. Creation without an Identifier	48
10.2.2. Creation with an External Identifier	49
10.2.3. Creation with a Temporary Identifier	50

11. Asynchronous versus Synchronous Web service call	51
11.1. What does the endpoint return?.....	51
11.2. Calling the API in asynchronous way	51
11.3. How the endpoint is called?	52
11.4. Which is the best option?	52
12. Diagram API: downloading a diagram by REST API	53
12.1. Use case	53
12.1.1. Downloading a diagram (Metaclass Diagram or System Diagram).....	53
12.1.2. Result of the API.....	56
13. Attachment API: Uploading or Downloading Business Document	57
13.1. Use case	57
13.2. Downloading an attachment (Business Document)	57
13.3. Uploading an attachment (Business Document)	60
14. Getting GraphQL Schema as a file (SDL schema file)	63
14.1. In GraphiQL	63
14.2. In Postman	64
15. ID Converter From HexaldAbs to Absolute identifier.....	67
16. Using Postman to call the REST API	69

1. REST API Documentation

HOPEX Platform comes with REST API that can be used in a wide range of use cases.

The documentation of the endpoints of the HOPEX REST API is available as catalog as well as classical textual documentation.

To access the documentation, click <https://www.postman.com/mega-international>

A Postman collection is published online on the MEGA profile for you to:

- get a description of what the API is providing and how it works
- get the list of all the available endpoints: GET / POST
- see examples of call request and result: status code, json response format...
- download ready to use in postman with parameters to adapt to your environment.

2. GraphQL endpoints

The REST API heavily leverages the GraphQL framework. The GraphQL framework enables to have only **one** endpoint for all REST API call.

To ease navigation in the HOPEX platform repository each Solution has its endpoint. The endpoint corresponds to the published schema:

- <https://<<server url>>/HOPEXGraphQL/api/ITPM>
- <https://<<server url>>/HOPEXGraphQL/api/BPA>
- <https://<<server url>>/HOPEXGraphQL/api/GDPR>
- <https://<<server url>>/HOPEXGraphQL/api/Audit>

Other endpoints are available for focused topics like:

- upload/download of documents
- download of diagrams

2.1. Synchronous versus Asynchronous

The endpoint can be called in synchronous or asynchronous way:

- <https://<<server url>>/HOPEXGraphQL/api/async/ITPM>
- <https://<<server url>>/HOPEXGraphQL/api/async/BPA>
- <https://<<server url>>/HOPEXGraphQL/api/async/GDPR>
- <https://<<server url>>/HOPEXGraphQL/api/async/Audit>

2.2. Version of the endpoint

The endpoint can also have version if the schema evolves overtime. In that case the particular version of the endpoint can be called by adding the version number in the URL:

- <https://<<server url>>/HOPEXGraphQL/api/v5/ITPM>
- <https://<<server url>>/HOPEXGraphQL/api/v5/BPA>
- <https://<<server url>>/HOPEXGraphQL/api/v5/GDPR>
- <https://<<server url>>/HOPEXGraphQL/api/v5/Audit>

3. GraphQL and Data Confidentiality (CRUD)

When making query or mutation to GraphQL REST API all access rights are checked based on the profile used.

The access rights are defined, in this order, at several level:

1. License level
2. Option level
3. Profile level
4. Workflow level
5. Data Reading or Writing access rules (graph or macro)

Each time you make a query or a mutation, HOPEX checks that you are allowed to perform this action:

- For a query: it checks the "Read" access rights (R).
- For a mutation: it checks the "Write" access rights (CRUD).
 - Create when creating an object
 - Update when trying to update an existing object
 - Delete when trying to delete an existing object

3.1. Query

In a query, if you are not allowed to view the requested information you will get:

- a null value for a field (MetaAttribute)
- an empty array for a relationship (MetaAssociation)

3.2. Mutation

In a mutation, if you are not allowed to create/update/delete the requested object or its fields you will get:

- an error on each field you are not allowed to edit, with a message:
"You are not allowed to perform this action..."

3.3. Managing permission

You should ensure that the profile you use when querying the application is properly configured with the CRUD.

4. Selecting the data language with the REST API

In HOPEX the data can be entered in different languages (English, French, Spanish, Italian, German...). When connected by the GraphQL REST API it is possible to select the data language.

4.1. Querying data in the current data language

By default all the queries are performed in the current data language.

- The following query returns the name of the application in English:

Query	Result
<pre>query app { application { name } }</pre>	<pre>{ "data": { "application": [{ "name": "AA" }, { "name": "Account Management" }] } }</pre>

- The following query returns the current language:

Query	Result
<pre>query currentLanguage { _currentContext { language languageId languageName } }</pre>	<pre>{ "data": { "_currentContext": { "language": "EN", "languageId": "00(6wIHmk400", "languageName": "English" } } }</pre>

4.2. Querying data in a selected data language

When requesting the data you can force the language of the return data for all translatable fields (e.g.: name, comment). The selection of the language is done by its code (e.g.: EN, DE, JA, FR, ES, NL, IT).

In a query you can get the data in one or multiple languages.

- The following query returns the name of the application in English, French, and Italian. As there can be only one field with name, alias of the name are created. As seen in the example the translation may not be available and an empty string is returned.

Query	Result
<pre> query app { application { name(language:EN) nameFR:name(language:FR) nameIT:name(language:IT) } } </pre>	<pre> { "data": { "application": [{ "name": "Management", "nameFR": "Management", "nameIT": "" }, { "name": "Account Payable", "nameFR": "", "nameIT": "" }, { "name": "Account", "nameFR": "Comptabilité", "nameIT": "Conto" }] } } </pre>

These requests do not change the default language of the user. Any next query performed without defining the language is returned in the default language.

4.3. Changing the current data language

To change the current data language you need to update the user context: execute a graphQL mutation on the context.

- In the following example the context will be changed to French.

Query	Result
<pre> mutation updateLanguage { _updateCurrentContext(currentContext:{ language:FR }) { language } } </pre>	<pre> { "data": { "_updateCurrentContext": { "language": "FR" } } } </pre>

4.4. Changing the data language for a given user

Aside from the current user it is also possible to update the data language of a group of users.

4.4.1. Query to know the language of a given user

You can query the user to know his/her default language. If the returned value is blank the default language is the same as the installation one.

Query	Result
<pre> query user { personSystem(filter:{name:"Thomas"}) { id name dataLanguage { ...on Language { language:languageCode } } languageId:id languageName:name } } </pre>	<pre> { "data": { "personSystem": [{ "id": "qqcxS(UhHzHC", "name": "Thomas", "dataLanguage": { "language": "EN", "languageId": "00(6wlHmk400", "languageName": "English" } }] } } </pre>

4.4.2. Mutation to update the language of a given user

You can set the language of a given user by its ID.

Query	Result
<pre> mutation updateUser { updatePersonSystem(id:"qqcxS(UhHzHC" idType:INTERNAL personSystem:{ dataLanguageCode:FR }) { </pre>	

```
dataLanguage {
  ...on Language {
    language:languageCode
  }
  languageId:id
  languageName:name
} } }
```

4.5. Getting the list of available data languages

To know the possible value of the language code available you can query graphQL.

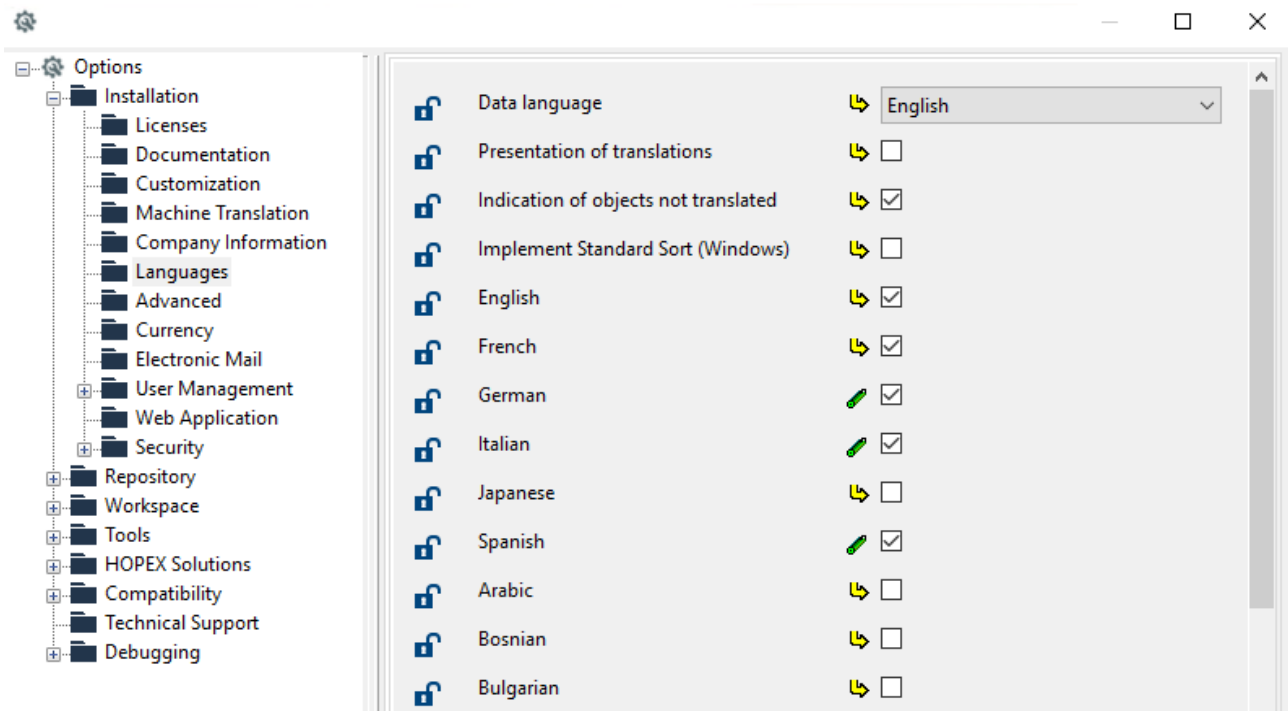
```
query availableLanguage {
  language(filter:{id:"I9o3by0knG00"}) {
    language_SpecializedLanguage {
      language:languageCode
      languageId:id
      languageName:name
    }
  }
}
```

You may have to do it on the MetaModel schema so that the query can work.

4.6. Adding data languages and seeing them in the API

The list of available data languages depends on the options defined in HOPEX.

In the Environment options, check the available languages in the **Installation > languages** folder:



5. Basic Auth vs API Key

From HOPEX V5 and onward, the method for authentication for API has evolved.

1. With a Basic Auth.
2. With an API Key (preferred choice)

Former Bearer Token is not available in V5. OAuth2 Authentication is not supported for the moment for API calls.

Depending on the use case you want to use the API you may use one or the other authentication method. Regardless of the chosen authentication methods the other headers and body information remain the same.

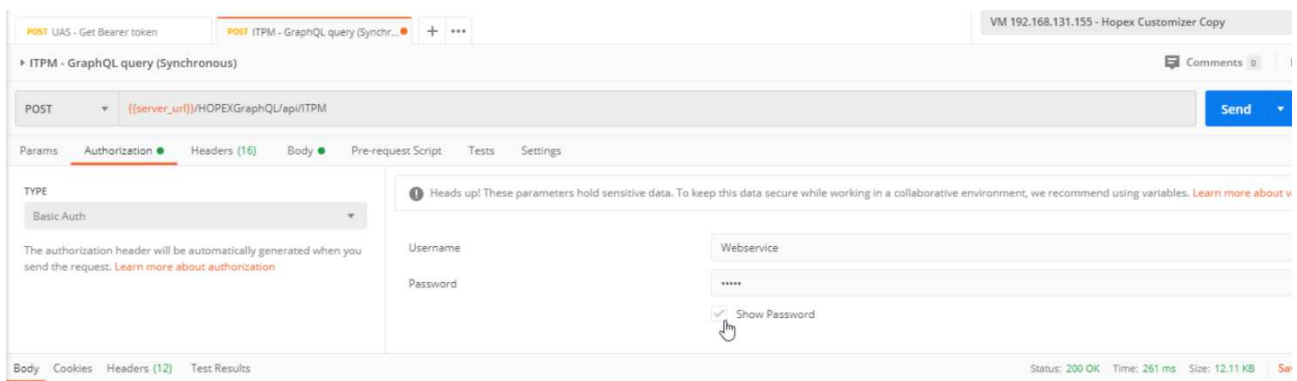
5.1. Basic Auth

The basic Auth allows you to access the API directly with credentials: login/password.

5.1.1. How to use it?

For example:

- In Postman when calling the API choose "Basic Auth" and fill-in the user password. The information will be encoded with Base64 to avoid to be readable when sent.



- In a script in curl add the header Authorization: Basic and pass the encoded value of the login and password.

```
curl --location --request POST 'httpx://www.myserver.com/HOPEXGraphQL/api/ITPM' \  
--header 'Content-Type: application/json' \  
--header 'Authorization: Basic V2Vic2VydmljZTpIb3BleA==' \  
--data-raw '{"query":"query {\n  application {\n    id\n    name\n    cloudComputing\n  }\n}","variables":{}}'
```

This authentication method is useful when you need to check identity and get the data with a login/password logic. It is nonetheless less secure than an API Key.

5.1.2. How to enable it?

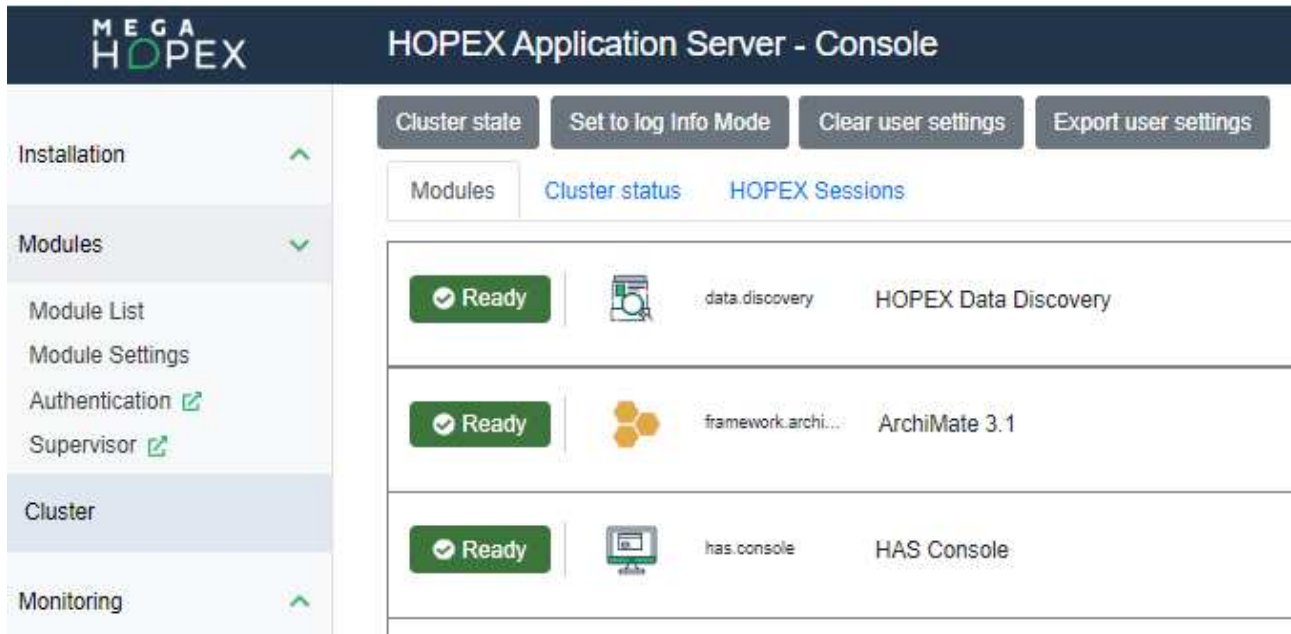
You need to create a dedicated User/Password within the HAS console to be able to use it in API Call. This user can be:

| Sommaire

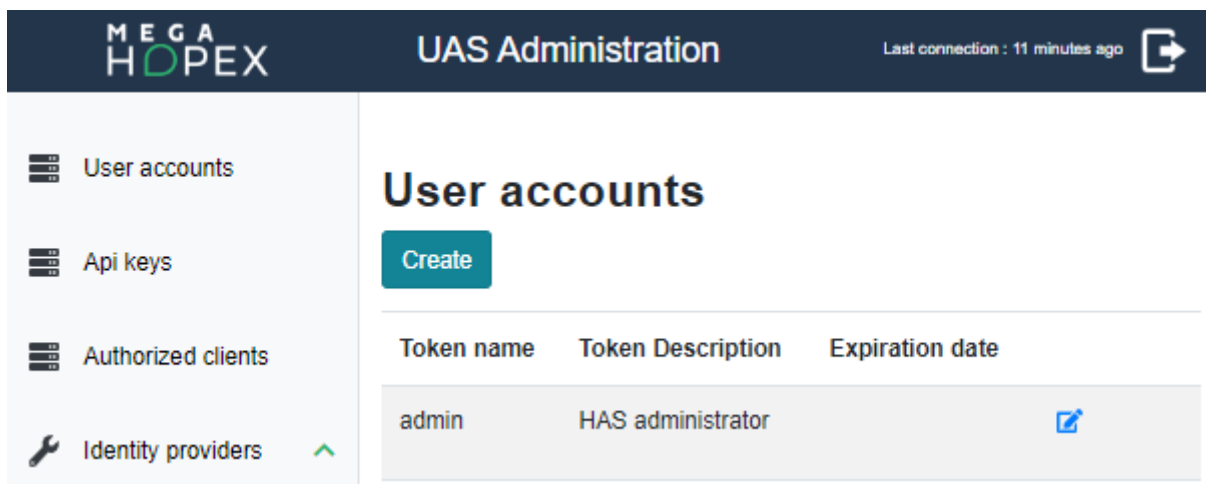
- Admin user.
- HOPEX user that connects with a profile.

Process step:

1. Connect to **HAS Console**.



2. Select **Modules > Authentication**.
3. Select **User accounts**.
4. Click **Create**.



5. Fill in the form:
 - a) Enter a login (**User Name**) to your user.
 - b) Enter a **Password** or generate one.
 - c) Select the Role: **Administrator** or **Custom**.
 - d) Select if you allow to open a session on a specific **Repository** and **Profile**.
 - e) Enter the login of the HOPEX user.

- f) Select the Environment (there should be only one).
- g) Select the **Repository** (if more than one).
- h) Select the **Profile** (if more than one)
- i) Selection the **Session mode**: multi or single (see below for more details on what to chose).
- j) Select the **Connection mode**: read/write or read only.
- k) Click Submit.

You can now use this login/password for API call.

The screenshot shows the 'User account' configuration page in the MEGA HOPEX UAS Administration interface. The left sidebar contains navigation links: 'User accounts', 'Api keys', 'Authorized clients', and 'Identity providers'. The main form area is titled 'User account' and contains the following fields and options:

- User Name ***: Text input field containing 'MyUserLoginForApi'.
- Password ***: Password input field with a 'Generate' button to its right.
- User will be prompted to change the password at next login. This temporary password will expire in 2 days**: A message displayed below the password field.
- Description**: Text input field.
- Roles**:
 - ☐ Administrator
 - ☒ Custom
 - has.console**:
 - Cluster settings writer ☐
 - Module settings writer ☐
 - hopex.supervisor**:
 - Supervisor Admin ☐
 - Supervisor Logs Access ☐
- Hopex session**:
 - ☐ No session
 - ☒ Open session
- HOPEX login ***: Text input field containing 'hwoods@mega.com'.
- EnvironmentId ***: Dropdown menu showing 'EnvTestsLab_1500_007_tst_6551'.
- Repositories ***: Dropdown menu showing 'DEMO'.

5.2. API Key

To access the API with an API Key you need to create it and define all the technical information:

- admin or user api key
- repository and profile to connect to.

Once done, the system gives you the API key. This API Key can be valid for all time or have a validity period.

5.2.1. Security

The API Key generated does not contain any information that can be decrypted or decoded.

5.2.2. Use case

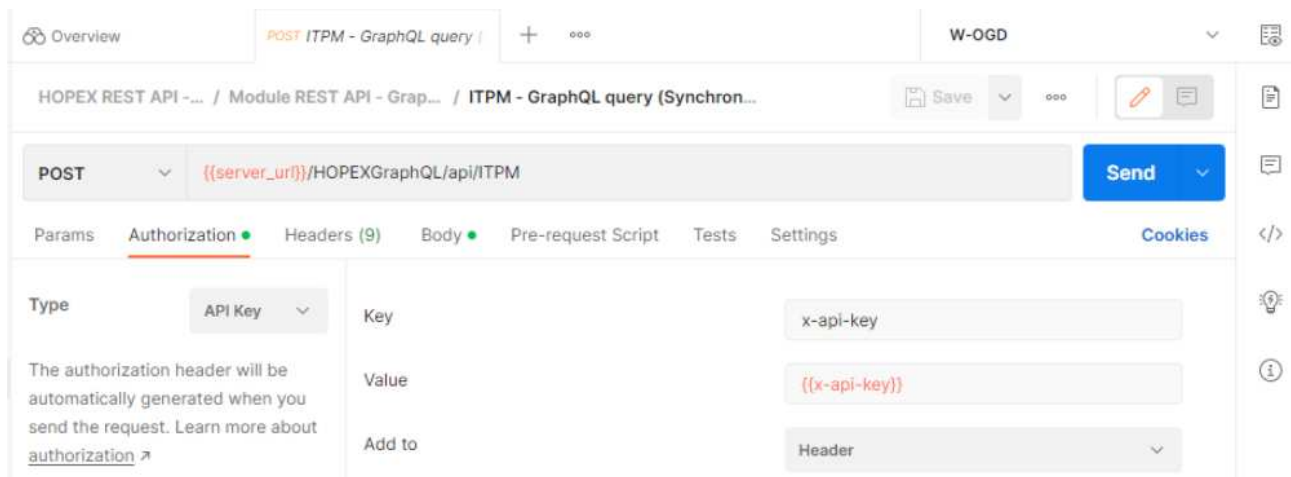
It is recommended Authentication methods whenever possible. It is ideal when scripting, when developing external app, or when doing integration with external tools.

5.2.3. How to use it?

For example:

- In Postman when calling the API choose "API Key" and fill-in the API Key value.
 - Key: x-api-key
 - Value: xxxxxxxxxx

Now you can make call to any endpoint.



- In a script in curl add the header x-api-key and pass the value of the API Key.

```
curl --location 'https://w-ogd/HOPEXGraphQL/api/ITPM' \  
--header 'x-api-key:  
5snybEHxGR8uTRAks2ySEgYs8t82rQ6KqkrcEsp9srw737WmPZcJvpk1gNctBCjVQZvBwrryaFzJkHk61  
Q1eFJex' \  
--header 'Content-Type: application/json' \  

```

```
--data '{"query":"query\n{\n  application\n  {\n    id\n    name\n  }\n}","variables":{}}
```

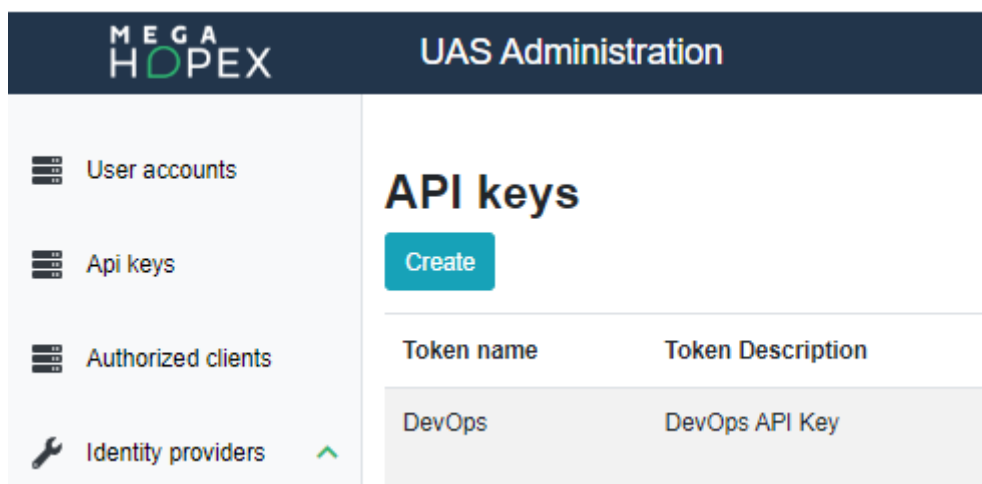
5.2.4. How to enable it?

You need to create a dedicated API Key within the HAS console to be able to use it in API Call. This API Key can be:

- Admin API Key.
- HOPEX user that connects with a profile.

Process step:

1. Connect to the **HAS Console**.
2. Select **Modules > Authentication**.
3. Click API Keys.



4. Click **Create**.
5. Fill in the information:
 - a. Name: for you to remember what this API key will be used for
 - b. Expiration date: if you want to limit the validity period of this API Key
 - c. Description: for you to remember what this API key will be used for
 - d. Select the Role: Administrator or Custom
 - e. Select if you allow to open a session on a specific repository and profile
 - f. Give the login of the HOPEX user
 - g. Select the environment (there should be only one)
 - h. Select the repository (if more than one)
 - i. Select the profile (if more than one)
 - j. Selection the session mode: multi or single
 - k. Select the connection mode: read/write or read only.
 - l. Click **Submit**
 - m. Copy/paste the API Key and save it for later use

You can now use this login/password for API call.

Caution:

- the API key is displayed **only once**, so keep it!
- there is no mean to regenerate the API key. You will have to reset all the parameters to create a new one.
- the API cannot be displayed later to get it again.

The screenshot shows the 'UAS Administration' interface with a sidebar on the left containing 'User accounts', 'Api keys', 'Authorized clients', and 'Identity providers'. The main content area is titled 'Api key Create a new api key'. The form includes the following fields and options:

- Name ***: A text input field containing 'My API Key'.
- Expiration date**: An empty date input field.
- Description**: A text input field containing 'this API key will be for reporting'.
- Rules Model Roles**: Radio buttons for 'Administrator' and 'Custom' (selected).
- Permissions**: Two rows of checkboxes. The first row has 'has.console' (checked), 'Cluster settings writer' (unchecked), and 'Module settings writer' (unchecked). The second row has 'hopex.supervisor' (checked), 'Supervisor Admin' (unchecked), and 'Supervisor Logs Access' (unchecked).
- Hopex session**: Radio buttons for 'No session' and 'Open session' (selected).
- HOPEX login ***: A text input field containing 'oguimard@mega.com'.
- EnvironmentId ***: A dropdown menu showing 'VS-CPIS-Official_backup.envtestfab_15_5_0+6373'.
- Repositories ***: A label at the bottom of the form.

The version 'v15.5.0.82' is displayed in the bottom left corner of the sidebar.

The screenshot shows the same 'UAS Administration' interface, but with a success message overlay. The message is titled 'Api key created' and contains the following text:

Copy and save the api key to use with **x-api-key**. This api key will not be visible anymore.

Copy the api key by clicking on the following icon.

The API key is displayed in a text box: `6wspjP48DQovDB9NyblB5c3ZDpspgsJfpFxn2xYdzmn5XGmp9`, followed by a copy icon.

A red 'Close' button is located at the bottom right of the message box.

5.3. Multi or Single Mode

The mode choice changes the behaviour in the back-end to process the request.

Choose:

- **Multi** for all purposes where you need responsiveness in the API calls.
 - **Advantage**: you benefit from caches, ready to use process to respond your query.
 - **Drawback**: not adapted to static website generation
- **Single** for heavy computing treatment. Ideal for heavy batch or static website generation.

6. Querying/Creating/Updating/Deleting with GraphQL

The REST API based on GraphQL allows to perform all actions of the CRUD:

- Create
- Read
- Update
- Delete

This mechanism allows to perform a various kind of action into the repository. Read actions are performed with the keyword **"query"** in GraphQL whereas Read/Update/Delete actions are performed with the **"mutation"** keyword.

All the examples below are performed with the ITPM schema.

6.1. Basic queries

6.1.1. Getting an object with its attributes

The following query returns the name of the applications:

Query	Result
<pre>query app { application { name } }</pre>	<pre>{ "data": { "application": [{ "name": "AA" }, { "name": "Account Management" }] } }</pre>

6.1.2. Getting an object with its relations

The following query returns the applications and their related business process:

Query	Result
<pre>query { application { id name businessProcess { id } } }</pre>	<pre>{ "data": { "application": [{ "id": "snf5hRn0U91K", "name": "AA", </pre>

<pre> name } } } </pre>	<pre> "businessProcess": [] }, { "id": "IubjeRlyFfT1", "name": "Account Management", "businessProcess": [{ "id": "12qog2pV99fG", "name": "Financial Reporting" }] }, </pre>
-------------------------	---

6.2. Basic mutations

6.2.1. Creating an object

The following mutation creates an application. If creation is successful the result returns the created object.

Query	Result
<pre> mutation { createApplication(application:{ name:"new application" }) { id name } } </pre>	<pre> { "data": { "createApplication": { "id": "x2wrAYDkWP8H", "name": "new application" } } } </pre>

6.2.2. Creating an object with a relationship

The following mutation creates an application and links it to an existing business process. If creation is successful the result returns the created object.

Query	Result
<pre> mutation { createApplication(application : { name: "new app 3" }) } </pre>	<pre> { "data": { "createApplication": { </pre>

<pre> businessProcess: { action:ADD list:[{id:"39cIXu2HHrI"}] } }) { id name businessProcess { id name } } } </pre>	<pre> "id": "Q2wradDkWbGH", "name": "new app 3", "businessProcess": [{ "id": "39cIXu2HHrI", "name": "Accounting" }] } } </pre>
---	--

6.2.3. Updating an object

The following mutation updates an existing application. If update is successful the result returns the updated object.

Query	Result
<pre> mutation { updateApplication(id:"IubjeRlyFFT1" application:{ cloudComputing:Cloud_IaaS }) { id cloudComputing } } </pre>	<pre> { "data": { "updateApplication": { "id": "IubjeRlyFFT1", "cloudComputing": "Cloud_IaaS" } } } </pre>

6.2.4. Deleting an object

The following mutation deletes an existing application. If delete is successful the result returns the number of deleted objects.

Query	Result
<pre> mutation { deleteApplication (id:"snf5hRn0U91K" cascade:false) { </pre>	<pre> { "data": { "deleteApplication": { </pre>

<code>deletedCount</code> <code>}</code> <code>}</code>	<code>"deletedCount": 1</code> <code>}</code> <code>}</code> <code>}</code>
---	--

7. Creating custom schema (SDL/JSON) / custom endpoint

The GraphQL REST API exposes in standard a subset of the full HOPEX Metamodel. This subset is organized into several endpoint represented by a schema (SDL). The split is mainly done by solution scope or technical grouping (e.g.: ITPM, BPA, Audit)

It is possible to extend the delivered schema or to create new schema. The result of this customization will end up with a new endpoint to call by HTTP request.

7.1. How it works ?

7.1.1. General principle

To create a schema you need to convert the HOPEX Metamodel into a GraphQL syntax compatible. This mapping is done through a JSON file that maps the HOPEX ID with a naming convention compatible with GraphQL. From this file the system generates a GraphQL syntax. The default JSON mapping schema are installed in the **CONFIG** folder of the HOPEX installation:

```
C:\ProgramData\MEGA\Hopex Application Server\<Has instance
name>\Modules\hopex.graphql\<GraphQL module version>\CONFIG\V3\Standard
```

Example:

```
C:\ProgramData\MEGA\Hopex Application Server\5000\Modules\hopex.graphql\HOPEX
GraphQL-7.87.507+6623.zip\CONFIG\V3\Standard
```

Moreover, in the web part a key in the web.config exposes the list of available schema.

```
<add key="GraphQLSchemas" value="ITPM, Assessment, Audit, BPA, Data, DataPrivacy,
MetaModel, Reporting, Risk, Workflow"/>
```

```
<!-- GraphQLSchema-->
```

In this example there are several schema about: ITPM, Assessment, Audit...

Within this JSON file the metamodel in terms of MetaClass, MetaAttribute, MetaAttributeValue, MetaAssociation.

Here is an extract of a JSON mapping schema for ITPM:

```
...
"metaclass": [{
  "id": "MrUiM9B5iyM0",
  "name": "Application",
  "description": "An application is a software component that can be deployed and provides
users with a set of functionalities.",
  ...
  "properties": [{
    "id": "Z20000000D60",
    "name": "Name",
    "description": "Short Name of the object ...",
    "constraints": {
```

| Sommaire

```
"type": "String",
"mandatory": true,
"maxLength": "1024",
"readOnly": false,
"translatable": true,
"formattedText": false
}]],
"relationships": [
{
"id": "7ChrtiDo4vb0_YChrYpDo4ri0_MrUiM9B5iyM0",
"name": "TimePeriod",
...
"pathToTarget": [
{
"id": "VChrYpDo4fi0",
"name": "TimeDependentObjectTimePeriod",
"maeName": "PeriodOfValidity",
"maeID": "YChrYpDo4ri0",
"metaClassName": "TimePeriod",
"metaClassID": "7ChrtiDo4vb0",
"multiplicity": "*"
}]]]
...
```

See ITPM file for full JSON:

```
{
  "version": {
    "jsonVersion": "V20.7.23",
    "platformVersion": "HOPEX V3.00.04",
    "metamodelVersion": "787.5533",
    "latestGeneration": "2020-07-23 21:40:34"
  },
  "metaclass": [
    {
      "id": "M20000000Q10",
      "name": "Language",
      "description": "Language available",
      "implementInterface": "genericObjectSystem",
      "constraints": {
        "queryNode": true,
        "nameSpace": false,
        "readOnly": true
      },
      "properties": [
        {
          "id": "y10000000n30",
          "name": "LanguageCharacteristics",
          "description": ".ini format text of which the following keyword paragraphs indicate la",
          "constraints": {
            "type": "String",
            "mandatory": false,
            "readOnly": false,
            "translatable": false,
            "formattedText": true
          }
        },
        {
          "id": "HjL0v9mDp010",
          "name": "LanguageCode",
          "description": "",
          "constraints": {
            "type": "String",
            "mandatory": false,
            "maxLength": "20",
            "readOnly": false,
            "translatable": false,
            "formattedText": false
          }
        }
      ],
      "relationships": [
        {
          "id": "M20000000Q10_010000008W30_M20000000Q10",
          "name": "Language_GeneralLanguage",
          "reverseId": "M20000000Q10_010000008W30_M20000000Q10",
          "globalUniqueName": "Relationship_Language_GeneralLanguage_LanguageLanguage_Language",
          "constraints": {
            "readOnly": false
          },
          "pathToTarget": [

```

7.1.2. Creating/Updating a schema

To create your own schema you can:

- Create a **totally new** schema

In this case you are free to define what is exposed and you will not be impacted by future updates of the API.

- **Extend** an **existing** schema.

This limits the customization to be performed but you will benefit from future updates of the default delivered schema..

In both cases the principle is the same. You need to create a custom JSON file that you will put in the custom folder:

```
C:\...\HOPEX Application Server\<HAS instance  
name>\.shadowFiles\has.custom\<Module version>\hopex.graphql\<GraphQL module  
version>\CONFIG\V3\Standard
```

```
e.g.: C:\ProgramData\MEGA\HOPEX Application  
Server\5000\.shadowFiles\has.custom\<Module version>\hopex.graphql\HOPEX  
GraphQL-7.87.507+6623\CONFIG\V3\Standard
```

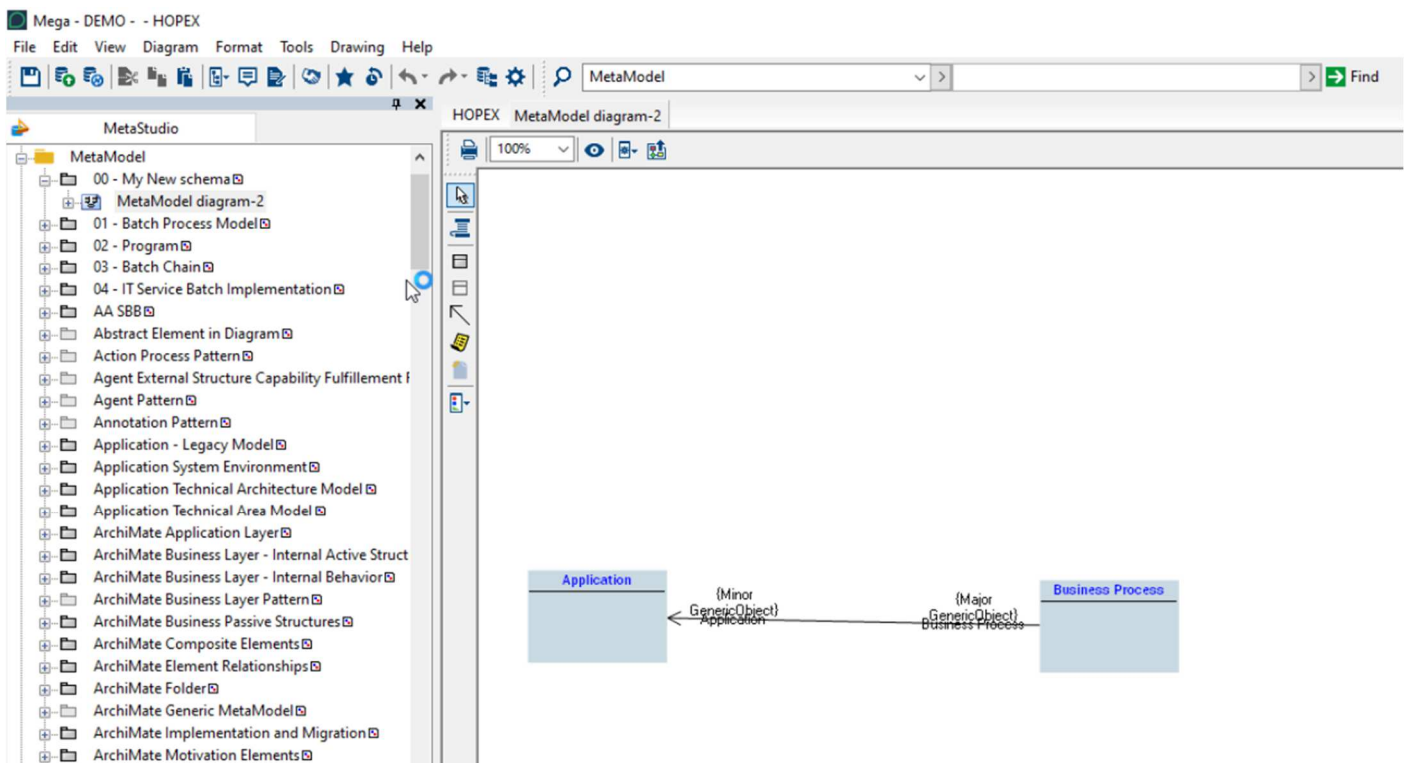
In case of a new JSON the name of the schema must be added in the web.config.

7.2. Step 1: Create your metamodel to expose in the REST API

The JSON delivered out of the box have been generated by a java program that reads a diagram of metamodel. To generate a schema JSON you can use the same tool on existing metamodel diagram or with your new metamodel diagram.

7.2.1. Creating Custom Metamodel

1. Connect to HOPEX (Windows Front-End).
2. In the **MetaStudio** tab create a new Metamodel.
3. Add a new diagram to this metamodel.
4. Add the elements of metamodel you want.
5. Copy and keep for later the absolute identifier of the metamodel object.



7.2.2. Completing default metamodel

Should you want to complete the default schema with additional MetaClass, MetaAttribute:

1. Import the MGL file located in "MGL" folder.
2. Duplicate the standard Metamodel and diagram you want to complete.
3. Add the elements of metamodel you want.
4. Copy and keep for later the absolute identifier of the metamodel object.

7.2.3. Important rules

This generator applies the following rules:

- Only concrete metamodel is generated
- MetaAssociation must be in the diagram to be generated, including the abstract version of the MetaAssociation.

7.3. Step 2: Configure the generator

Download the [generator from gitHub](#). In this example all the files will be moved to the destination folder.

C:\temp\java

You can adjust according to your case:

- From folder "EXE" copy paste the files to the destination folder:
 - **generatorJSONMapping.jar**
 - run.bat
- From folder "JSON" copy paste the files to the destination folder:
 - **00_OverrideName_Global.JSON**
 - **00_SchemaToGenerate.json**
- Open the "**00_SchemaToGenerate.json**" to add your schema. Past the absolute identifier you have saved from previous step.
- Edit the included section to false to avoid to generate the other schema.

Example of "00_SchemaToGenerate.json":

```
{
  "included": "true",
  "schemaName": "ITPM",
  "metaModelAbsoluteIdentifier": "TeEKeRMmSPYK",
  "login": "Tibere",
  "password": "Hopex",
  "profile": "ITPM Functional Administrator"
},
```

- Login, password, and profile should reflect the restriction of metamodel you want to apply to the API. If you do not know which profile put 'HOPEX Customizer'. Access right will be read at runtime.

Local Disk (C:) > temp > java

	Name	Date modified	Type	Size
	00_OverrideName_Global.JSON	14/09/2020 17:00	JSON File	13 KB
	00_SchemaToGenerate.json	14/09/2020 16:59	JSON File	3 KB
	2020-09-14 16-59-40-generator.log	14/09/2020 17:00	LOG File	2 KB
	generatorJSONMapping.jar	14/09/2020 14:10	Executable Jar File	15 436 KB
	MyCustomSchema.JSON	14/09/2020 17:01	JSON File	85 KB
	readme.md	14/09/2020 14:10	Markdown File	9 KB
	run.bat	14/09/2020 16:58	Windows Batch File	1 KB

7.4. Step 3: Run the generator

Before running the generator edit the file '**run.bat**' to adjust:

- folder location: HOPEX, log, config file
- environment path
- repository name
- debug option (-d)

To run the program, execute the run.bat file. In case of success the message appears in the console.

Processing the request may take **between 30 to 45 min... Be patient!** depending on the metamodel complexity.

Example of console message in debug:

```
[2020-09-14 08:35:21] [CONFIG ] debug                = true
[2020-09-14 08:35:21] [CONFIG ] verbose            = false
[2020-09-14 08:35:21] [CONFIG ] Folder              = c:\temp\java\
[2020-09-14 08:35:21] [CONFIG ] Log Folder           = c:\temp\java\
[2020-09-14 08:35:21] [CONFIG ] File Name Override    = 00_OverrideName_Global.JSON
[2020-09-14 08:35:21] [CONFIG ] File Name Schema     = 00_SchemaToGenerate.JSON
[2020-09-14 08:35:21] [CONFIG ] Environment          = C:\Users\Public\Documents\HOPEX
V4\PRESALESV4
[2020-09-14 08:35:21] [CONFIG ] Repository           = SOHO
[2020-09-14 08:35:21] [INFOS ] Read schema name
[2020-09-14 08:35:22] [INFOS ] ##### Starting #####
[2020-09-14 08:35:22] [INFOS ] ##### Starting : Custom
[2020-09-14 08:35:22] [INFOS ] Open HOPEX
[2020-09-14 08:35:29] [INFOS ] Open Session
[2020-09-14 08:35:29] [INFOS ] sAdministrator: Mega - sPassword: *****
[2020-09-14 08:35:30] [INFOS ] Read overRideName JSON
[2020-09-14 08:35:30] [INFOS ] Creating JSON
[2020-09-14 08:35:30] [INFOS ] Start Metaclass
[2020-09-14 08:35:32] [INFOS ] Size = 1
[2020-09-14 08:35:33] [INFOS ] MetaClass = Application
[2020-09-14 08:36:01] [INFOS ] Starting Reverse Id
[2020-09-14 08:36:01] [INFOS ] Start Interfaces
[2020-09-14 08:36:01] [INFOS ] Wrting file:c:\temp\java\SBB.JSON
[2020-09-14 08:36:01] [INFOS ] Write overRideName JSON
[2020-09-14 08:36:01] [INFOS ] HOPEX Closed
[2020-09-14 08:36:01] [INFOS ] ##### All done #####
```

```
Administrator: Command Prompt

(c) 2020 Microsoft Corporation. All rights reserved.

C:\Users\OGD>cd C:\temp\java

C:\temp\java>run.bat

C:\temp\java>"C:\Program Files (x86)\MEGA\HOPEX V4\java\jre\bin\java.exe" -jar "C:\temp\java\generatorJSONMapping.jar" -
d -f "c:\temp\java\\" -e "C:\Users\Public\Documents\HOPEX V4\PRESALESV4" -r DEMO -l "c:\temp\java\\"
[2020-09-14 16:59:03] [CONFIG ] debug = true
[2020-09-14 16:59:03] [CONFIG ] verbose = false
[2020-09-14 16:59:03] [CONFIG ] Folder = c:\temp\java\
[2020-09-14 16:59:03] [CONFIG ] Log Folder = c:\temp\java\
[2020-09-14 16:59:03] [CONFIG ] File Name Override = 00_OverrideName_Global.JSON
[2020-09-14 16:59:03] [CONFIG ] File Name Schema = 00_SchemaToGenerate.JSON
[2020-09-14 16:59:03] [CONFIG ] Environment = C:\Users\Public\Documents\HOPEX V4\PRESALESV4
[2020-09-14 16:59:03] [CONFIG ] Repository = DEMO
[2020-09-14 16:59:03] [INFOS ] Read schema name
[2020-09-14 16:59:04] [INFOS ] ##### Starting #####
[2020-09-14 16:59:04] [INFOS ] ##### All done #####

C:\temp\java>run.bat

C:\temp\java>"C:\Program Files (x86)\MEGA\HOPEX V4\java\jre\bin\java.exe" -jar "C:\temp\java\generatorJSONMapping.jar" -
d -f "c:\temp\java\\" -e "C:\Users\Public\Documents\HOPEX V4\PRESALESV4" -r DEMO -l "c:\temp\java\\"
[2020-09-14 16:59:40] [CONFIG ] debug = true
[2020-09-14 16:59:40] [CONFIG ] verbose = false
[2020-09-14 16:59:40] [CONFIG ] Folder = c:\temp\java\
[2020-09-14 16:59:40] [CONFIG ] Log Folder = c:\temp\java\
[2020-09-14 16:59:40] [CONFIG ] File Name Override = 00_OverrideName_Global.JSON
[2020-09-14 16:59:40] [CONFIG ] File Name Schema = 00_SchemaToGenerate.JSON
[2020-09-14 16:59:40] [CONFIG ] Environment = C:\Users\Public\Documents\HOPEX V4\PRESALESV4
[2020-09-14 16:59:40] [CONFIG ] Repository = DEMO
[2020-09-14 16:59:40] [INFOS ] Read schema name
[2020-09-14 16:59:41] [INFOS ] ##### Starting #####
[2020-09-14 16:59:41] [INFOS ] ##### Starting : MyCustomSchema
[2020-09-14 16:59:41] [INFOS ] Open HOPEX
[2020-09-14 16:59:48] [INFOS ] Open Session
[2020-09-14 16:59:48] [INFOS ] sAdministrator: Mega - sPassword: Hopex
[2020-09-14 16:59:49] [INFOS ] Read overRideName JSON
[2020-09-14 16:59:49] [INFOS ] Creating JSON
[2020-09-14 16:59:49] [INFOS ] Start Metaclass
[2020-09-14 16:59:51] [INFOS ] Size = 2
[2020-09-14 16:59:53] [INFOS ] Metaclass = Application
[2020-09-14 17:00:28] [INFOS ] Metaclass = Business Process
[2020-09-14 17:00:36] [INFOS ] Starting Reverse Id
[2020-09-14 17:00:36] [INFOS ] Start Interfaces
[2020-09-14 17:00:36] [INFOS ] Writing filec:\temp\java\MyCustomSchema.JSON
[2020-09-14 17:00:36] [INFOS ] Write overRideName JSON
[2020-09-14 17:00:36] [INFOS ] HOPEX Closed
[2020-09-14 17:00:36] [INFOS ] ##### All done #####

C:\temp\java>
```

- **Advantage:** you benefit from dedicated process. Adapted to heavy computation that will need several minutes/hours to respond.
- **Drawback:** takes time to respond.

8. Pagination in REST API with GraphQL

When querying elements through the REST API a lot of items can be returned. To limit the size of items returned it can be relevant to paginate the data.

Pagination allows you to request a certain chunk of objects. You can seek forward or backward through the objects and supply an optional starting object:

- To seek **forward**, use **first**; specify a starting object with **after**.
- To seek **backward**, use **last**; specify a starting object with **before**.

To describe the pagination here is an example of a list of 30 objects.



This sample query is on the Application object. With no pagination:

```
query application {
  application {
    id
    name
  }
}
```

Caution

As soon as a pagination is applied an implicit sort by "ID" is executed, therefore a query without pagination and order will not be sorted as a query with pagination.

8.1. First elements with Skip or After

You can get the first element and skip an arbitrary amount of objects in forward direction you are seeking by supplying the first, skip and after.

Five possibility of queries:

1. First: will take the number of elements given in first starting from the first item



First: 3

```
query application {
  application(first:3) {
    id
    name
  }
}
```

}

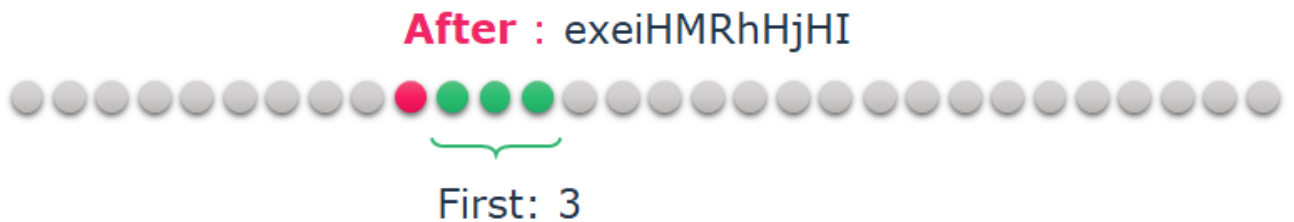
2. First with Skip: will take the number of elements given in first skipping the numbered of skipped elements



```
query application {
  application(first:3 skip:5) {
    id
    name
  }
}
```

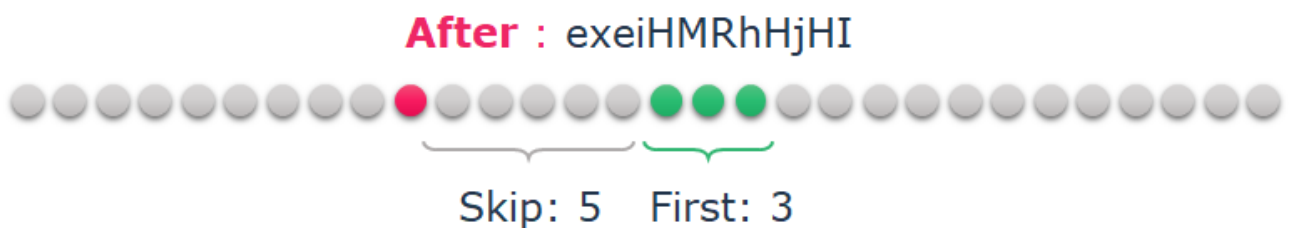
}

3. First with After: will take the number of elements given in first starting after the given object ID



```
query application {
  application(first:3 after:"exeihMRhHjHI" ) {
    id
    name
  }
}
```

4. First with After and Skip: will take the number of elements given in first starting after the given object ID and skipping the numbered of skipped elements



```
query application {
  application(first:3 skip:5 after:"exeihMRhHjHI" ) {
    id
    name
  }
}
```

5. After alone: will start after the given object ID and take all the remaining objects

After : exeihMRhHjHI



```
query application {
  application( after:"exeihMRhHjHI" ) {
    id
    name
  }
}
```

8.2. Last elements with Skip and Before

You can get the last element and skip an arbitrary amount of objects in **backward** direction you are seeking by supplying the first, skip and before.

Five possibility of queries:

1. Last: will take the number of element given in last starting form the end of the item



```
query application {
  application(last:3 ) {
    id
    name
  }
}
```

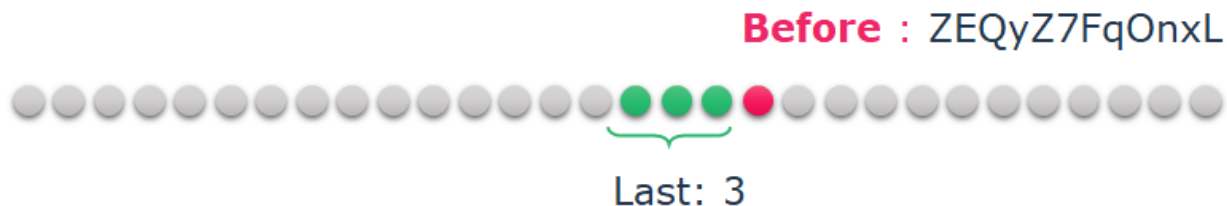
2. Last and Skip: will take the number of element given in last starting form the end of the item skipping the number of object in skip



```
query application {
  application(last:3 skip:5 ) {
    id
    name
  }
}
```

}

3. Last and Before: will take the number of element given in last starting form the given id object

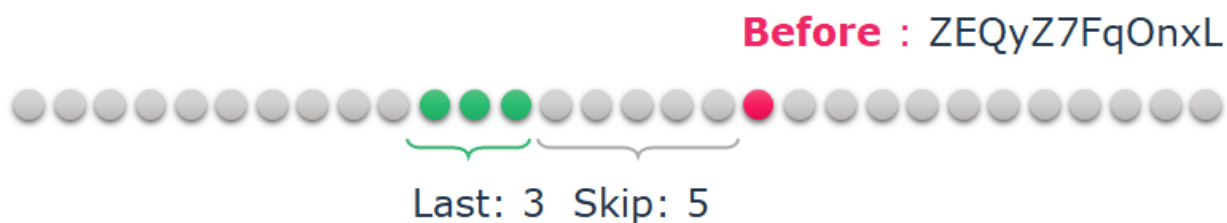


```

query application {
  application(last:3 before:"ZEQtyZ7FqOnxL") {
    id
    name
  }
}

```

4. Last, Skip and Before: will take the number of element given in last starting form the given id object skipping the number of object in skip



```

query application {
  application(last:3 skip:5 before:"ZEQtyZ7FqOnxL") {
    id
    name
  }
}

```

5. Before Only: will take all the object before the given object



```

query application {
  application(before:"ZEQtyZ7FqOnxL") {
    id
    name
  }
}

```

Important

You cannot combine first with before or last with after. If you do so in a query, before or after will simply be ignored and only first or last is applied (at the very beginning or end of the list, depending on which you're using).

Note that you can query for more nodes than exist without an error message.

8.3. Pagination and Sort

If you combine pagination option and order capabilities the pagination will be done after the sort is executed.

Example of query:

```
query application {  
  application(orderBy:[cloudComputing_ASC] first:3) {  
    id  
    name  
    cloudComputing  
  }  
}
```

9. Filtering data (where condition) in REST API with GraphQL

When building graphql to query element, it is sometime interesting to filter the data by different criteria: filtering by name, by Id, by relationships... Filters represent a "where" condition in queries.

Filtering can:

- filter by fields (MetaAttributes)
- filter by relationships (MetaAssociation)
- combine criteria: and, or
- adapt the criteria to the type: string, date, numbers...

9.1. How to make a filter?

The filter is an argument of the query with the keyword "filter". When using the auto-completion (with GraphiQL or Postman) the system propose the possible filter criteria. Technically the filter represents a "where" in an query (ERQL / SQL).

- Filtering an application by its name

Query	Result
<pre>query { application(filter:{name:"Account Management"}) { id name } }</pre>	<pre>{ "data": { "application": [{ "id": "IubjeRlyFFt1", "name": "Account Management" }] } }</pre>

The current filter will limit the applications that have the name strictly equals to the element given in the double quotes (see String filters_for all string filters options).

- Filtering an application by its status

Query	Result
<pre>query { application(filter:{statusReview_in:[Validated,UpdateInProgress]}) { id } }</pre>	<pre>{ "data": { "application": [{ "id": "IubjeRlyFFt1", }] } }</pre>

<pre> name } } </pre>	<pre> "name": "Account Management" }, { "id": "pGCe26yn8zc3", "name": "Booking Management" }] } } </pre>
-----------------------	---

The current filter will limit the applications that have their status review MetaAttribute strictly equals to Validated or UpdateInProgress . See below for all enumeration filters options.

- Filtering an application by its owner

Query	Result
<pre> query { application(filter: {iOwner_PersonSystem_some: {name: "Eric"}}) { name iOwner_PersonSystem { name } } } </pre>	<pre> { "data": { "application": [{ "name": "MyCompany.com", "iOwner_PersonSystem": [{ "name": "Eric" }] }, { "name": "Splio EmailForge", "iOwner_PersonSystem": [{ "name": "Eric" }] }, ...] } } </pre>

The current filter will limit the application that have **at least one** IT owner strictly named "Eric". See below for all relationships filters options.

9.2. How to combine filters?

By default combining filtering criteria will be an **"and"** operator. You can explicitly select the **"and"** or **"or"** operator.

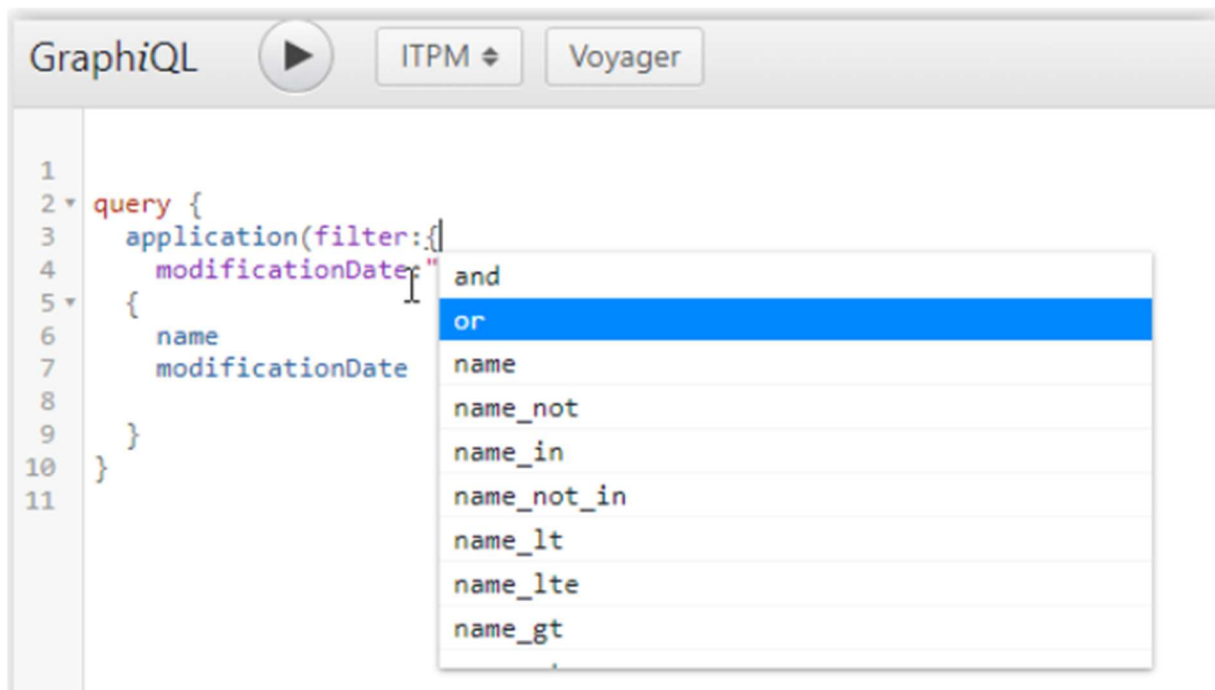
1. Default **"and"** behavior

Query	Result
<pre> query { application(filter: { modificationDate:"2020-04-07" name_contains:"CRM"}) { name modificationDate } } </pre>	<pre> { "data": { "application": [{ "name": "CRM US", "modificationDate": "2020-04-07" }, { "name": "CRM Europe", "modificationDate": "2020-04-07" }] } } </pre>

In the filter curly bracket just add the filtering criteria and they will need to be **all** valid to return a result.

- Explicit **"and"** or **"or"**

In the filter you can select as a filter **"and"** or **"or"** as shown in the screenshot:



Query	Result
<pre> query { application(filter:{or:{modificationDate:"2020-04-07" name_contains:"CRM"}}) { name modificationDate } } </pre>	<pre> { "data": { "application": [{ "name": "MyCompany.com", "modificationDate": "2020-04-07" }, { "name": "CRM Management", "modificationDate": "2017-09-28" }, ...] } } </pre>

Because this filter contains an "or" **one of the criteria** must be valid to return a result. In this example either the date or the name.

9.3. Type of filters by types of fields

There are several types of fields:

- String
- Date and DateTime
- Numbers: float, int, double, currency
- Enumeration
- Boolean

For each field the available filter allows various combination of criteria: equals, contains, greater than, in, not in.

9.3.1. String filters

All string fields propose the following filter criteria. For instance for **Name**:

name: String # matches all fields with exact value

name_not: String # matches all fields with different value

name_in: [String!] # matches all fields with value in the passed list

name_not_in: [String!] # matches all fields with value not in the passed list

name_lt: String # matches all fields with lesser value

name_lte: String # matches all fields with lesser or equal value

name_gt: String # matches all fields with greater value

name_gte: String # matches all fields with greater or equal value

name_contains: String # matches all fields with a value that contains given substring

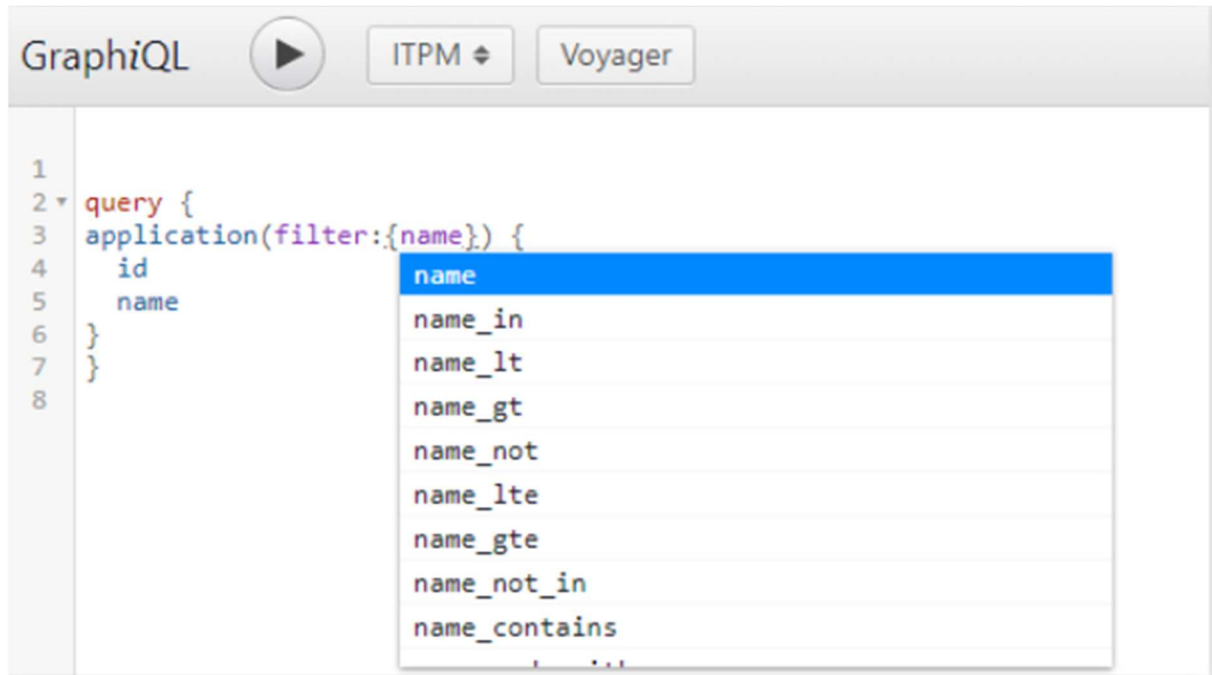
name_not_contains: String # matches all fields with a value that does not contain given substring

name_starts_with: String # matches all fields with a value that starts with given substring

name_not_starts_with: String # matches all fields with a value that does not start with given substring

name_ends_with: String # matches all fields with a value that ends with given substring

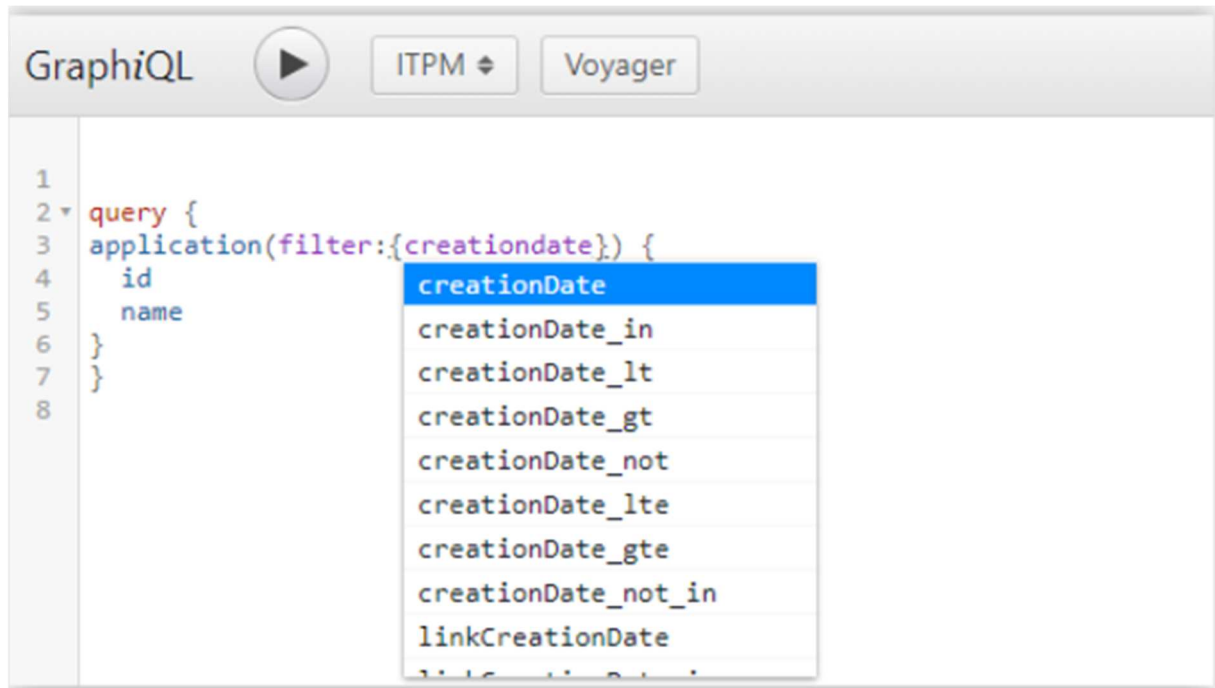
name_not_ends_with: String # matches all fields with a value that does not end with given substring



9.3.2. Date or DateTime filters

All date fields propose the following filter criteria. For instance for **Creation Date**:

creationDate: DateTime # matches all fields with exact value
creationDate_not: DateTime # matches all fields with different value
creationDate_in: [DateTime!] # matches all fields with value in the passed list
creationDate_not_in: [DateTime!] # matches all fields with value not in the passed list
creationDate_lt: DateTime # matches all fields with lesser value
creationDate_lte: DateTime # matches all fields with lesser or equal value
creationDate_gt: DateTime # matches all fields with greater value
creationDate_gte: DateTime # matches all fields with greater or equal value



9.3.3. Numbers filters

All numbers (int, float, double) fields propose the following filter criteria.

For example for **Cost Per User**:

costPerUser: Number # matches all fields with exact value

costPerUser_not: Number # matches all fields with different value

costPerUser_in: [Number!] # matches all fields with value in the passed list

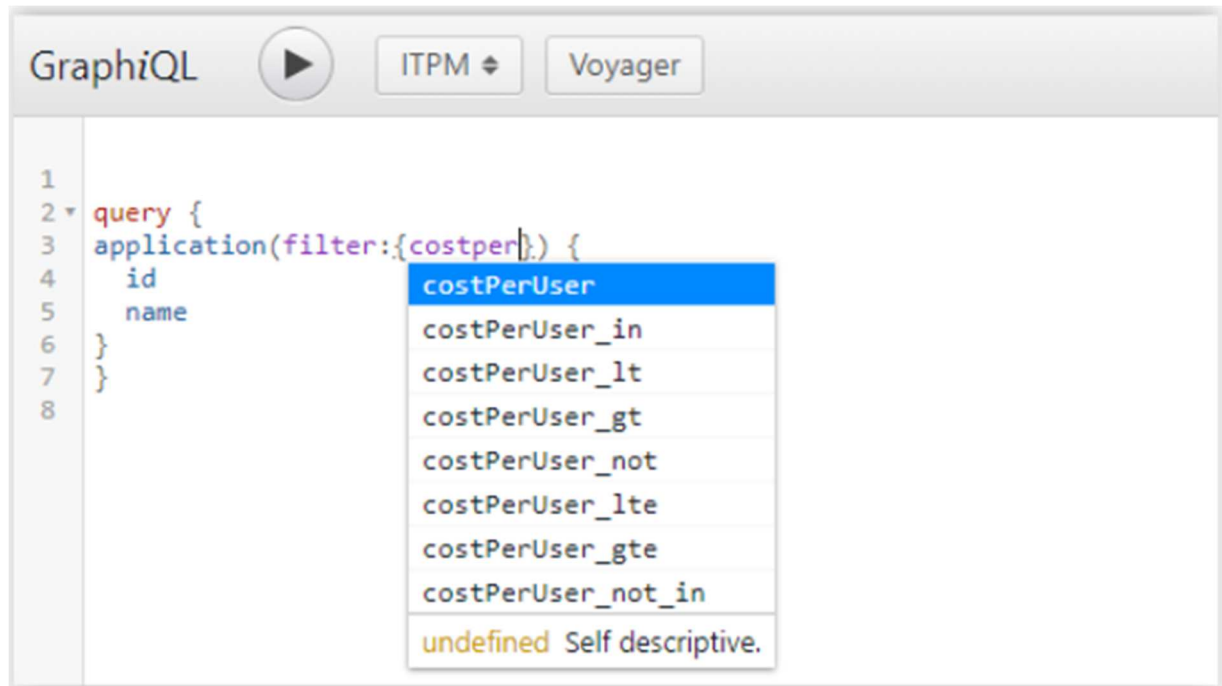
costPerUser_not_in: [Number!] # matches all fields with value not in the passed list

costPerUser_lt: Number # matches all fields with lesser value

costPerUser_lte: Number # matches all fields with lesser or equal value

costPerUser_gt: Number # matches all fields with greater value

costPerUser_gte: Number # matches all fields with greater or equal value



9.3.4. Enumeration filters

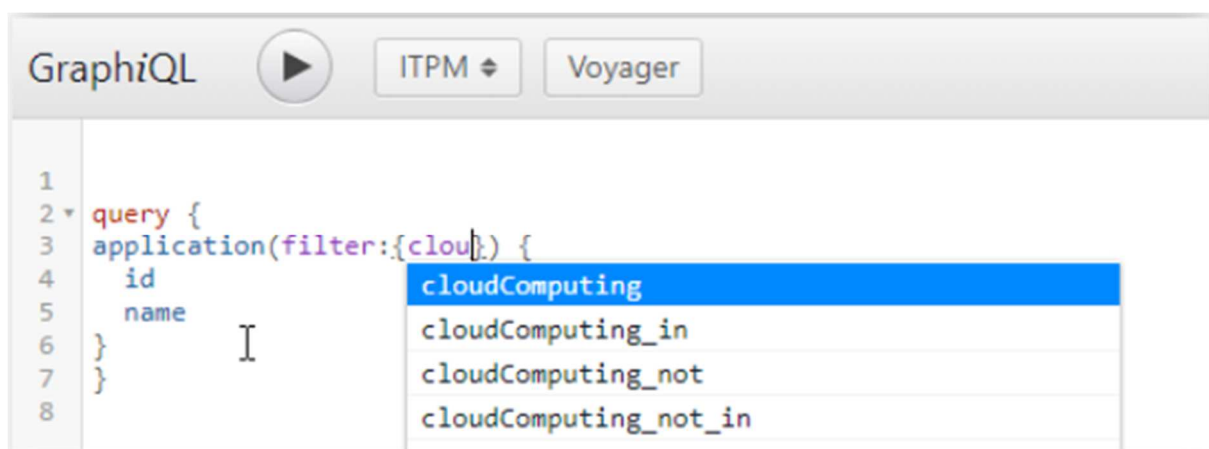
All enumeration fields (MetaAttribute Value) propose the following filter criteria. For instance for **Cloud Computing**:

cloudComputing: cloudComputing # matches all fields with exact value

cloudComputing_not: cloudComputing # matches all fields with different value

cloudComputing_in: [cloudComputing] # matches all fields with value in the passed list

cloudComputing_not_in: [cloudComputing] # matches all fields with value not in the passed list



9.3.5. Boolean filters

All boolean propose the following filter criteria. For instance for **Freeze Past Time Period**:

FreezePastTimePeriod: Boolean # matches all fields with exact value

FreezePastTimePeriod_not: Boolean # matches all fields with different value



10. Mutation: Absolute/External/Temporary - Identifier

With GraphQL you can make query or mutation on object of the repository. When syncing with an external tool you may want to use the identifier of the other tool to create or connect object.

GraphQL provides 3 types of identifiers:

- **Absolute Identifier:** this is the ID generated by HOPEX when a new object is created. The value cannot be set by the API. It can be used when making query to get the HOPEX unique identifier global.
 - This field **cannot be blank** or null.
 - This field is composed of **12 characters** composed of letter and digit and special characters.
 - This field is **invariant** overtime.
- **External Identifier:** this is an ID that can be given when a new object is created. The uniqueness is limited to the MetaClass for which you are creating an object. This ID is used when importing data from another system to be able to retrieve, at a later stage, the object created from this system.
 - This field **can be blank** or null
 - This field as a maximum length of **1024 characters**
 - This field is **not invariant** overtime
- 2. **Temporary Identifier:** this is the same principal as the External Identifier. The main difference is that the validity of this ID is limited to the mutation you are doing. The information will not be store in the database and cannot be reused at a later stage.

10.1. Making a Query

A query can only be made on:

- the Absolute Identifier shortly called "**id**" or
- the External Identifier shortly called "**externalId**".

Note: As the Temporary identifier is not physically stored it cannot be queried.

"**id**" and "**externalId**" identifiers can be used to:

- filter query
- ensure that the retrieved object is the expected one.

10.1.1. Example: query with a result containing the identifiers

Query 1	Result 1
query AppID {	{

<pre> application { id externalId name } </pre>	<pre> "data": { "application": [{"id": "IubjeRlyFFT1", "externalId": "My ID App1", "name": "Account Management"}, {"id": "iSS7AQY6NrgU", "externalId": "My ID App2", "name": "Account Payable"}] } </pre>
---	---

10.1.2. Example: query containing a filter on the external identifier

Query 2	Result 2
<pre> query AppID { application (filter:{externalId_contains:"My ID"}) { id externalId name } } </pre>	<pre> { "data": { "application": [{"id": "IubjeRlyFFT1", "externalId": "My ID App1", "name": "Account Management"}, {"id": "iSS7AQY6NrgU", "externalId": "My ID App2", "name": "Account Payable"}] } } </pre>

10.2. Making a Mutation

10.2.1. Creation without an Identifier

The default behavior is to let the system give an absolute identifier to an object. The identifier is unique in the whole HOPEX repository. If you create several objects, even with the same characteristics, each object has a unique.

Query	Result
<pre> mutation basicCreation { createApplication(application:{ </pre>	<pre> { "data": { </pre>

<pre> name:"my new app" }) { id name } } </pre>	<pre> "createApplication": { "id": "magoMpShXLDE", "name": "my new app" } } } </pre>
---	--

10.2.2. Creation with an External Identifier

The only way to control the identifier is to use the External Identifier. When the object is created you can specify the value. This value is **unique but limited** to the MetaClass object you are creating. Moreover this external identifier is **not invariant** so you can modify it after the object was created.

CAUTION: the profile you use must be granted to right to read and write this MetaAttribute. This is not always the default right in standard HOPEX.

Query	Result
<pre> mutation basicCreation { createApplication(id:"My ID App3" idType:EXTERNAL application:{ name:"my new app 3" }) { id externalId name } } </pre>	<pre> { "data": { "createApplication": { "id": "RcgoRyShXXFE", "externalId": "My ID App3", "name": "my new app 3" } } } </pre>

Should you want to update the External Identifier you need to first query the object with the Absolute Identifier.

Query	Result
<pre> mutation updateExtId { updateApplication(id:"RcgoRyShXXFE" idType:INTERNAL application:{ externalId:"my new app 3 -updated " }) { id externalId } } </pre>	<pre> { "data": { "updateApplication": { "id": "RcgoRyShXXFE", "externalId": "my new app 3 -updated ", "name": "my new app 3" } } } </pre>

<pre> name } } </pre>	<pre> } </pre>
-----------------------	----------------

If you do several mutations in a row you can use this External Identifier as a mean to connect object together.

For example: the following mutation performs

1. Creation of an Application.
2. Creation of a Business Process.
3. Connection of the two created objects.

Query	Result
<pre> mutation multiple { createApplication(id:"MyAPPID5" idType:EXTERNAL application:{name:"Application 5"}) { name } createBusinessProcess(id:"My Process 5" idType:EXTERNAL businessProcess:{name:"Process 5" application:{ action:ADD list:[{id:"MyAPPID5" idType:EXTERNAL}] } }) { name application { name externalId } } } </pre>	<pre> { "data": { "createApplication": { "name": "Application 5" }, "createBusinessProcess": { "name": "Process 5", "application": [{ "name": "Application 5", "externalId": "MyAPPID5" }] } } } </pre>

10.2.3. Creation with a Temporary Identifier

The temporary Identifier works as the external identifier. The only difference is that the value of this identifier is not stored in the database.

11. Asynchronous versus Synchronous Web service call

Each of the GraphQL endpoints, to query the repository, can return results in synchronous or asynchronous way.

To avoid confusion, it is important to make the difference between:

- What does the endpoint return ? Synchronous/Asynchronous **response**
- How the endpoint is called ? Synchronous/Asynchronous **call**

11.1. What does the endpoint return?

There are two cases:

1. **synchronous** (response): the endpoint returns always a response (good or bad) with the result regardless of the time it took to compute the result. The URL like this one `{{server_url}}/HOPEXGraphQL/api/ITPM` are synchronous.
2. **asynchronous** (response): the endpoint returns a task ID to use to recall the endpoint to get the result. The URL like this one `{{server_url}}/HOPEXGraphQL/api/async/ITPM` are asynchronous.

The **first** case: is particularly useful to get immediate results when calling the API. The drawback is that if it takes time to get a result, the caller is hanging and wait for the response. In case of response taking several seconds, timeout may occur on the network or web browser.

The **second** case: is particularly useful for requests that are time consuming to compute. A first call is made to the API. This call returns a **x-hopex-task** and a **x-hopex-sessiontoken**. The status code of the response will be HTTP **206 Partial response**. This information is then used to recall, in a pooling mechanism, the same endpoint until it returns **200 success**.

11.2. Calling the API in asynchronous way

1. Make a **first** call to the async endpoint `{{server_url}}/HOPEXGraphQL/api/async/ITPM` request header should contain: **x-hopex-context** and **x-hopex-wait**
2. If the **time to compute** the query is:
 - a. lower than x-hopex-wait time: the API returns the x-hopex-task and x-hopex-sessiontoken in a 206 status
 - b. higher than x-hopex-wait time: the API returns the body JSON response in a 200 status
3. In case of 206 status code: make several calls to the end point with in the header x-hopex-task and x-hopex-sessiontoken
 - a. While you get 206 status the result is not available and the API is still computing.

- b. As soon as you get 200 status the result is available in the body of the response.

The mechanism for asynchronous call is **web pooling**. As of now we do not provide any webhook mechanism.

11.3. How the endpoint is called?

Regardless of the endpoint called (sync or async) each programming language has its own way to make an HTTP request.

Then HTTP request can be made via a synchronous or asynchronous **call**. For instance, the programming can be "stuck" and wait for the response before to proceed to the next step of the programming; or the programming can "continue" and get triggered when the response is available.

As a result you can end up in the following situation:

- A synchronous call to the synchronous endpoint
- A synchronous call to the asynchronous endpoint
- An asynchronous call to the synchronous endpoint
- An asynchronous call to the asynchronous endpoint

11.4. Which is the best option?

The best option depends on the use case:

- Is it a web application?
- Is it a mobile app?
- What is the quality of the network?
- What are timeout options?

Asynchronous are better when the system can deal with the response at a later stage: web application, mobile app for instance.

Synchronous are better when the system needs the information to proceed to the next steps: integration with other systems for instance.

12. Diagram API: downloading a diagram by REST API

HOPEX contains diagrams that have been designed or generated. Within the Web Front-End you can see and download the diagrams as images. The REST API also provides the ability to export the diagram as a file.

Supported formats are: **PNG**, **JPEG** and **SVG**.

12.1. Use case

You want to expose, as a read only, the diagrams of HOPEX into another application or an external website. This API is for download only, updates on the diagram are not allowed.

To perform this action:

1. Select the diagram in HOPEX via the GraphQL API.
2. **Download** the images file via a dedicated endpoint.

Depending on the use case you are, you may call the endpoint in a synchronous or asynchronous way. For details on how to call the API in asynchronous way, see Asynchronous versus Synchronous Web service call.

Note that the API complies with the confidentiality. If the diagram you try to access is confidential with the credential you used you will not be able to get the image.

12.1.1. Downloading a diagram (Metaclass Diagram or System Diagram)

To get your diagram as an image:

1. Make a graphql query to get the **download URL** of the diagram.
2. Call this URL to get the **binary image** file.

Step 1: Getting the download URL

Execute a *GraphQL query on the endpoint of your choice* `{{server_url}}/HOPEXGraphQL/api/{{schemaName}}` :

Query	Result
<pre>query getDiagram { application { name diagram { name downloadUrl } } }</pre>	<pre>{ "data": { "application": [{ "name": "Excel Checker", "diagram": [{</pre>

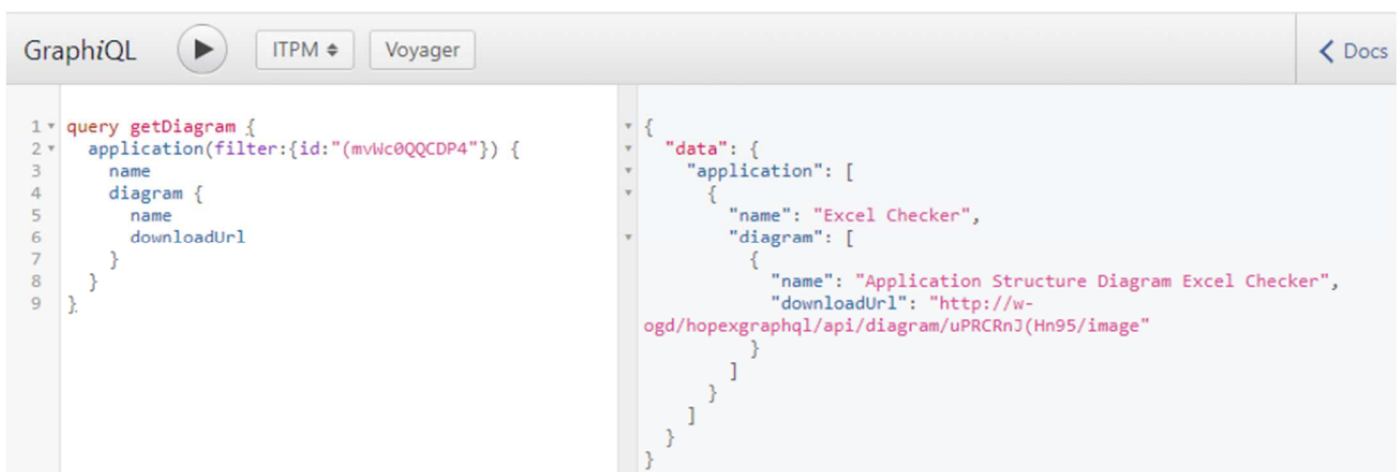
<pre> } } </pre>	<pre> "name": "Application Structure Diagram Excel Checker", "downloadUrl": "http://w- ogd/hopexgraphql/api/diagram/uPRCRnJ(Hn95/image" }] }] } } </pre>
------------------	--

The download URL are like:

`{{server_url}}/hopexgraphql/api/diagram/{{diagramId}}/image`

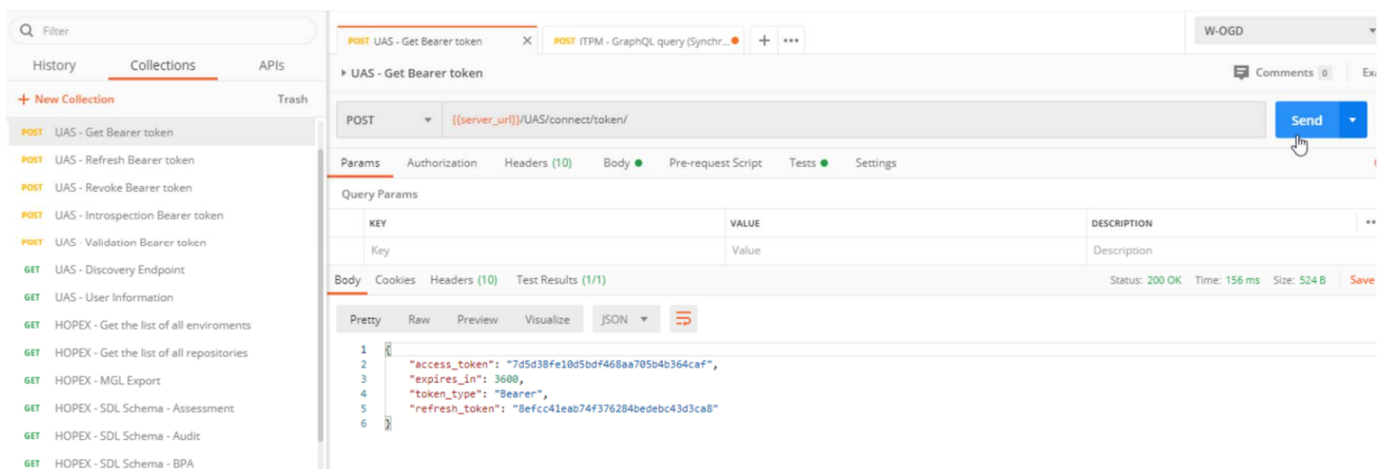
where `{{diagramId}}` represent the absolute identifier of the object in HOPEX. They must be called with **GET** verb.

- Example with GraphiQL:



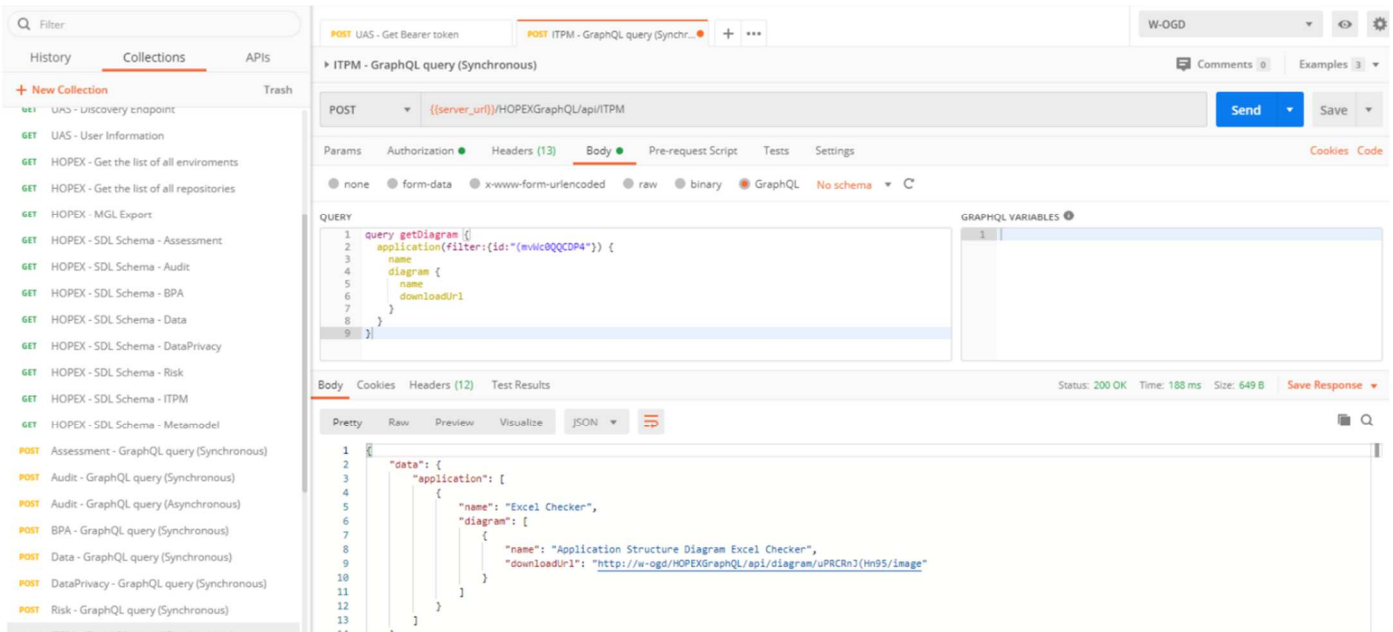
The screenshot shows the GraphiQL interface. On the left, a query is entered: `query getDiagram { application(filter:{id:"mvWc0QQCDP4"}) { name diagram { name downloadUrl } } }`. On the right, the JSON response is displayed: `{ "data": { "application": [ { "name": "Excel Checker", "diagram": [ { "name": "Application Structure Diagram Excel Checker", "downloadUrl": "http://w-ogd/hopexgraphql/api/diagram/uPRCRnJ(Hn95/image" } ] } ] } }`.

- Examples with Postman:



The screenshot shows the Postman interface. A POST request is configured with the URL `{{server_url}}/UAS/connect/token/`. The response is shown in the 'Body' tab, displaying a JSON object: `{ "access_token": "7d5d38fe10d5bd468aa705b4b364caf", "expires_in": 3600, "token_type": "Bearer", "refresh_token": "8efcc41eab74f376284bedebc43d3ca8" }`. The status is 200 OK, Time: 156 ms, Size: 524 B.

Get a bearer



query and result

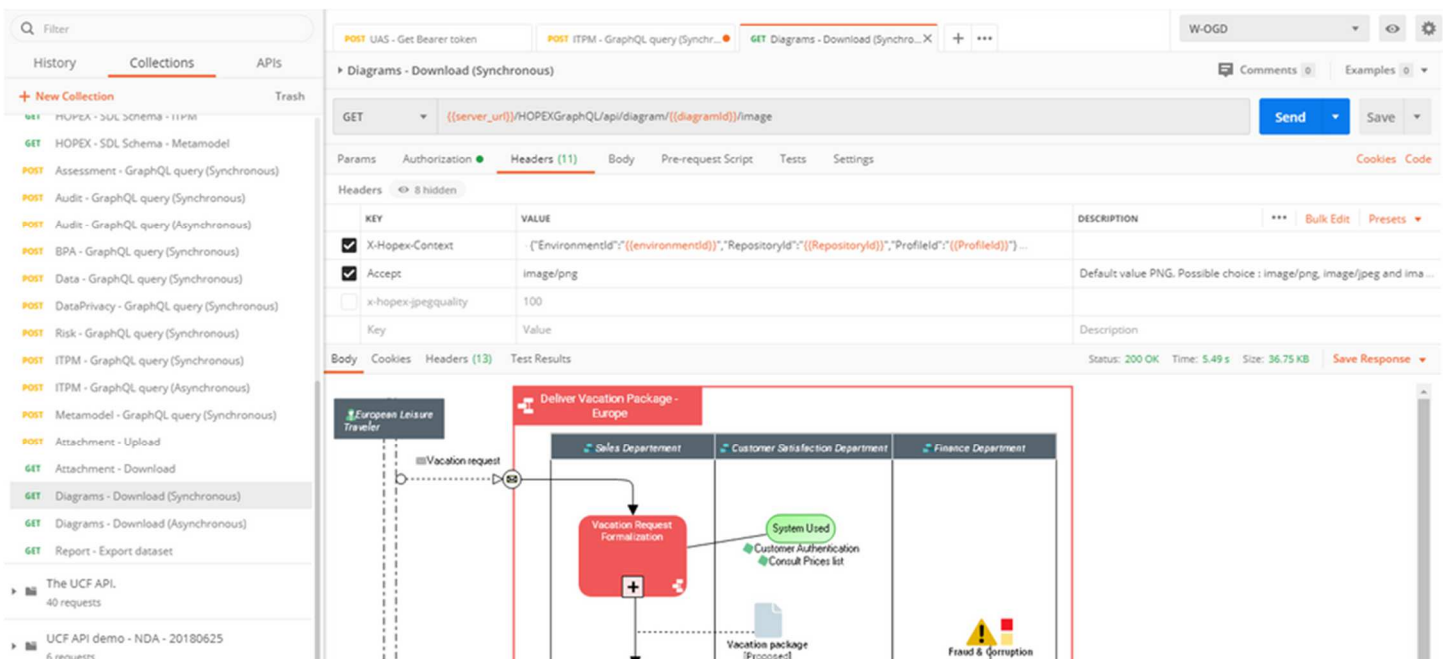
Step 2: Getting the image

When you call the download URL the **header** should contains, in addition to default headers:

- **Accept:** which defines the format of the image you expect to get. If not defined, the default value is PNG.
 - image/png
 - image/jpeg
 - image/svg+xml

As a result of the call the body contains the picture of the diagram.

Example with Postman:



12.1.2. Result of the API

- **Status 200:** the diagram has been found and is returned in the body
- **Status 500:** an error has occurred with a body that contains the following message.
 - the absolute identifier you gave is not valid
 - the absolute identifier yet the diagram you are trying to acces is not visible with your credentials.

Example of error message:

```
{
  "Message": "An error has occurred.",
  "ExceptionMessage": "Empty Object Invocation:Only default and GetID methods are
available on a Empty Object",
  "ExceptionType": "System.Exception",
  "StackTrace": null
}
```

13. Attachment API: Uploading or Downloading Business Document

In HOPEX, you can store attachments in the concept called **Business Document**.

Supported files (e.g: DOCX, XLSX, JPEG, PNG, PDF) can be uploaded/downloaded from the web interface. You may want to access this information by REST API to perform the same upload/download action.

See video: <https://youtu.be/nS7WYsDtr0Q>.

13.1. Use case

The Attachment API allows you to upload and query file attachments. You can upload or retrieve a single file with each request. The Attachment API complies with HOPEX limitations on uploaded files, such as maximum file size and allowed attachment types.

The API supports the following features:

- **Upload:** it manages new business documents or new version of an existing document
- **Download:** it allows to download the latest version or a selected version of a business document.

To perform this action:

1. Create or select the object in HOPEX via the GraphQL API.
2. Upload/download the binary file via a dedicated endpoint.

13.2. Downloading an attachment (Business Document)

To download an attachment with the REST API:

1. Create a GraphQL query to get the download URL for your document.
2. Call the URL to download the file.

GraphQL query executed on the `{{server_url}}/HOPEXGraphQL/api/{{schemaName}}` endpoint

Query	Result
<pre>query { businessDocument{ id name downloadUrl } }</pre>	<pre>{ "data": { "businessDocument": [{ "id": "Dbm4QHHbM5vH", "name": "Audit Report", "downloadUrl": "http://w- ogd/hopexgraphql/api/attachment/Dbm4QHHbM5vH/file"</pre>

	<pre> }] } } </pre>
--	--

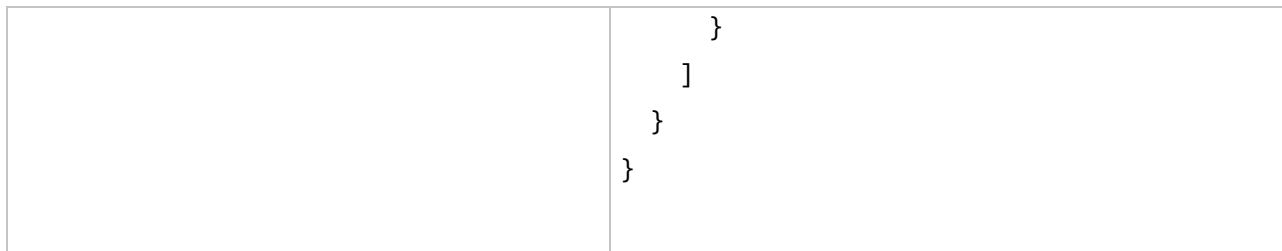
The download URL are like:

{{server_url}}/HOPEXGraphQL/api/attachment/**{{documentId}}**/file

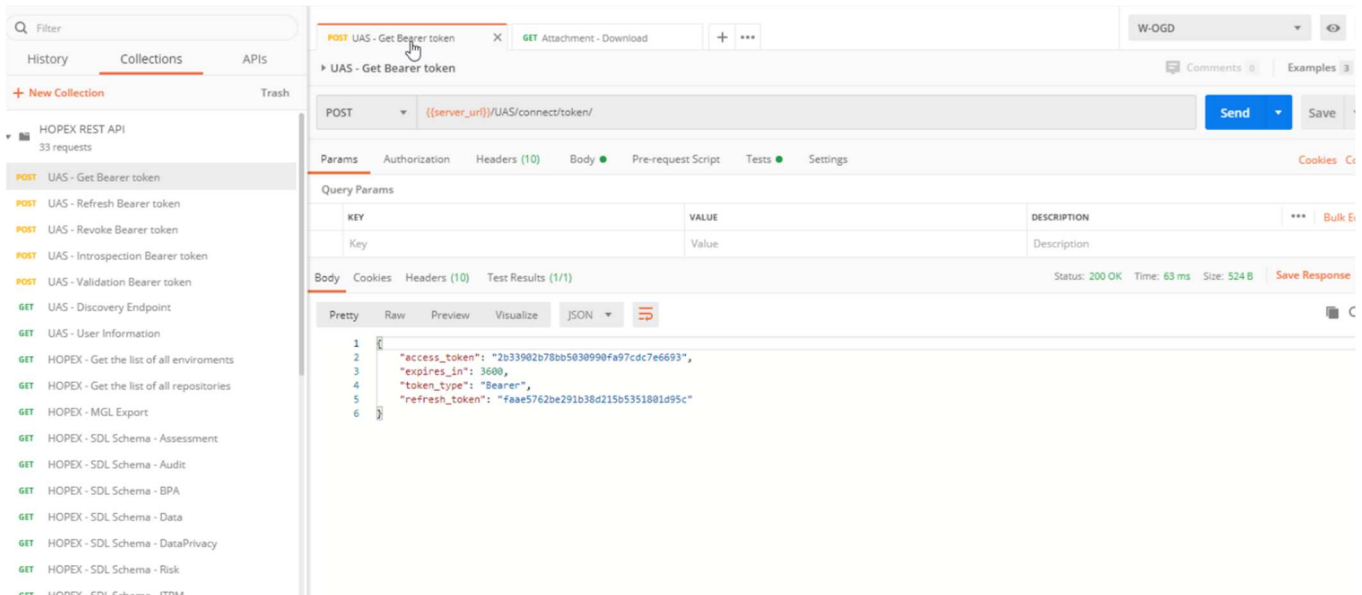
where **{{documentId}}** represents the absolute identifier of the object in HOPEX. They must be called with **GET** verb.

Should you want to access a specific version of the business document, use the absolute identifier of the version you want to download. You can make a GraphQL query on the business document version.

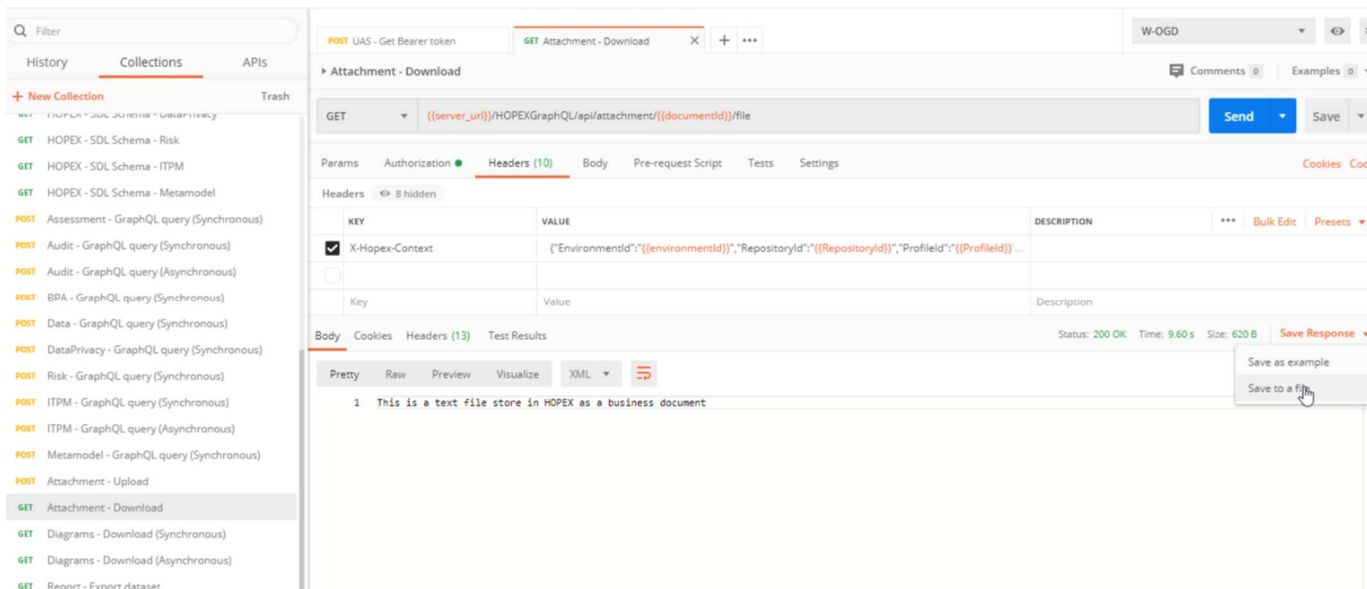
Query	Result
<pre> query { businessDocument(filter:{id:"Dbm4QHHbM5vH"}){ id name downloadUrl } businessDocumentVersion_DocumentVersions { id name documentVersion downloadUrl } } </pre>	<pre> { "data": { "businessDocument": [{ "id": "Dbm4QHHbM5vH", "name": "Audit Report", "downloadUrl": "http://w-ogd/hopexgraphql/api/attachment/Dbm4QHHbM5vH/file", }], "businessDocumentVersion_DocumentVersions": [{ "id": "sLD2611MNbrE", "name": "Audit Report v2.docx", "downloadUrl": "http://w-ogd/hopexgraphql/api/attachment/sLD2611MNbrE/file", "documentVersion": "2" }, { "id": "Kcm4RHHbMTzH", "name": "Audit Report v1.docx", "downloadUrl": "http://w-ogd/hopexgraphql/api/attachment/Kcm4RHHbMTzH/file", "documentVersion": "1" }] } } </pre>



Example with Postman:



Query



Result

13.3. Uploading an attachment (Business Document)

When you upload an attachment you need to know if the business document already exists or not in HOPEX. Below you will find the 2 cases.

Case 1: Upload for a new business document

You must:

1. Create the business document object via GraphQL
2. Upload the binary content in this newly create via the dedicated endpoint

Query	Result
<pre>mutation newBusinessDocument { createBusinessDocument(businessDocument:{ name:"My new Document" }) { id uploadUrl } }</pre>	<pre>{ "data": { "createBusinessDocument": { "id": "Sjot25kbUvI3", "uploadUrl": "http://w- ogd/hopexgraphql/api/attachment/Sjot25kbUvI3/file" } } }</pre>

You now have the ID and upload URL for your document. The upload URL are like this:

{{server_url}}/HOPEXGraphQL/api/attachment/{{documentId}}/file

where **{{documentId}}** represent the absolute identifier of the object in HOPEX. They must be called with **POST** verb.

Then follow the instruction described in final step below.

Case 2: Update of an existing business document

You must:

1. Get the business document upload URL.
2. Upload the binary content and decided to update or create a new version of the binary content.

Query	Result
<pre>query { businessDocument(filter:{id:"Dbm4QHHbM5vH"}){ id } }</pre>	<pre>{ "data": { "businessDocument": [{ </pre>

<pre> name uploadUrl } } </pre>	<pre> "id": "Dbm4QHHbM5vH", "name": "Audit Report", "uploadUrl": "http://w- ogd/hopexgraphql/api/attachment/Dbm4QHHbM5vH/file" }] } } </pre>
---------------------------------	---

Final step:

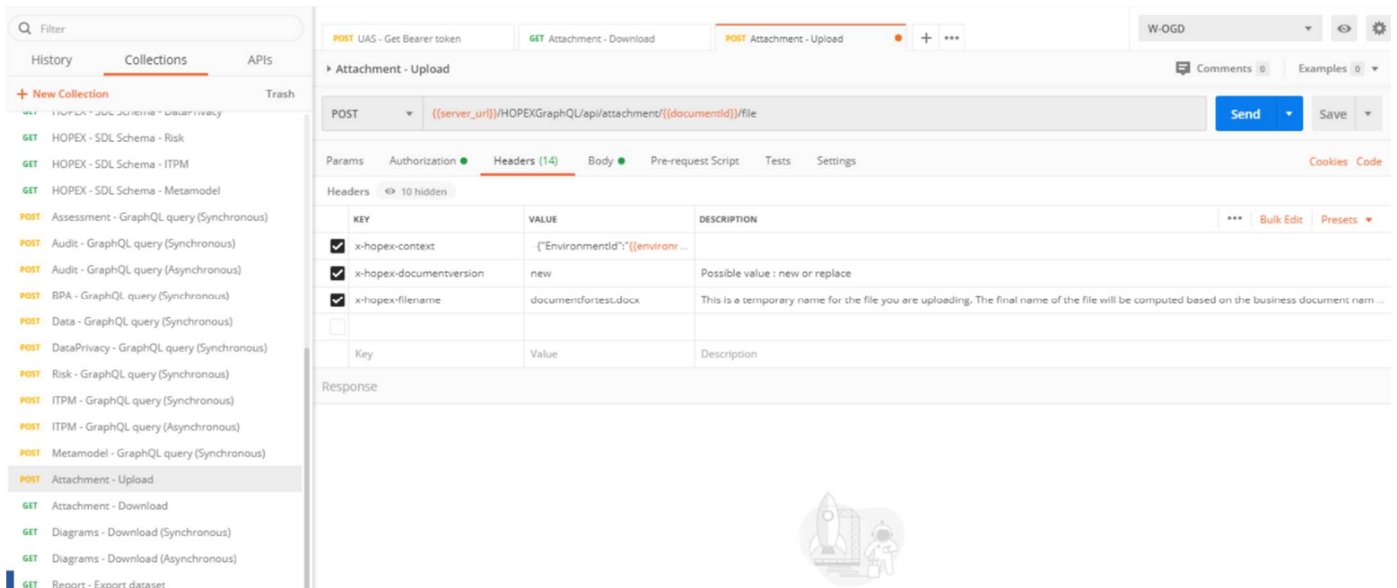
When you call the upload URL the **header** should contains:

- The document version: x-hopex-documentversion with possible value **new** or **replace**
 - New:** will upload a new binary content and thus create a new version of business document version
 - Update:** will upload a binary content and replace the current existing binary content for the latest business document version
- The document file name: x-hopex-filename that contain the name of the file with the extension
 - Only the extension of the file is important as it will be used to defined the file content type

When you call the upload URL the **body** should contains:

- the binary content of the attachment

Example with Postman:

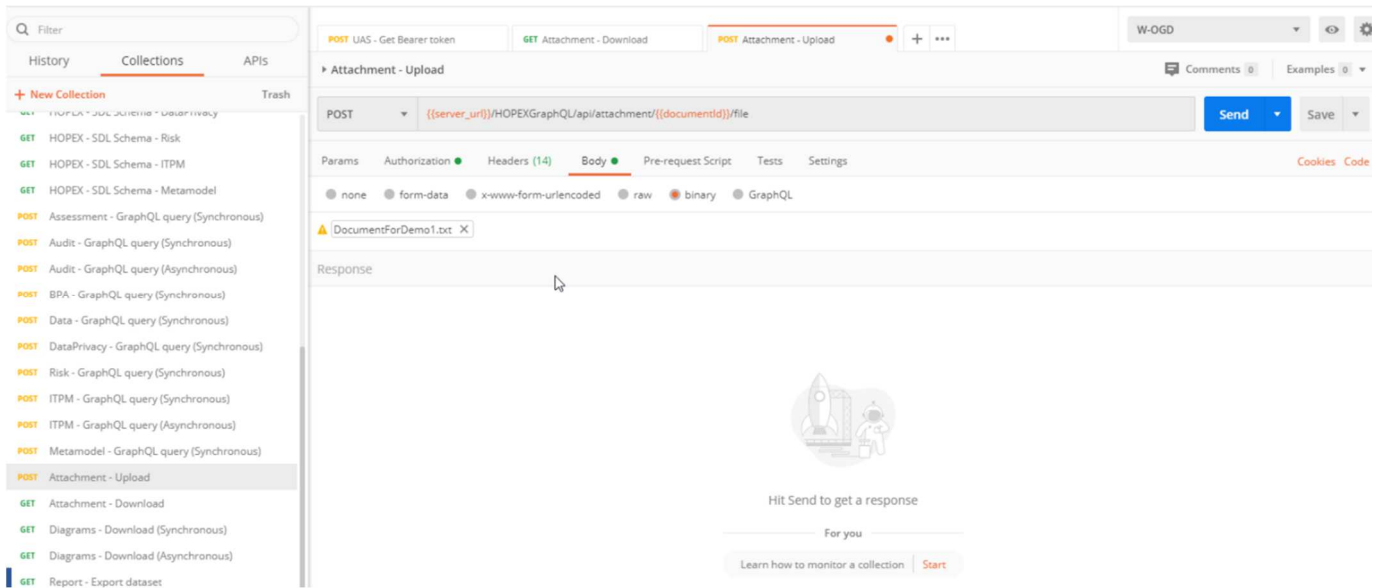


The screenshot shows the Postman interface for a POST request named "Attachment - Upload". The URL is set to `{{server_url}}/HOPEXGraphQL/api/attachment/{{documentId}}/file`. The Headers tab is active, displaying the following headers:

KEY	VALUE	DESCRIPTION
☒ x-hopex-context	<code>{ "EnvironmentId": "{{environmentId}}" }</code>	
☒ x-hopex-documentversion	<code>new</code>	Possible value : new or replace
☒ x-hopex-filename	<code>documentforrest.docx</code>	This is a temporary name for the file you are uploading. The final name of the file will be computed based on the business document nam ...

The interface also shows a list of collections on the left, including "HOPEX - SDL Schema - Risk", "HOPEX - SDL Schema - ITPM", "HOPEX - SDL Schema - Metamodel", and "Attachment - Upload".

Sommaire



The screenshot displays the MEGA API client interface. On the left, a sidebar shows a list of API collections under the 'Collections' tab. The selected collection is 'Attachment - Upload', which is a POST endpoint. The main panel shows the details of this endpoint, including the URL, headers, and body. The URL is set to `{{server_url}}/HOPEXGraphQL/api/attachment/{{documentid}}/file`. The body is set to `DocumentForDemo1.txt`. The interface also includes a 'Send' button and a 'Response' section.

Result

14. Getting GraphQL Schema as a file (SDL schema file)

When building graphql query it can be convenient to use auto-completion to navigate the available information in the schema. Thus, useful to write the graphql to read/write in the REST API.

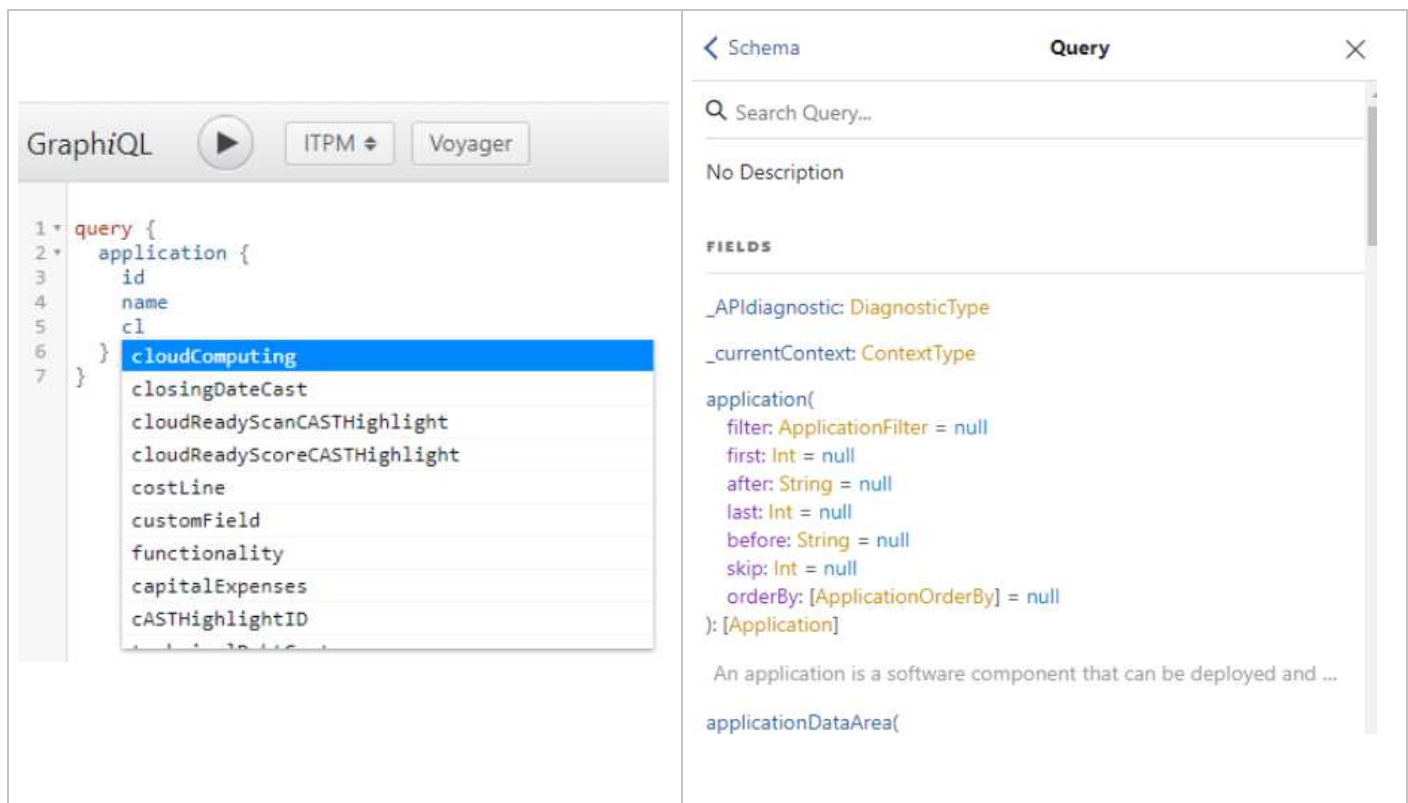
For example, for ITPM to know which MetaClass, MetaAttributes or MetaAssociation are available.

See video: <https://youtu.be/gSOTxi3Hh2w>.

14.1. In GraphiQL

If you use a tool like [GraphiQL](#) the auto completion is native and will be displayed while you are writing. You can also navigate the embedded documentation on the schema to get additional information on the fields available.

For example: for an enumeration field you can access the value of the enum.



The screenshot displays the GraphiQL interface. On the left, the query editor shows a query for 'application' with fields 'id', 'name', 'cl', and 'cloudComputing'. The 'cloudComputing' field is highlighted, and a dropdown menu shows its possible values: 'cloudComputing', 'closingDateCast', 'cloudReadyScanCASTHighlight', 'cloudReadyScoreCASTHighlight', 'costLine', 'customField', 'functionality', 'capitalExpenses', 'cASTHighlightID', and 'cASTHighlightID'. On the right, the schema explorer shows the 'application' type with various fields and their types. The fields listed are: '_APIdiagnostic: DiagnosticType', '_currentContext: ContextType', 'application(filter: ApplicationFilter = null, first: Int = null, after: String = null, last: Int = null, before: String = null, skip: Int = null, orderBy: [ApplicationOrderBy] = null): [Application]', and 'applicationDataArea()'. A description for 'application' is also visible: 'An application is a software component that can be deployed and ...'.

< Query
Application
X

Search Application...

An application is a software component that can be deployed and provides users with a set of functionalities.

IMPLEMENTS

GraphQLObjectInterface

FIELDS

applicationCode: String

The code is a unique mnemonic for your application. This mnemonic...

applicationDataArea(
filter: ApplicationDataAreaFilter = null
first: Int = null
after: String = null
last: Int = null
before: String = null
)

< cloudComputing
application
X

An application is a software component that can be deployed and provides users with a set of functionalities.

TYPE

[Application]

ARGUMENTS

filter: ApplicationFilter = null

first: Int = null

after: String = null

last: Int = null

before: String = null

skip: Int = null

orderBy: [ApplicationOrderBy] = null

In this tool use:

- **On Mouse over** to get high level description of the field
- **Ctrl+Space** to access the possible option.
- **Ctrl+Click** on an item to access the documentation tab in graphiQL

While GraphiQL meets this use case it is not often used by developer who will prefer tools like Postman.

14.2. In Postman

The [GraphQL](#) query language has its own schema definition based on a format called "SDL". This SDL format file can be downloaded via the API itself. Once retrieved it can be used in tools that can parse this standard.

For instance, Postman is a developer tool that can handle GraphQL and SDL schema. To access the SDL file follow this steps:

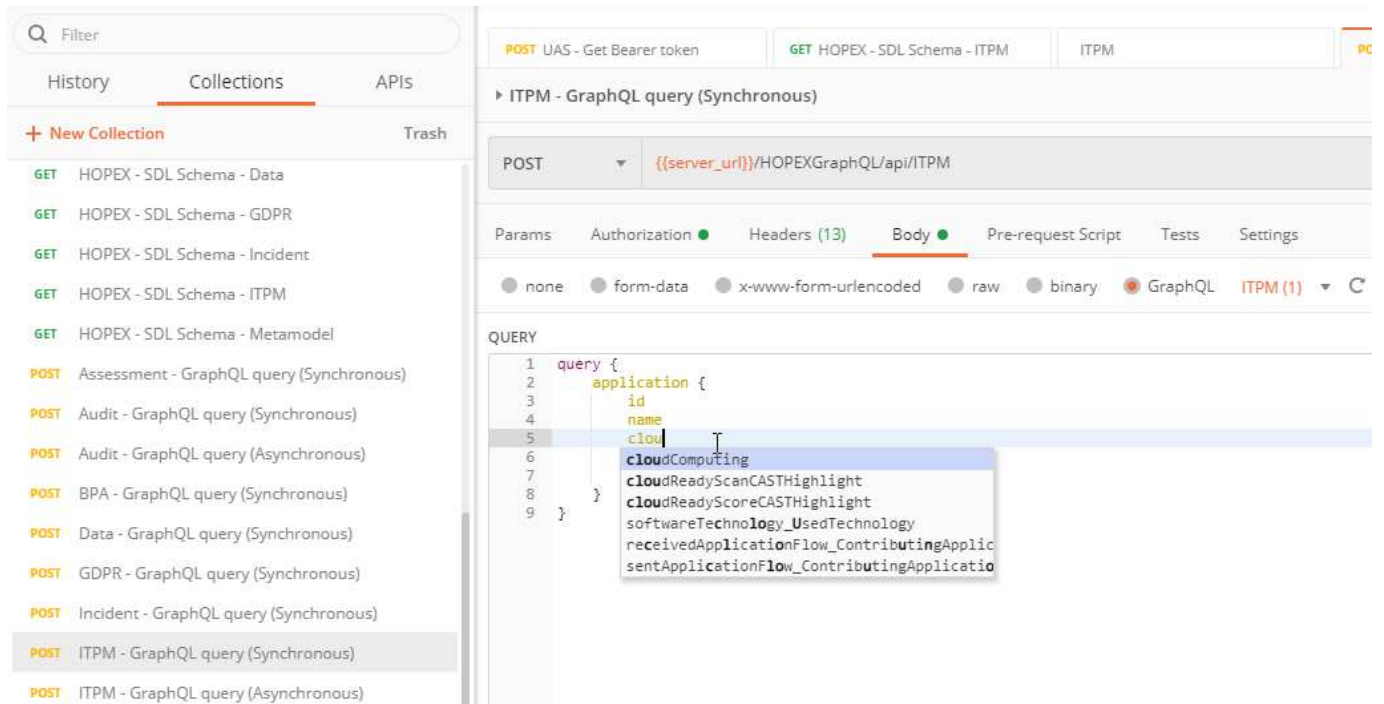
- Get a bearer token
- Call of of the endpoint of the required schema `{{server_url}}/HOPEXGraphQL/api/ITPM/sdl`. The response will be a filenameed "schema".graphql.
- Import this file in Postman
- In the body parameters select GraphQL and in the dropdown your schema

The screenshot shows the GraphQL Playground interface. The top bar has tabs for POST UAS - Get Bearer token, GET HOPEX - SDL Schema - ITPM (selected), and ITPM. Below the tabs, the URL bar contains the endpoint: `{{server_url}}/HOPEXGraphQL/api/ITPM/sdl`. The main area has tabs for Params, Authorization, Headers (9) (selected), Body, Pre-request Script, Tests, and Settings. Under the Headers tab, there are two headers defined:

KEY	VALUE
X-Hopex-Context	{"EnvironmentId": "{{environmentId}}", "P"
Key	Value

At the bottom, there are tabs for Body, Cookies, Headers (13), and Test Results. The Headers (13) tab is selected, and it shows a list of headers with a 'Pretty' button and a dropdown menu.

The screenshot shows the GraphQL IDE interface. At the top, there are tabs for 'POST UAS - Get Bearer token', 'GET HOPEX - SDL Schema - ITPM', and 'ITPM'. Below the tabs is a toolbar with icons for 'Define', 'Develop', 'Test', and 'Observe'. The main area is a text editor with a 'GraphQL' dropdown and a 'Connect Repository' button. The editor contains a query with four input objects: `input _defaultActionElement0`, `input _defaultActionElement1`, `input _defaultActionElement2`, and `input _defaultActionElement3`. Each object has fields: `order: Int`, `linkComment: String`, `id: String`, `externalId: String`, and `costContributionKey: Float`.



The screenshot displays the MEGA API client interface. On the left, a sidebar shows a list of collections under the 'Collections' tab. The 'ITPM - GraphQL query (Synchronous)' collection is selected. The main panel shows the details of this collection, including the method (POST), the URL ({{server_url}}/HOPEXGraphQL/api/ITPM), and the body (a GraphQL query). The query is as follows:

```

1 query {
2   application {
3     id
4     name
5     cloud
6     cloudComputing
7     cloudReadyScanCASTHighlight
8     cloudReadyScoreCASTHighlight
9   }
}
```

A dropdown menu is visible next to the 'cloud' field, showing a list of available fields: cloudComputing, cloudReadyScanCASTHighlight, cloudReadyScoreCASTHighlight, softwareTechnology_UsedTechnology, receivedApplicationFlow_ContributingApplicatio, and sentApplicationFlow_ContributingApplicatio.

Sample for graphql available here:

<https://community.mega.com/mega/attachments/mega/technical-product/7814/2/SampleSDL.zip>.

15. ID Converter From HexaIdAbs to Absolute identifier

When calling HOPEX **REST API** you need to provide the absolute identifiers of the environment and the repository. You will find below some explanation on how and where to find this information.

On the **server side** you can access the:

- HexaIdAbs of the environment in the **megasite.ini** located in the installation folder. Default path is **<HOPEX installation>\Cfg**

E.g.: C:\ProgramData\MEGA\Hopex Application

Server\5000\shadowFiles\hopex.core\17.0.0+6637\Cfg

```

megasite.ini
41 [Filter]
42 47BE4D284A680315=1
43 0BC60E454A800195=0
44 4425515C5509553D=0
45 442552F5550955B5=1
46 E8F0F4BF3D1204C7=0
47 08750EBB551406CB=1
48 1B38214155147170=0
49
50 [Model]
51 FormGridSize=142
52 ModeGridSize=283
53
54 [Must licence]
55 Path=\w-ogd\must
56
57 [Environment Shortcuts]
58 19BC1D825D961009=C:\Users\Public\Documents\HOPEX V3\PRESALESV3
59
60 [Mail]
61 SMTPDefaultSendingAddress=oguimard@mega.com
62 SMTPServer=172.16.1.115
63 MailSendService=SMTP
64
65 [SQL SERVER CONFIG]
66 ServerName={+-FA618FCD5C5941B0CEE321FE5CC2076D3A568EABE415B3BCF75A1EF2A84715F6
67 UserLogin={+-6D74F6C6E9B6E19F644368A100469619
68 UserPassword={+-5CB0898090C10789EF1A9157EC31B38E
69 Parameters=

```

- HexaIdAbs of the repository in the **megaenv.ini** located in the environment folder.

Default path is C:\...\HOPEX Application Server\<HAS instance name>\Repos\<Environment name>

E.g.: C:\ProgramData\MEGA\Hopex Application Server\5000\Repos\EnvTestsLab

```

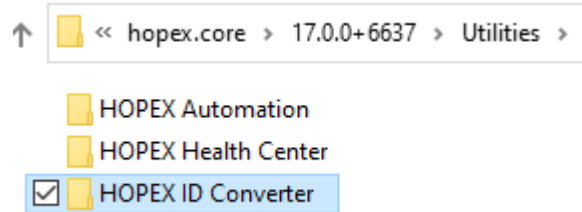
megaenv.ini
1
2 [Env.Def]
3 Name=PRESALESV3
4 Version={340B7532-6CD9-11d2-9625-006097125FF5}
5 Type=Sql Server
6
7 [DbReferences]
8 DE1DF58959E5572E=(C:\Users\Public\Documents\HOPEX V3\PRESALESV3)\%RELATIVEDIR%\Db\DEMO\DEMO.emq
9
10 [Gbm]
11 EnvActiveMode=1
12

```

You can find the ID converter in the **<HOPEX installation>\Utilities\HOPEX ID Converter** folder.

For example:

*C:\ProgramData\MEGA\Hopex Application
Server\5000\shadowFiles\hopex.core\17.0.0+6637\Utilities\HOPEX ID Converter*



Perform the following steps:

1. Launch the **Hopex ID Converter** executable.
2. In the "INI" file copy the HexaIdAbs you want to convert (from the megasite or megaenv).
3. Paste the value in the hexa idabs (16 char).
4. Select the below field cn64 idabs (12 char).
5. Right-click **Copy** and **Paste** it wherever you need to use it

More on youtube: <https://youtu.be/yujkirLXawY>

16. Using Postman to call the REST API

Calling the REST API can be done with a wide range of tools.

In this post we explain how to leverage postman to make HTTP request to the API.

The main steps to use postman with the HOPEX REST API are:

1. [Download postman](#)
2. [Download postman collection](#) that contains all the endpoints
3. Import the collection in postman (replace or copy when prompted)
4. [Download the environments variables](#) (file is located on this post Sample.postman_environment.zip) to be resolve for the endpoints: URL, login, password...
5. Import the environments variables (replace or copy if prompted)
6. Fill(in the variables with the value applicable for your installation
7. Execute the fist HTTP request to get an UAS bearer token
8. Call the SDL schema and save the file to add in postman API
9. Use any of the endpoints to build you graphql queries

More here <https://youtu.be/Db93On4nH7I>